



ML22Q374

ADPCM Speech Synthesis LSI

GENERAL DESCRIPTION

ML22Q374 is voice synthesis LSI with built-in Flash memory that stores speech data. This LSI includes edit ROM, ADPCM2 decoder, low pass filter and D-class speaker amplifier. Also, ML22Q374 support the synchronous serial interface. By integrating all the functions required for voice output into a single chip, this LSI can be more easily incorporated in compact portable devices.

- Built-in memory capacity and maximum playback time:

Product name	ROM capacity	Maximum playback time (sec) (at $f_s=8.0\text{kHz}$)	
		4bitADPCM2	16bitPCM
ML22Q374-XXX	692 Kbits	22.1	5.5

Notes: ROM capacity shows the numerical value of only a voice area.

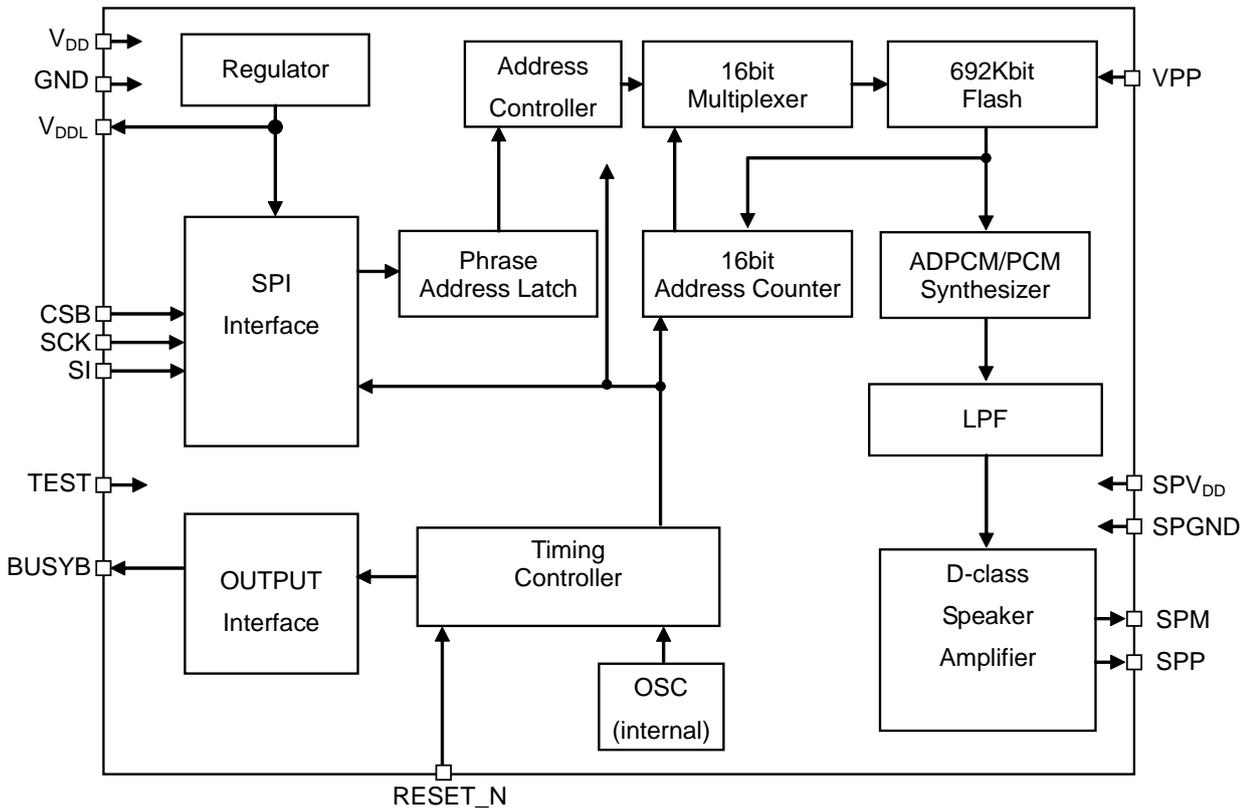
- Voice synthesis method: 4-bit ADPCM2
8-bit Nonlinear PCM
8-bit PCM , 16-bit PCM
Can be specified for each phrase.
- Speech ROM capacity ML22Q374: 692-Kbit Flash
- Sampling frequency(f_s): 6.4 / 8.0 / 10.7 / 12.8 / 16.0 / 21.3 / 25.6 / 32.0 kHz
 f_s can be specified for each phrase.
- Analog output: Built-in D-class amplifier
- CPU command interface: Synchronous serial interface
- Maximum number of phrases: 30 phrases
- Disconnection detection function /Speaker pin short detection function
- Source oscillation frequency: 4.096 MHz(internal)
- Power supply voltage: 2.0 to 5.5V
- Flash memory rewritable time: 80 times
- Operating temperature range: -40 to $+85^\circ\text{C}$
- Package: 16-pin plastic SSOP
- Product name: ML22Q374-NNNMB, ML22Q374-xxxMB(xxx: ROM code No.)

The following table shows the differences among the other speech synthesis LSIs.

Parameter	ML22330/ ML22Q330	ML22Q374	ML22Q384	ML22Q394
CPU interface	Serial	←	Event input	I2C
Memory capacity	640Kbit	692Kbit	←	←
Playback method	4-bit ADPCM2 8-bit nonlinear PCM 8-bit straight PCM 16-bit straight PCM	←	←	←
Maximum number of phrases	30	←	←	←
Sampling frequency (kHz)	6.4/8.0/10.6/ 12.0/12.8/16.0/ 21.3/25.6/32.0	←	←	←
Clock frequency	4.096MHz (with a built-in crystal oscillator circuit)	4.096MHz (internal oscillation)	←	←
Low-pass filter	FIR interpolation filter	←	←	←
Speaker driving amplifier	Built-in AB-Class 0.7W (8Ω, DV _{DD} = 5 V)	Built-in D-Class 1.0W (8Ω, DV _{DD} = 5 V)	←	←
Edit ROM function	Yes	←	←	←
Volume control	32 levels	←	←	←
Silence insertion	Yes 20 ms to 1024 ms (4 ms/step)	←	←	←
Repeat function	Yes	←	←	←
Power supply voltage	2.3 V to 5.5 V	2.0 V to 5.5 V	←	←
Operating temperature range	-40 to +85°C	←	←	←
Package	30-pin SSOP	16-pin SSOP	←	←

BLOCK DIAGRAMS

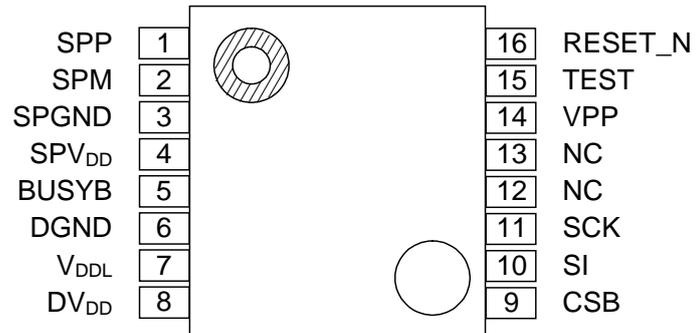
ML22Q374-NNNMB/ML22Q374-xxxMB



PIN CONFIGURATIONS (TOP VIEW)

ML22Q374-NNNMB/ML22Q374-xxxMB

16-Pin Plastic SSOP



NC: Unused pin

PIN DESCRIPTION

Pin	Symbol	I/O	Initial value (At the RESET_N Input)	Initial value (At standby)	Description
1	SPP	O	Hi-Z	Hi-Z	Positive(+) output pin of the speaker amplifier built-in
2	SPM	O	Hi-Z	Hi-Z	Negative(-) output pin of the speaker amplifier built-in.
3	SPGND	—	—	—	Ground pin for the speaker amplifier.
4	SPV _{DD}	—	—	—	Power supply pin for the speaker amplifier. Connect a bypass capacitor of 1μF or more between this pin and SPGND pin.
5	BUSYB	O	Hi-Z	1	BUSY output pin. When BUSYB use mode is set, the "L" level is outputted during playback. At the time of a disconnection detection function, when disconnection is detected, the "L" level is outputted. In addition, when BUSYB use mode is not set, the initial value is outputted.
6	DGND	—	—	—	Digital ground pin.
7	V _{DDL}	—	—	—	Regulator output pin for internal logic circuitry. Connect a capacitor of 10μF or more between this pin and DGND pin
8	DV _{DD}	—	—	—	Power supply pins for logic circuitry. Connect a capacitor of 0.1μF or more between this pin and DGND pin.
9	CSB	I	1	1	Chip select pin, when CSB use mode is set. At the "L" level, data input is available. The pull-up resistor is built in.
10	SI	I	1	1	Input pin for the synchronous serial data.
11	SCK	I	1	1	Clock input pin for the synchronous serial interface.
14	VPP	—	—	—	Power supply pin for rewriting Flash memory. Fix this pin to GND except when rewriting Flash memory.
15	TEST	I	0	0	Test pin. Fix this pin to a DGND level.
16	RESET_N	I	0	1	At the "L" level, the LSI enters initial state. After the power supply voltage is stable, drive this pin to "H" level.

ABSOLUTE MAXIMUM RATINGS

(DGND = SPGND = 0 V)

Parameter	Symbol	Condition	Rating	Unit
Power supply voltage	DV_{DD}	Ta=25°C	-0.3 to +7.0	V
Speaker power supply voltage	SPV_{DD}		-0.3 to +7.0	V
Internal logic power supply voltage	V_{DDL}		-0.3 to +3.6	V
Flash power supply voltage	V_{PP}		-0.3 to +9.5	V
Input voltage	V_{IN}		-0.3 to $DV_{DD}+0.3$	V
Power dissipation	P_D		1	W
Output short-circuit current	I_{SC1}	except SPP pin, SPM pin	-12 to +11	mA
	I_{SC2}	SPP pin, SPM pin	300	mA
Storage temperature	T_{STG}	—	-55 to +150	°C

RECOMMENDED OPERATING CONDITIONS

(DGND = SPGND = 0 V)

Parameter	Symbol	Condition	Range	Unit
Power supply voltage	DV_{DD}	—	2.0 to 5.5	V
		Flash memory write	2.7 to 5.5	
Speaker power supply voltage	SPV_{DD}	—	2.0 to 5.5	V
Flash power supply voltage	V_{PP}	Flash memory write	7.7 to 8.3	V
Flash memory rewrite cycles	N	—	80	—
Operating temperature	T_{OP1}	—	-40 to +85	°C
	T_{OP2}	Flash memory write	0 to +40	

ELECTRICAL CHARACTERISTICS

DC Characteristics

$DV_{DD} = SPV_{DD} = 2.0$ to 5.5 V, $DGND = AGND = 0$ V, $T_a = -40$ to $+85^\circ\text{C}$

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
"H" input voltage	V_{IH}	—	$0.7 \times DV_{DD}$	—	DV_{DD}	V
"L" input voltage	V_{IL}	—	0	—	$0.3 \times DV_{DD}$	V
"H" output voltage 1	V_{OH1}	$I_{OH} = -0.5$ mA	$DV_{DD} - 0.5$	—	—	V
"L" output voltage 1	V_{OL1}	$I_{OL} = 0.5$ mA	—	—	0.5	V
"H" input current 1	I_{IH1}	$V_{IH} = DV_{DD}$	—	—	1	μA
"H" input current 2	I_{IH2}	$V_{IH} = DV_{DD}$ TEST pin	0.02	0.3	1.5	mA
"L" input current 1	I_{IL1}	$V_{IL} = DGND$	-1	—	—	μA
"L" input current 2	I_{IL2}	$V_{IL} = DGND$ RESET_N, CSB pin	-1.5	-0.3	-0.02	mA
"H" output current 1	I_{ooH1}	$V_{OH} = DV_{DD} = SPV_{DD}$ (High impedance) BUSYB pin, SPP pin, SPM pin	—	—	1	μA
"H" output current 2	I_{ooH2}	$V_{OH} = DV_{DD}$ (Nch Open drain) BUSYB pin	—	—	1	μA
"L" output current 1	I_{ooL1}	$V_{OL} = DGND = SPGND$ (High impedance) BUSYB pin, SPP pin, SPM pin	-1	—	—	μA
"L" output current 1	I_{ooL2}	$V_{OL} = DGND$ (Pch Open drain) BUSYB pin	-1	—	—	μA
Supply current during playback	I_{DD1}	No output load, $DV_{DD} = 3.0$ V	—	4.0	6.0	mA
	I_{DD2}	No output load, $DV_{DD} = 5.0$ V	—	6.0	10	
Awaiting command supply current	I_{DDC1}	$DV_{DD} = SPV_{DD} = 5.0$ V	—	3.0	5.0	mA
Standby supply current	I_{DDS1}	$T_a = -40$ to $+40^\circ\text{C}$	—	0.5	3.0	μA
	I_{DDS2}	$T_a = -40$ to $+85^\circ\text{C}$	—	0.5	8.0	
Source oscillation frequency	f_{OSC}	$T_a = -10$ to $+50^\circ\text{C}$	4.034	4.096	4.158	MHz
		$T_a = -40$ to $+85^\circ\text{C}$	3.973	4.096	4.219	

Characteristics of Analog Circuitry

$DV_{DD} = SPV_{DD} = 2.0$ to 5.5 V, $DGND = SPGND = 0$ V, $T_a = -40$ to $+85^\circ\text{C}$

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
SPM, SPP output load resistance	R_{LSP}	—	8	—	—	Ω
Speaker amplifier output power	P_{SPO}	$SPV_{DD} = 5.0$ V, $f = 1$ kHz $R_{SPO} = 8\Omega$, $THD \geq 10\%$	—	1.0	—	W

AC Characteristics

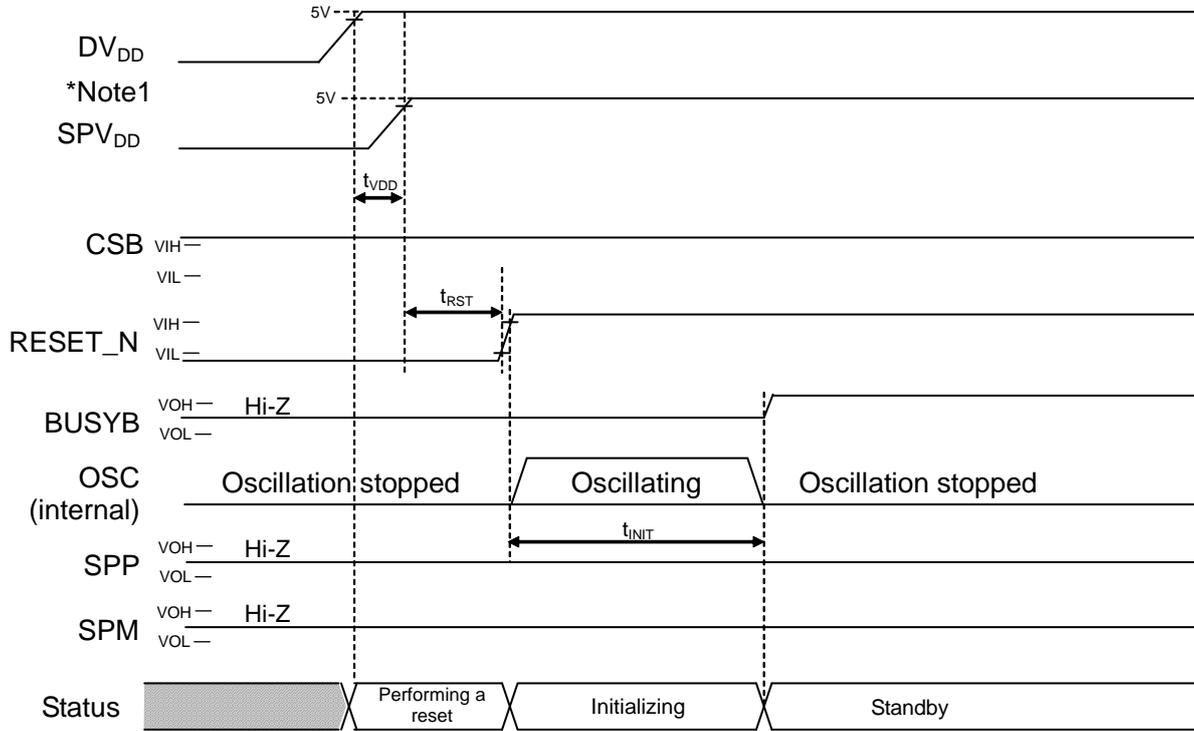
$DV_{DD} = SPV_{DD} = 2.0$ to 5.5 V, $DGND = SPGND = 0$ V, $T_a = -40$ to $+85^\circ\text{C}$

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
RESET_N input pulse width	t_{RST}	—	100	—	—	μs
Start time SPV_{DD} after starting DV_{DD}	t_{VDD}	—	0	—	—	ns
Initialization time after reset release	t_{INIT}	—	—	—	20	ms
BUSYB change time from "L" to "H", after RESET_N fall edge	t_{BSYR}	—	—	—	500	ns
SCK input enable time from CSB fall edge	t_{ESCK1}	Oscillation stop	2	—	—	ms
	t_{ESCK2}	Oscillating	10	—	—	μs
SCK hold time from CSB rise edge	t_{CSH}	—	200	—	—	ns
Data setup time from SCK rise edge	t_{DIS}	—	50	—	—	ns
Data hold time from SCK rise edge	t_{DIH}	—	50	—	—	ns
SCK cycle	t_{SCYC}	—	500	—	—	ns
SCK "H" level pulse width	t_{SCKH}	—	200	—	—	ns
SCK "L" level pulse width	t_{SCKL}	—	200	—	—	ns
Playback time	t_{VCYC}	—	20	—	—	ms
BUSYB change time from "H" to "L", after a command is inputted	t_{CB}	—	—	—	400	μs
CSB "H" level pulse width	t_{CSW}	—	1	—	—	ms
Oscillation stop time, after playback	t_{OSST}	—	—	—	500	μs
Next command transmit time In the case of the playback	t_{NCM}	—	—	—	10	ms
Disconnection judging time by the DISCONNECT command	t_{DCD}	—	100	—	—	ms
BUSYB change time from "L" to "H", after Over-current detection of a speaker amplifier	t_{SD}	—	—	—	80	μs
Processing time before playback start	t_{PLBF}	—	0.3	—	2.1	ms
Processing time after playback start	t_{PLAF}	—	0.15	—	1.2	ms
Fade-out time at Change Immediately mode or Change Immediately Once mode	t_{FDO}	—	—	22	—	ms

Note: Output pin load capacitance = 45 pF

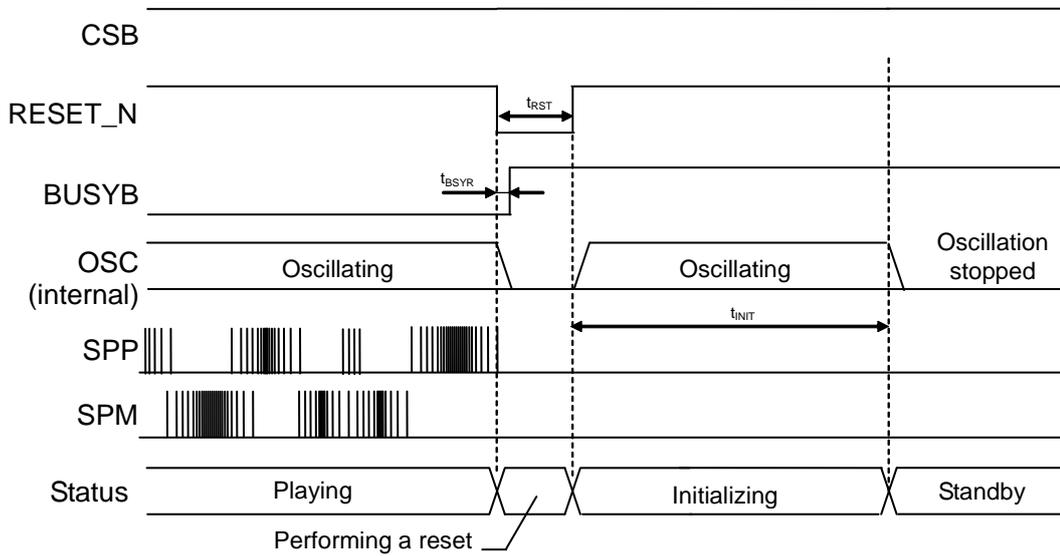
TIMING DIAGRAMS

Power-On Timing



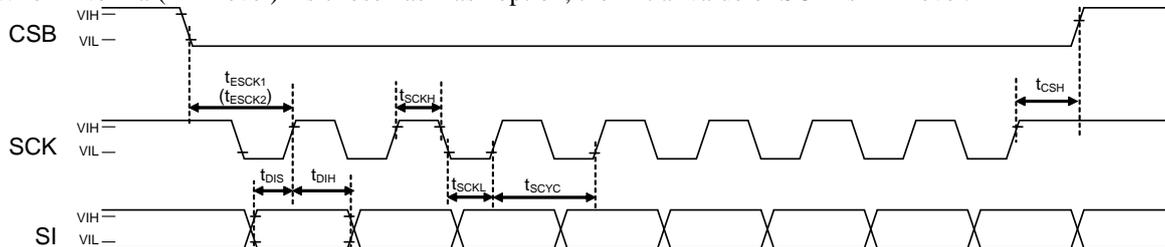
Note 1: Turn on DV_{DD} and SPV_{DD} simultaneously, or turn on SPV_{DD} after turning on DV_{DD}.

Power-Down Timing (At the RESET_N Input)

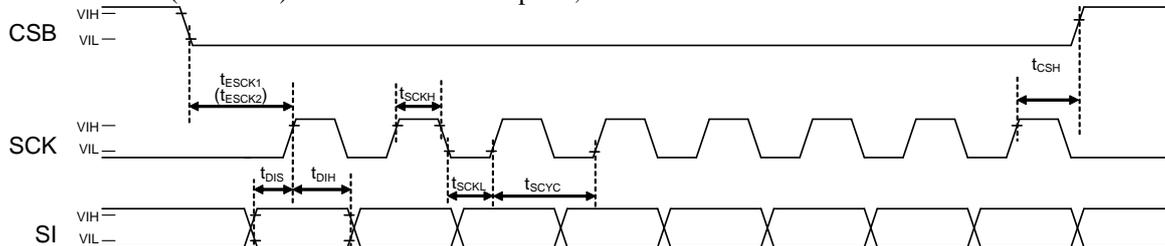


Synchronous Serial Interface Timing

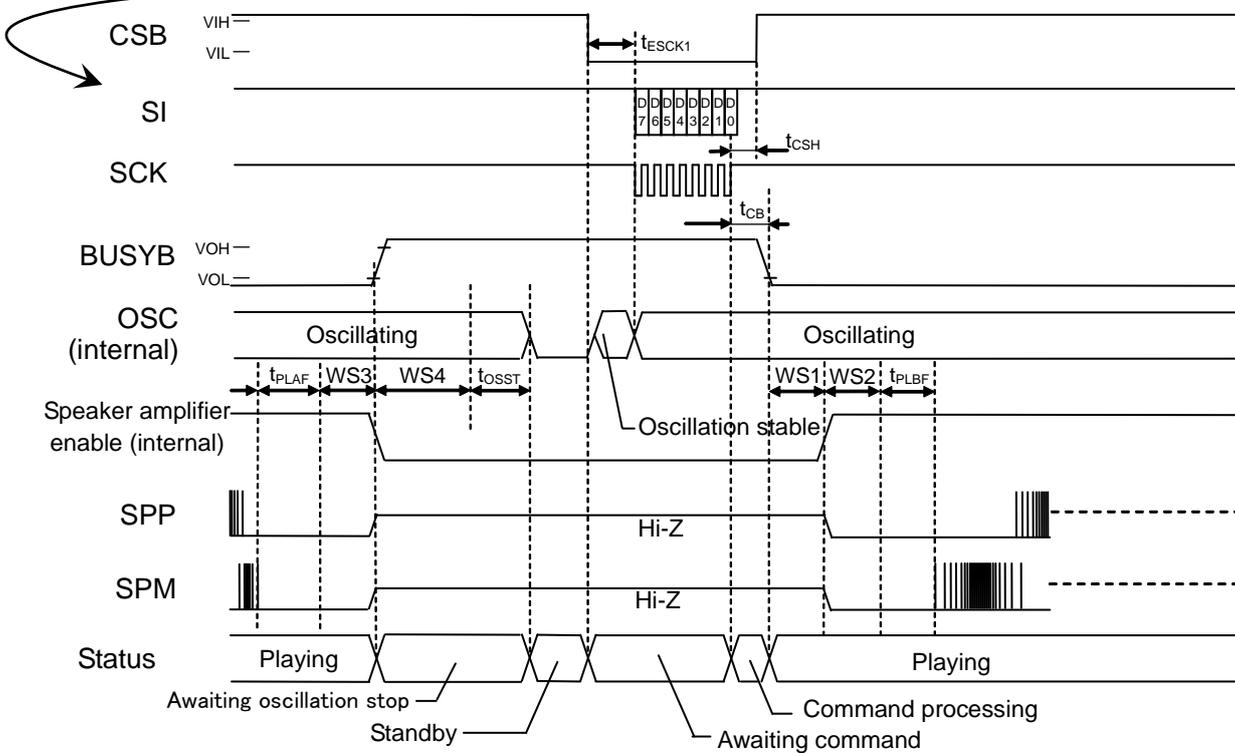
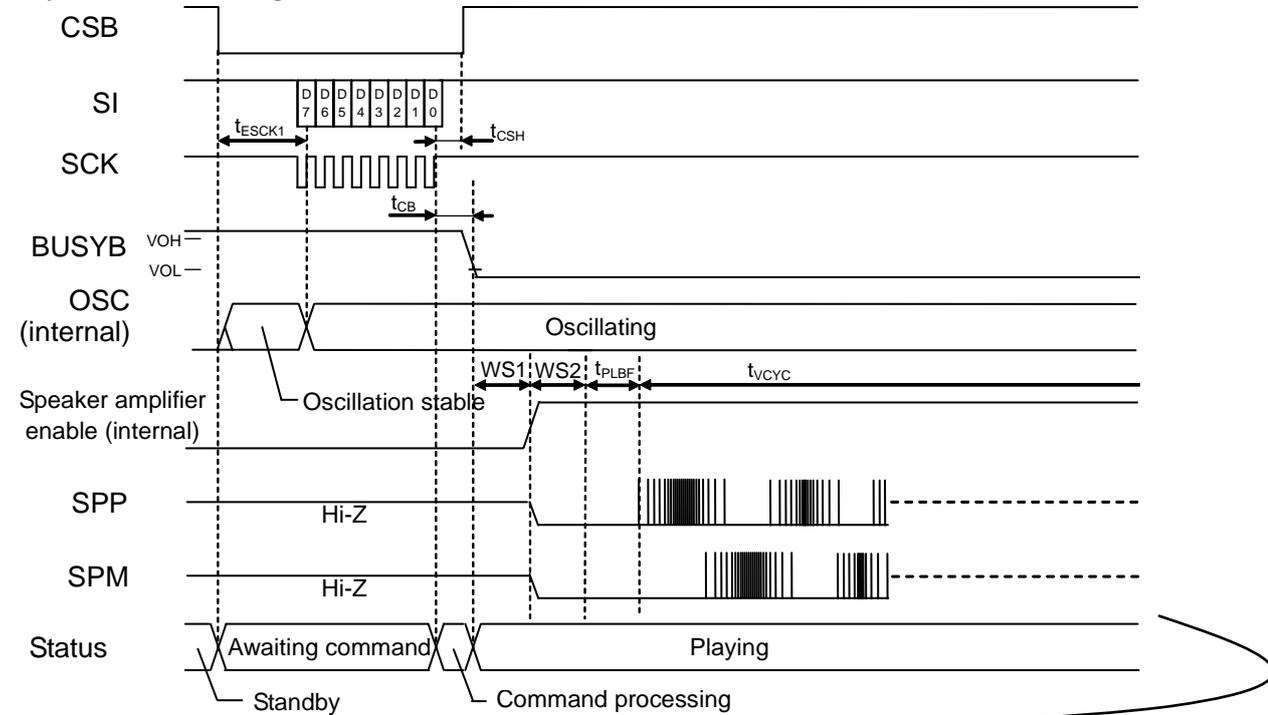
When "Normal("H"Level)" is chosen as mask option, the initial value of SCK is "H" level.



When "Reversal("L"Level)" is chosen as mask option, the initial value of SCK is "L" level.



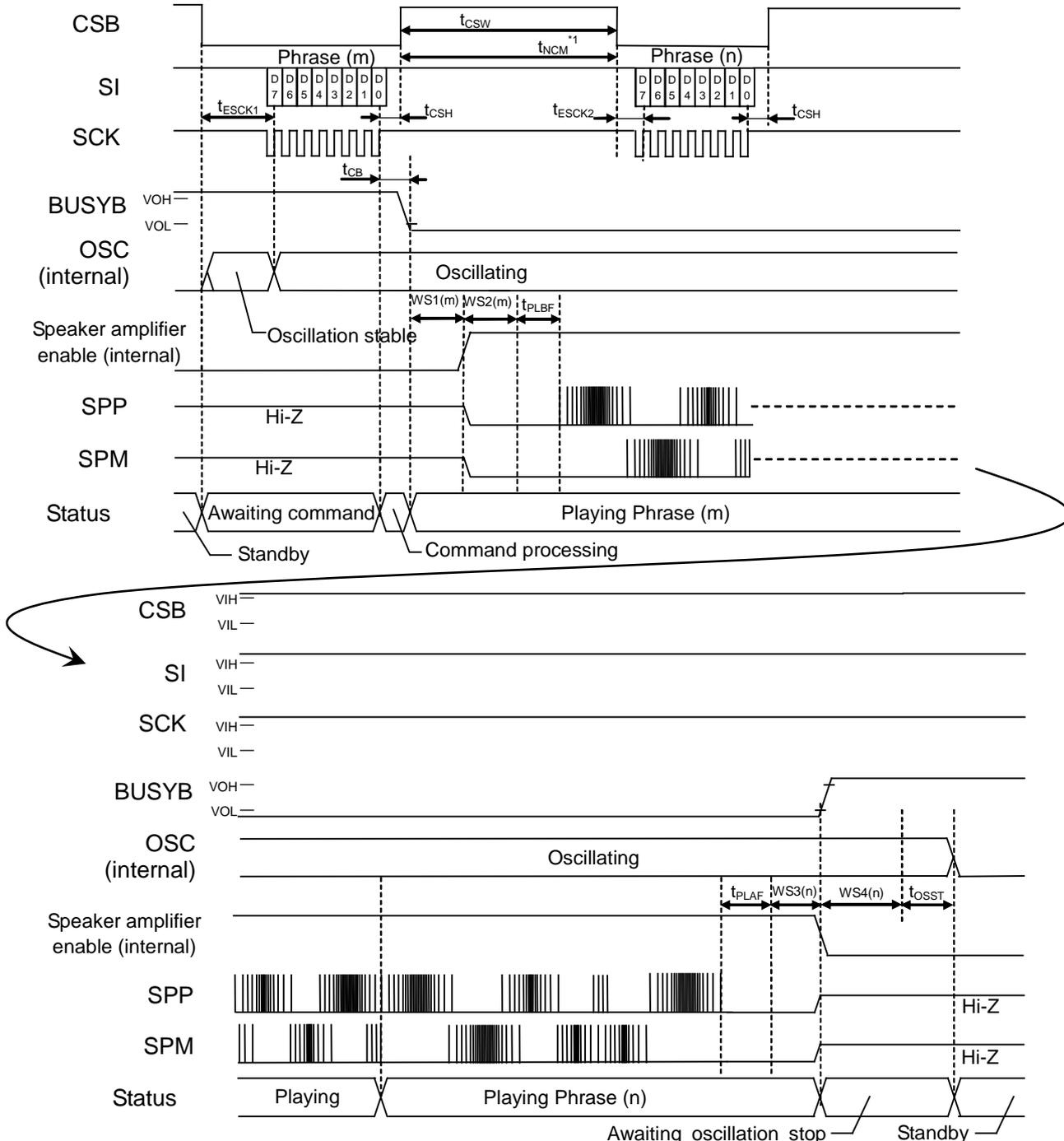
Play Once mode Timing



- The wait time of WS1, WS2, WS3, and WS4 can be set up for every phrase, when creating sound data using Speech Utility.
- About this function, refer to “3. PHRASEn command” in “Description of Command Functions”

Scheduled Play Once mode and Scheduled Play mode Timing (Continuous Play)

After inputting the next PHRASEn command(Phrase(n)), a phrase(Phrase(m)) is played back to the last and the Phrase(n) playback is started.

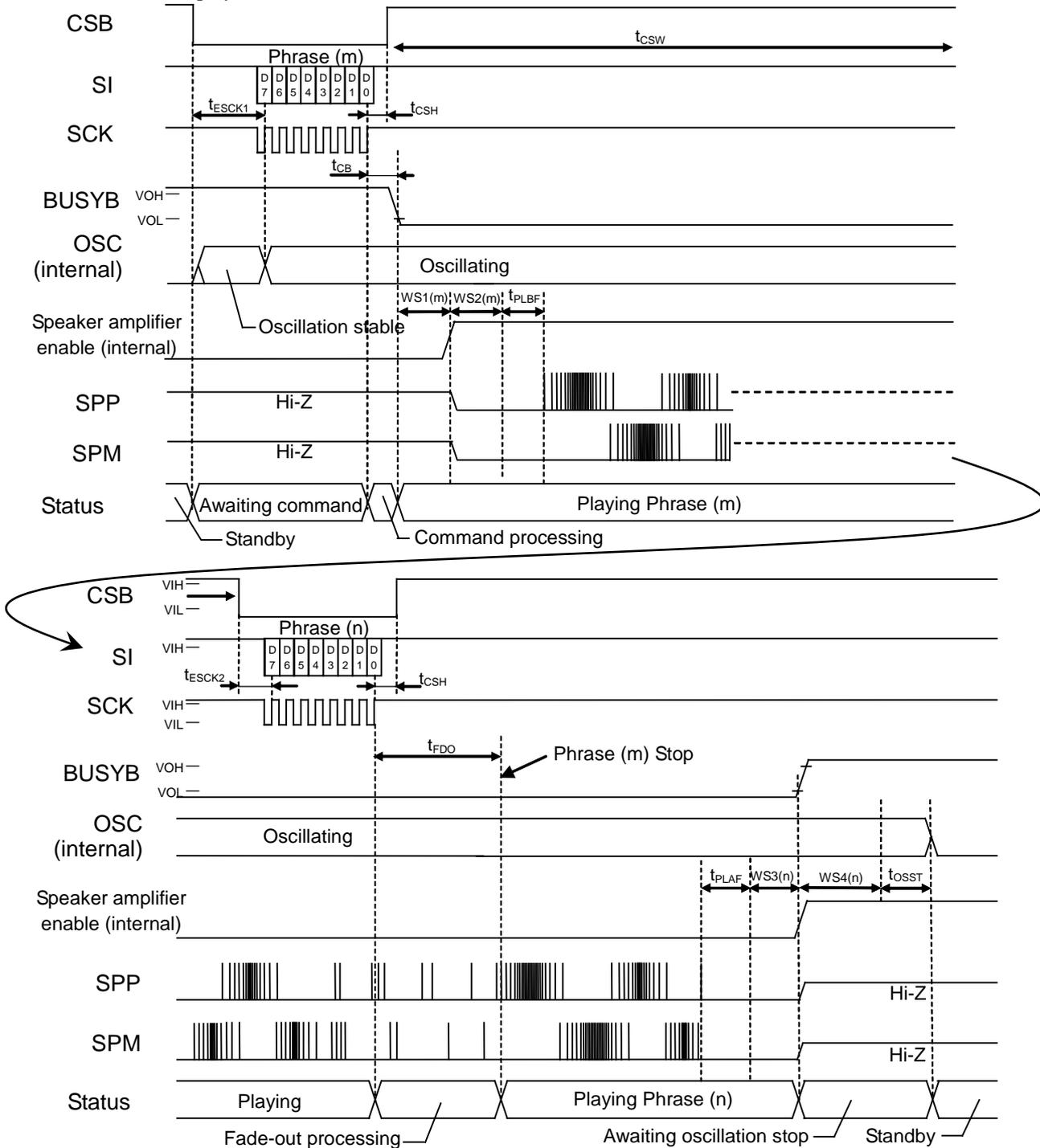


- The wait time of WS1, WS2, WS3, and WS4 can be set up for every phrase, when creating sound data using Speech Utility.
- The playback of Scheduled play mode is suspended with the STOP command. Confirm the completion (BUSYB= "H") of the playback after input of a STOP command. Next, input the next command (PHRASEn command).
- About this function, refer to "3. PHRASEn command" in "Description of Command Functions"

*1: It is applied to the Scheduled Play Once mode. Start the next PHRASEn command within the tNCM. When it can't start, confirm the completion (BUSYB= "H") of the playback. Next, input the next command (PHRASEn command).

Change Immediately Once mode and Change Immediately mode Timing (Continuous Play)

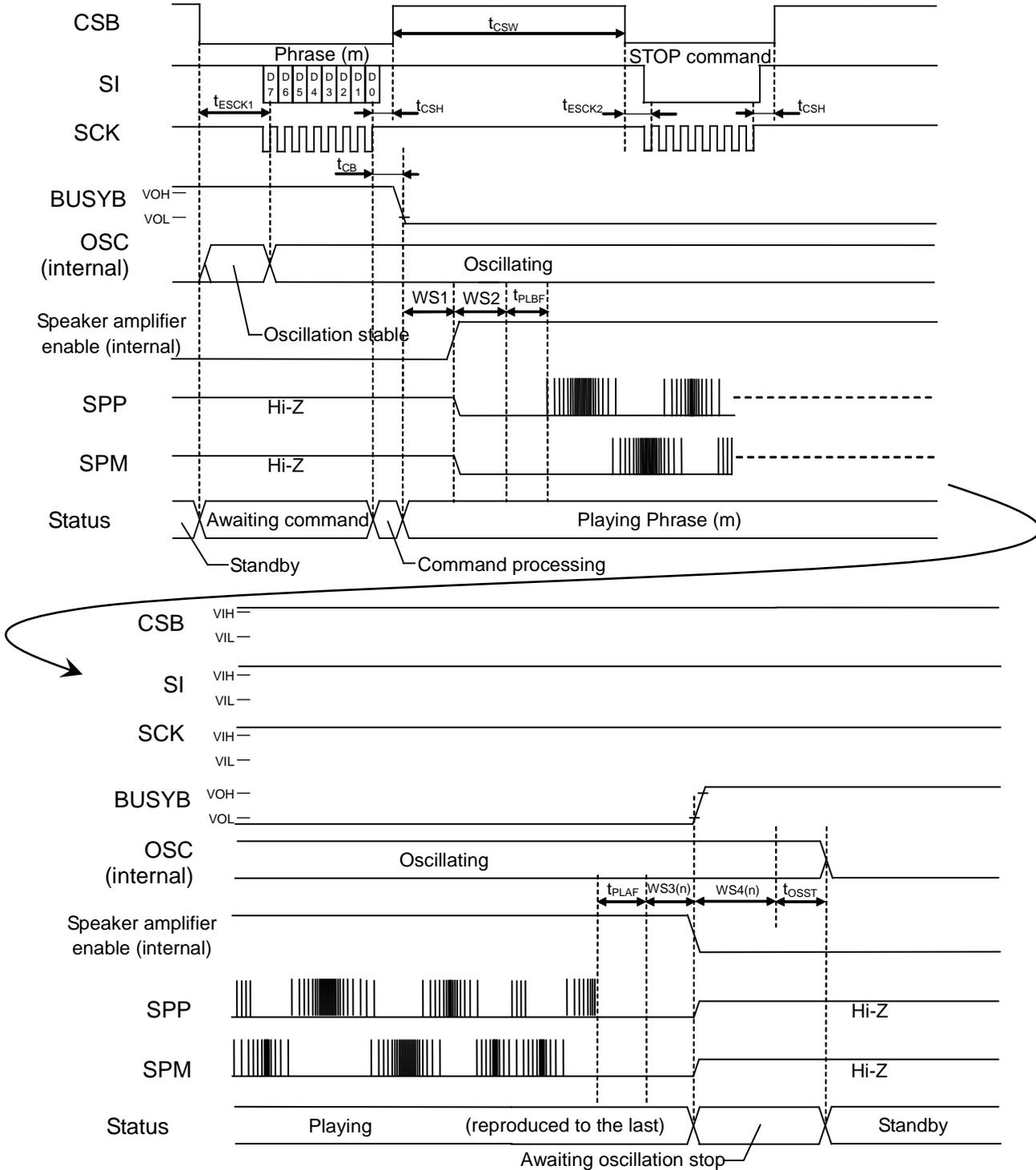
After inputting the next PHRASEn command(Phrase(n)), fade-out of the playback(Phrase(m)) is carried out and thePhrase(n) playback is started.



- The wait time of WS1, WS2, WS3, and WS4 can be set up for every phrase, when creating sound data using Speech Utility.
- The playback of Change Immediately mode is suspended with the STOP command.
- About this function, refer to “3. PHRASEn command” in “Description of Command Functions”

Timing which stops the playback in Scheduled Play mode

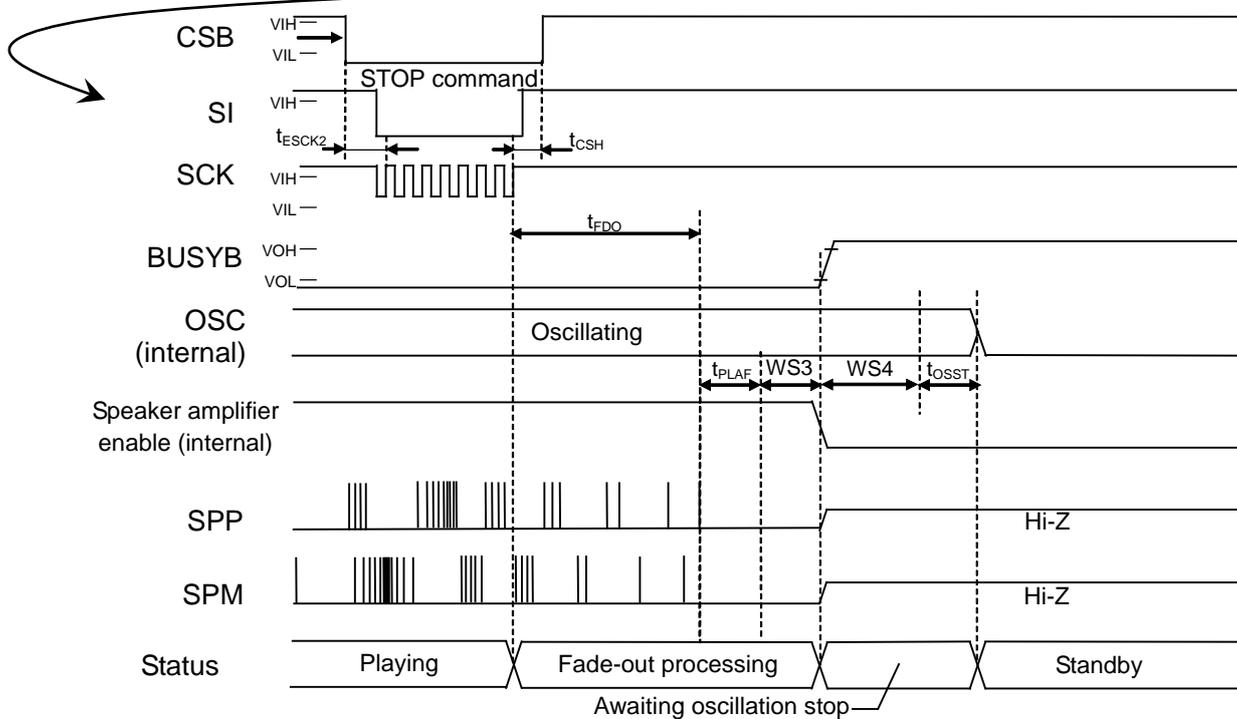
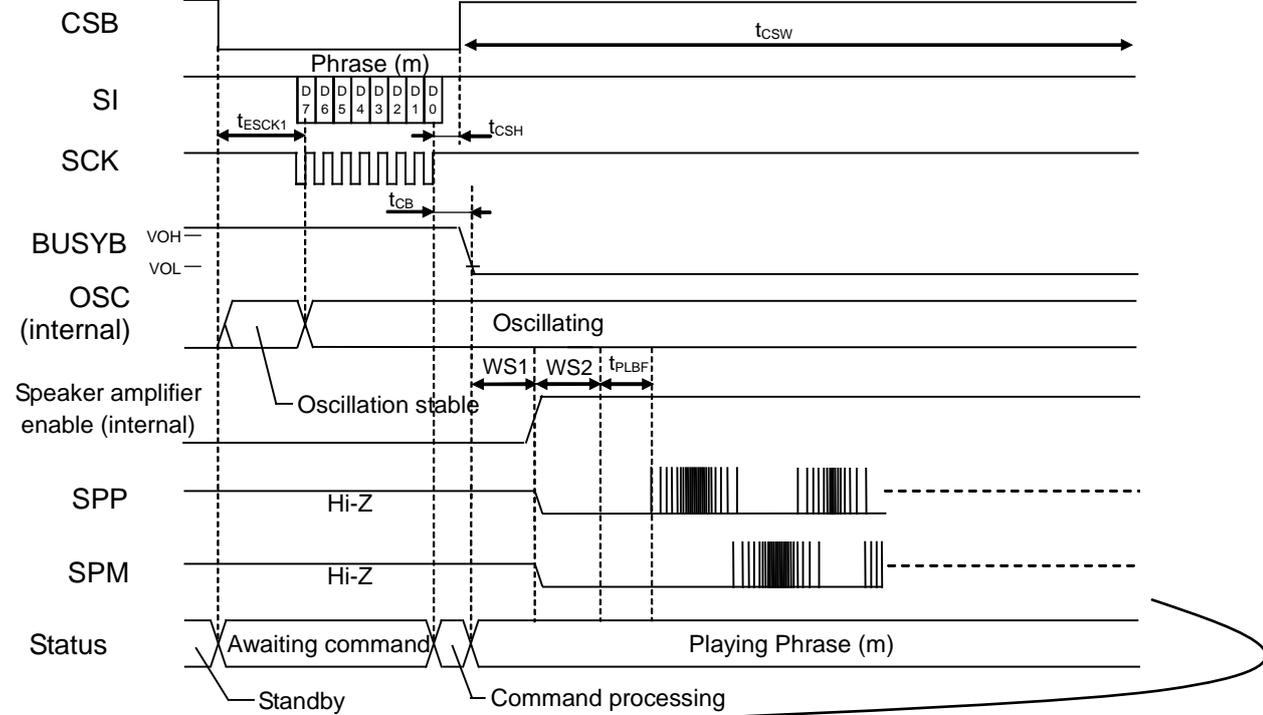
After inputting the STOP command, a phrase is played back to the last and the playback is stopped.



- The wait time of WS1, WS2, WS3, and WS4 can be set up for every phrase, when creating sound data using Speech Utility.
- Confirm the completion (BUSYB= "H") of the playback after input of a STOP command. Next, input the next command (PHRASEn command).
- About this function, refer to "3. PHRASEn command" in "Description of Command Functions"

Timing which stops the playback in Change Immediately mode and Change Immediately Once mode

After inputting the STOP command, fade-out of the playback is carried out and the playback is stopped.



- The wait time of WS1, WS2, WS3, and WS4 can be set up for every phrase, when creating sound data using Speech Utility.
- Confirm the completion (BUSYB= "H") of the playback after input of a STOP command. Next, input the next command (PHRASEn command).
- About this function, refer to "3. PHRASEn command" in "Description of Command Functions"

FUNCTIONAL DESCRIPTION

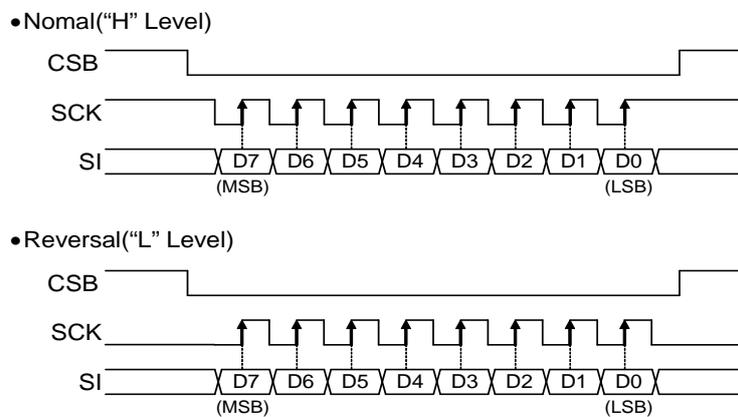
Synchronous Serial Command Interface

The CSB, SCK, SI pins are used to input the command data. Driving the CSB pin to “L” level enables the serial CPU interface. After the CSB pin is driven to “L” level, the command data are input through the SI pin from the MSB or LSB synchronized with the SCK clock. The command data shifts in through the SI pin at the rising edge of the SCK clock pulse. Then, a command is executed at the rising edge of the eighth pulse of the SCK clock.

The initial value of the SCK pin can be chosen by the mask option of Speech Utility. When setting the initial value of the SCK pin as "H" level, please choose “Nomal ("H" Level)” as a mask option. When setting the initial value of the SCK pin as "L" level, please choose “Reversal("L" Level)” as a mask option.

After a command input should return the CSB pin to "H" level.

Data input timing



The synchronous serial interface option can be set up on the option screen of Speech Utility shown in figure .1.

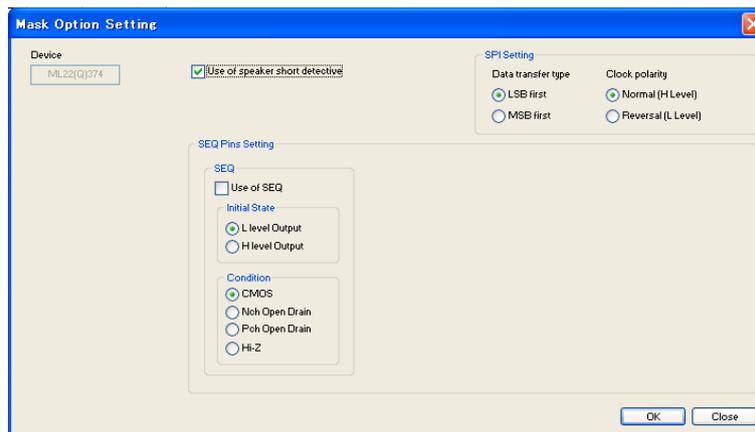


Figure .1 The option screen of Speech Utility

Command List

Each command is configured by the unit of byte (8-bit).

Command	D7	D6	D5	D4	D3	D2	D1	D0	Description
STOP	0	0	0	0	0	0	0	0	Stop command. The STOP command becomes effective except the phrase in Play Once mode and Scheduled Play Once mode.
DISCONNECT	0	0	0	0	0	0	0	1	Disconnection detection command. Please input the STOP command, after you use the DISCONNECT command.
PHRASE2	V2	V1	V0	0	0	0	1	0	Phrase command
PHRASE3	V2	V1	V0	0	0	0	1	1	
PHRASE31	V2	V1	V0	1	1	1	1	1	

Voice Synthesis Algorithm

Four types of voice synthesis algorithm are supported. They are 4-bit ADPCM2, 8-bit non-linear PCM, 8-bit straight PCM and 16-bit straight PCM. Select the best one according to the characteristics of voice.

The following table shows key features of each algorithm.

Voice synthesis algorithm	Applied waveform	Feature
4-bit ADPCM2	Normal voice waveform	Up version of LAPIS Semiconductor's specific voice synthesis algorithm (: 4-bit ADPCM). Voice quality is improved.
8-bit Nonlinear PCM	Waveform including high frequency signals (sound effect, etc.)	Algorithm, which plays back mid-range of waveform as 10-bit equivalent voice quality.
8-bit straight PCM		Normal 8-bit PCM algorithm
16-bit straight PCM		Normal 16-bit PCM algorithm

Memory Allocation and Creating Voice Data

The ROM is partitioned into four data areas: voice (i.e., phrase) control area, test area, voice area, and edit ROM area. The voice control area manages the voice data in the ROM. It contains data for controlling the start/stop addresses of voice data for 1,024 phrases, use/non-use of the edit ROM function and so on. The test area contains data for testing. The voice area contains actual waveform data. The edit ROM area contains data for effective use of voice data. For the details, refer to the section of “Edit ROM Function.” The edit ROM area is not available if the edit ROM is not used.

The ROM data is created using a dedicated tool.

Configuration of ROM data

0x00000	Prohibition of use area (Fixed 64 Kbits)
0x01FFF	
0x02000	Voice area 2
max.0x0FBFF	
0x0FFFF	Edit ROM area Depends on creation of ROM data.
max.0x0FBFF	
0x0FC00	Test area
0x0FFFF	
0x10000	Voice control area (Fixed 4 Kbits)
0x101FF	
0x10200	Voice area 1
0x17FFF	

Playback Time and Memory Capacity

The playback time depends on the memory capacity, sampling frequency, and the playback method. The equation to know the playback time is shown below. But this is not applied if the edit ROM function is used.

$$\text{Playback time [sec]} = \frac{1.024 \times (\text{Voice area 1} + \text{Voice area 2}) \text{ [Kbits]}}{\text{Sampling frequency [kHz]} \times \text{Bit length}}$$

(Bit length is 4 at the 4-bit ADPCM2 and 8/16 at the PCM.)

Example) In the case that the sampling frequency is 8 kHz, algorithm is 4-bit ADPCM2, the playback time is approx. 22.1 seconds, as shown below.

$$\text{Playback time} = \frac{1.024 \times 692 \text{ [Kbits]}}{8 \text{ [kHz]} \times 4 \text{ [bits]}} \cong 22.1 \text{ [sec]}$$

Make the playback time of one phrase more than 20msec.

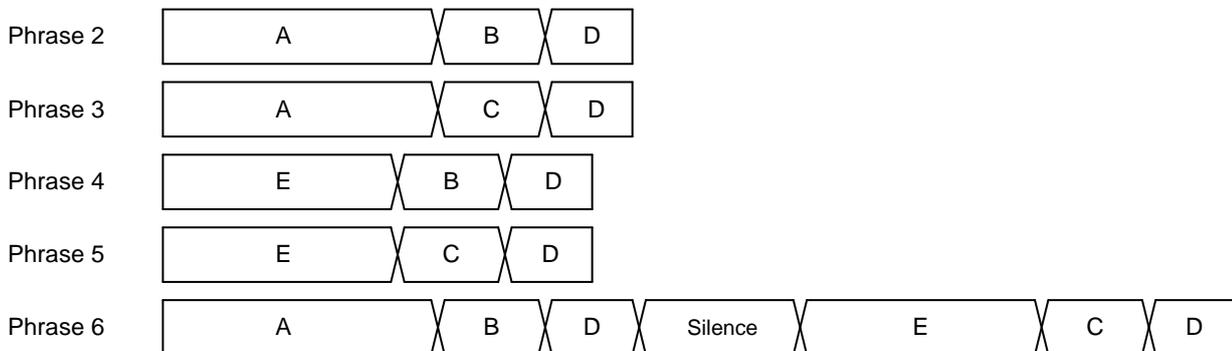
Edit ROM Function

The edit ROM function makes it possible to play back multiple phrases in succession. The following functions are set using the edit ROM function:

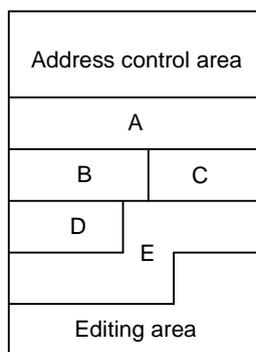
- Continuous playback: There is no limit to set the number of times of the continuous playback. It depends on the memory capacity only.
- Silence insertion function: 20ms to 1,024 ms
Note: Silent insertion time varies for ± 1 ms by the sampling frequency

It is possible to use voice ROM effectively to use the edit ROM function. Below is an example of the ROM structure, case of using the edit ROM function.

Example 1) Phrases using the Edit ROM Function



Example 2) Structure of the ROM that contents of Example 1 are stored

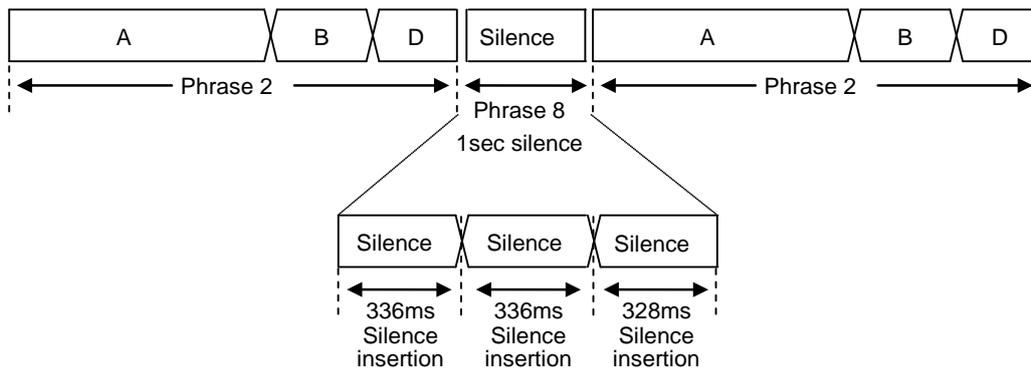


Notice of silence insertion function

If it is only silence phrase registered, please put in order three or more silence phrase.
The phrase which is constituted from one or two of silence phrase does not playback.

Example 3) Phrase composition in the case of using silence insertion function

The phrase to playback (The phrase 2 is played back twice on both sides of 1 sec silence.)



1 sec which is constituted by the three silences is registered as the phrase 8.

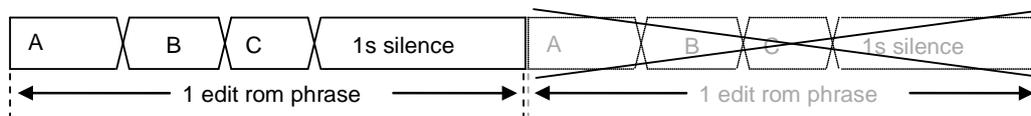
Notice of the silence insertion function, which a "Mute Time" was used for.

When "Mute Time" is used at the end of phrase, the continuous playback of that phrase isn't done.

Modify it to the sound which "Mute Time" was used for and the silence voice data in the case of the continuous playback mode.

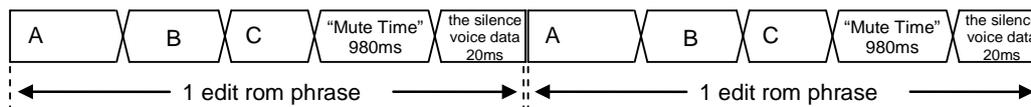
Example 4) Phrase composition in the case of continuous playback using silence insertion function

The case of continuous playback using Scheduled play mode.



When "Mute Time"(1s silence) is used at the end of phrase, the continuous playback of that phrase isn't done.

Change "Mute Time"(1s silence) to the combination of " "Mute Time"(980ms silence) and the silence voice data*1 of 20ms".



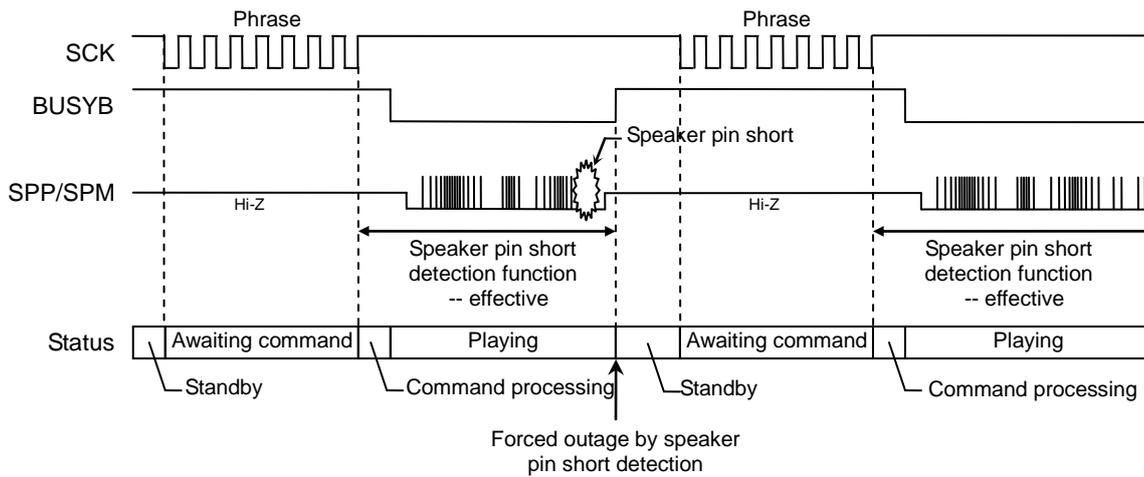
*1 : The data that sound-less was made by the voice data are the silence voice data.

In the case of 20ms, it can be realized with 128Byte by choosing sampling frequency 6.4kHz, the 8bit PCM mode.

Speaker Pin Short Detection Function

The speaker pin short detection function detect the short-circuit between SPP pin and SPM pin, or between SPP/SPM pin and GND during playback. When short-circuit of a speaker pin is detected, the playback will be stopped automatically, BUSYB pin will become "H" level, and LSI will become in a standby state.

In addition, this function can be set up with the option screen of Speech Utility.
Please refer to a "Mask Option Setting setting item" for the option screen of Speech Utility.



Description of Command Functions

1. STOP command

• command

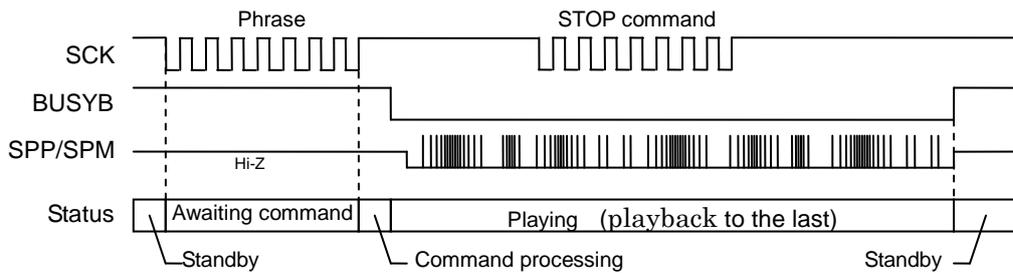
0	0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---

The STOP command is used to stop the playback. BUSYB pin will become "H", if the playback is stopped. The STOP command becomes effective except the phrase in Play Once mode and Scheduled Play Once mode. When you use Play Once mode or Scheduled Play Once mode, the STOP command is ignored.

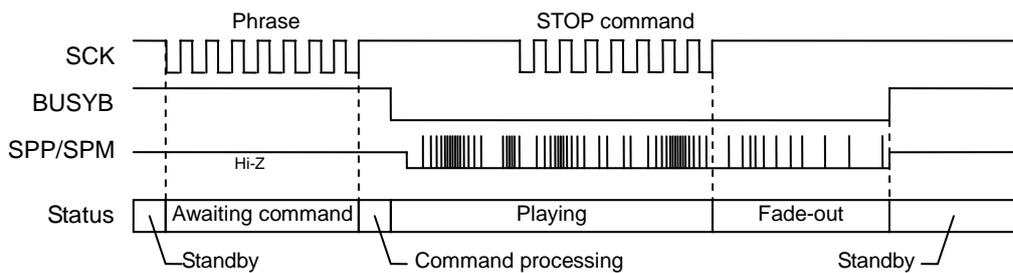
When you use Scheduled Play mode, a phrase is played back to the last and the playback is stopped, after the STOP command is inputted. Furthermore, when you use Change Immediately Once mode or Change Immediately mode, fade-out of the playback is carried out and the playback is stopped, after the STOP command is inputted.

Confirm the completion (BUSYB= "H") of the playback after input of a STOP command. Next, input the next command (PHRASEn command).

• STOP command operation in the case of Scheduled Play mode



• STOP command operation in the case of Change Immediately Once mode or Change Immediately mode

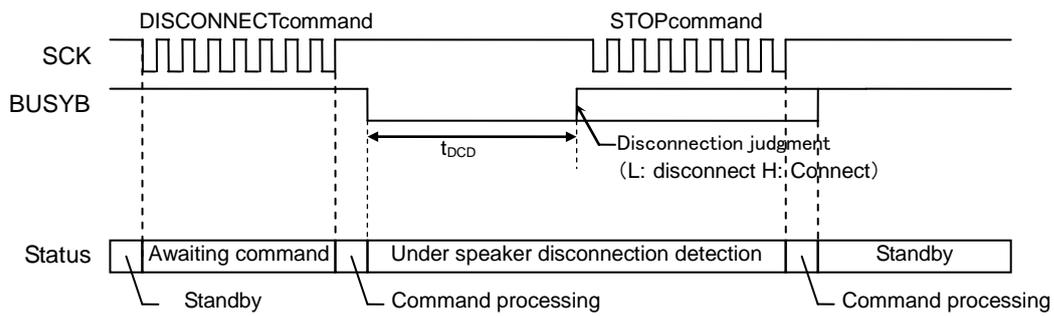


2. DISCONNECT command

• command

0	0	0	0	0	0	0	0	1
---	---	---	---	---	---	---	---	---

The DISCONNECT command is used to diagnose whether the speaker is disconnected or not. When the speaker is disconnected, BUSYB pin outputs "L". Please input the STOP command, after you use the DISCONNECT command.

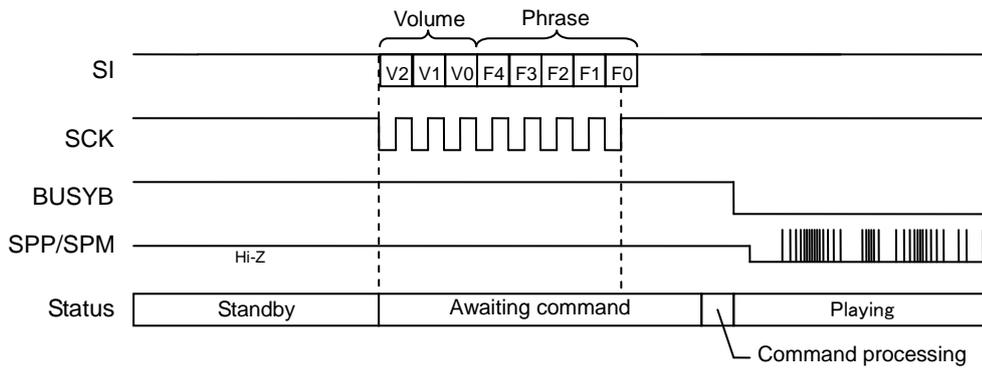


3. PHRASEn (n = 2 to 31) command



The PHRASEn (n = 2 to 31) command is used to start playback phrase. When you create the voice data, please set up the phrase address using Speech Utility.

The timing in the case of the playback a phrase address below is shown.



The PHRASEn(n=2 to 31) command can perform a volume setup.
When V2-V0 is "000", the volume setup of voice control area is used.

V2	V1	V0	Volume [dB]
0	0	0	The volume setup of voice control area is used.
0	0	1	+2.98
0	1	0	+1.78
0	1	1	0
1	0	0	-2.25
1	0	1	-5.28
1	1	0	-9.99
1	1	1	-21.04

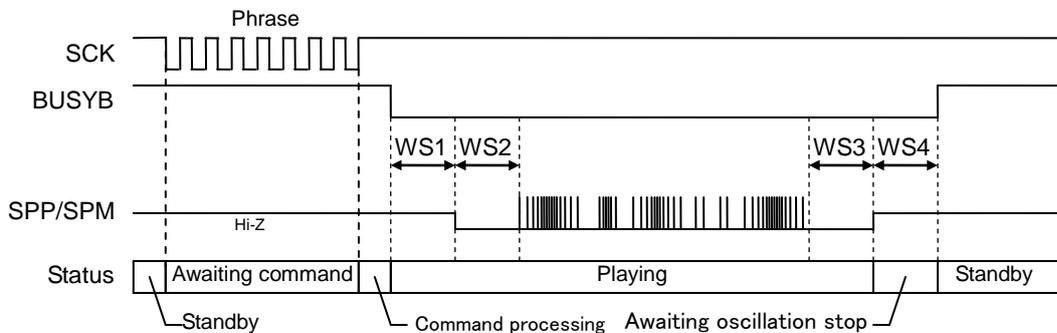
Each phrase can set up the wait time before and after playback, a volume setup, and playback mode using Speech Utility.



Figure .2 The option screen for every phrase of Speech Utility

1) Wait time setting before and after playback (WS1, WS2, WS3, WS4)

Each phrase can set up the wait time before and after playback. Since it is an option setup, change will be impossible once it sets up.



WS1: Time after inputting a phrase address, until SPP/SPM pins are enabled.

WS2: Time after SPP/SPM pins are enabled, until playback is started.

WS3: Time after playback is completed, until SPP/SPM pins are disabled.

WS4: Time after SPP/SPM pins are disabled, until it will be in a standby state.

WS1-WS4 can be arbitrarily set up between 0 to 1020ms (4ms unit).

2) Volume setup (Volume)

Each phrase can set up the volume setup. Since it is an option setup, change will be impossible once it sets up.

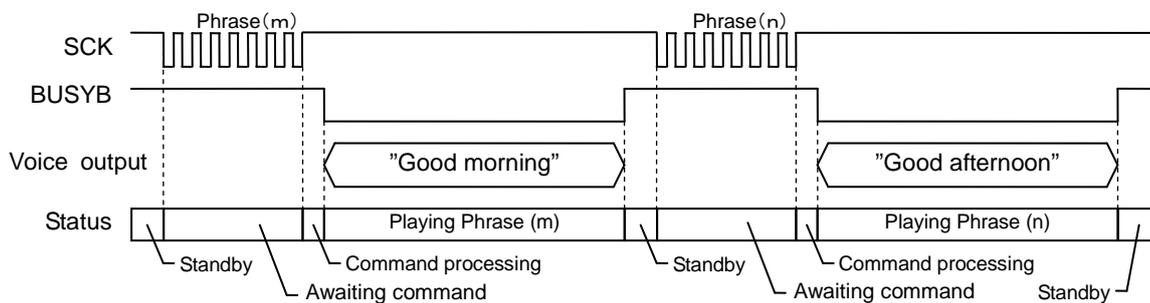
Value [hex]	Volume [dB]	Value [hex]	Volume [dB]	Value [hex]	Volume [dB]
00h	+2.98	0Ah	-0.41	15h	-6.87
01h	+2.70	0Bh	-0.83	16h	-7.79
02h	+2.40	0Ch	-1.28	17h	-8.82
03h	+2.10	0Dh	-1.75	18h	-9.99
04h	+1.78	0Eh	-2.25	19h	-11.34
05h	+1.45	0Fh	-2.77	1Ah	-12.94
06h	+1.11	10h	-3.34	1Bh	-14.90
07h	+0.76	11h	-3.94	1Ch	-17.44
08h	+0.39	12h	-4.58	1Dh	-21.04
09h	+0.00	13h	-5.28	1Eh	-27.31
		14h	-6.04	1Fh	OFF

3) Playback mode setup

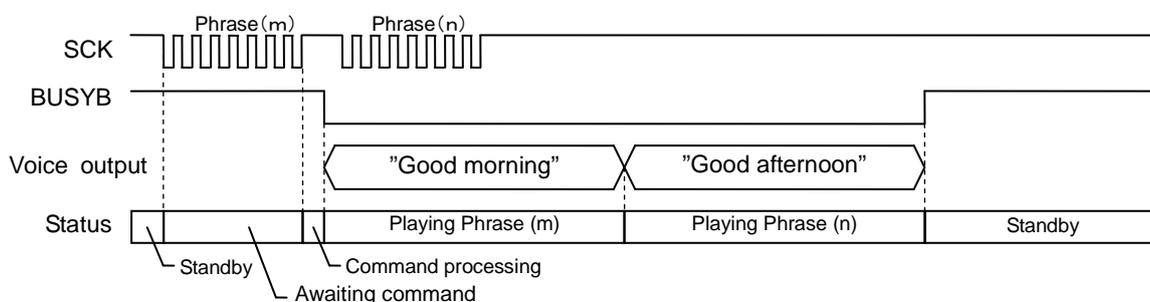
Playback mode can be set up for every phrase. Since it is an option setup, change will be impossible once it sets up.

Playback mode	Operation
Play Once	This mode is playback once. All the commands become invalid during playback.
Scheduled Play Once	When the following phrase is inputted into playback, after playback of the present phrase is completed, playback of the following phrase starts. Even if STOP command is inputted during playback, it will be ignored.
Change Immediately Once	When the following phrase is inputted into playback, playback of the present phrase is ended on the way, and playback of the following phrase starts.
Scheduled Play	The playback continues until the following command will be inputted, if playback starts. When the following command is inputted into playback, after playback of the present phrase is completed, the following command is executed.
Change Immediately	The playback continues until the following command will be inputted, if playback starts. When the following phrase is inputted into playback, playback of the present phrase is ended on the way, and playback of the following phrase starts.

• Play Once mode

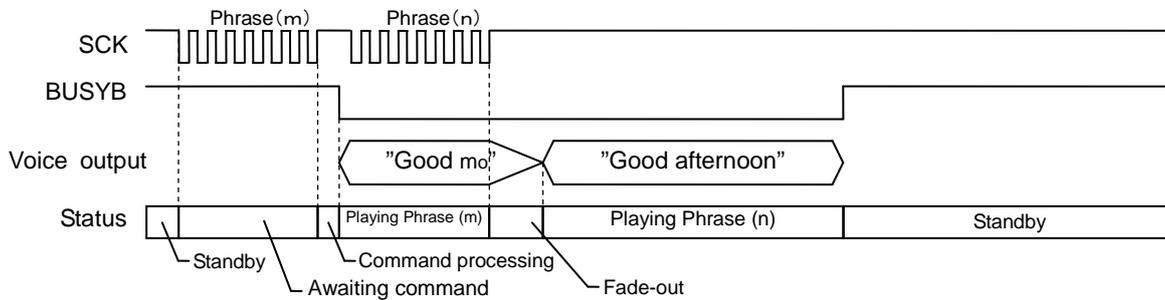


• Scheduled Play Once mode

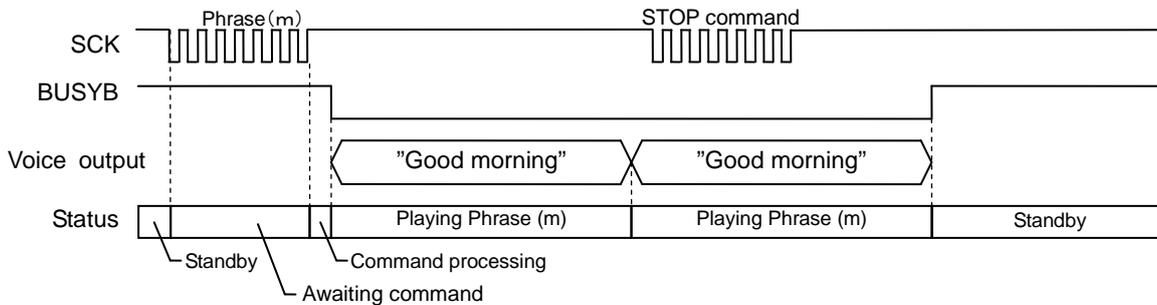


Start the next PHRASEn command within the tNCM. When it can't start, confirm the completion (BUSYB= "H") of the playback. Next, input the next command (PHRASEn command).

• Change Immediately Once mode

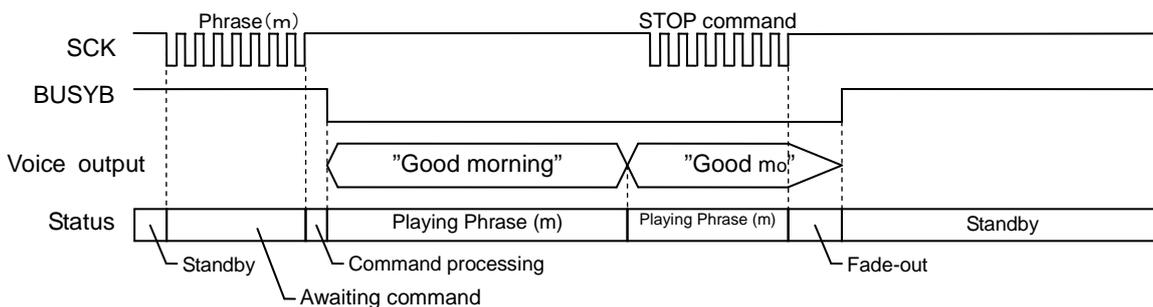


• Scheduled Play mode



Confirm the completion (BUSYB= "H") of the playback after input of a STOP command. Next, input the next command (PHRASE_n command).

• Change Immediately mode



Confirm the completion (BUSYB= "H") of the playback after input of a STOP command. Next, input the next command (PHRASE_n command).

Mask Option Setting

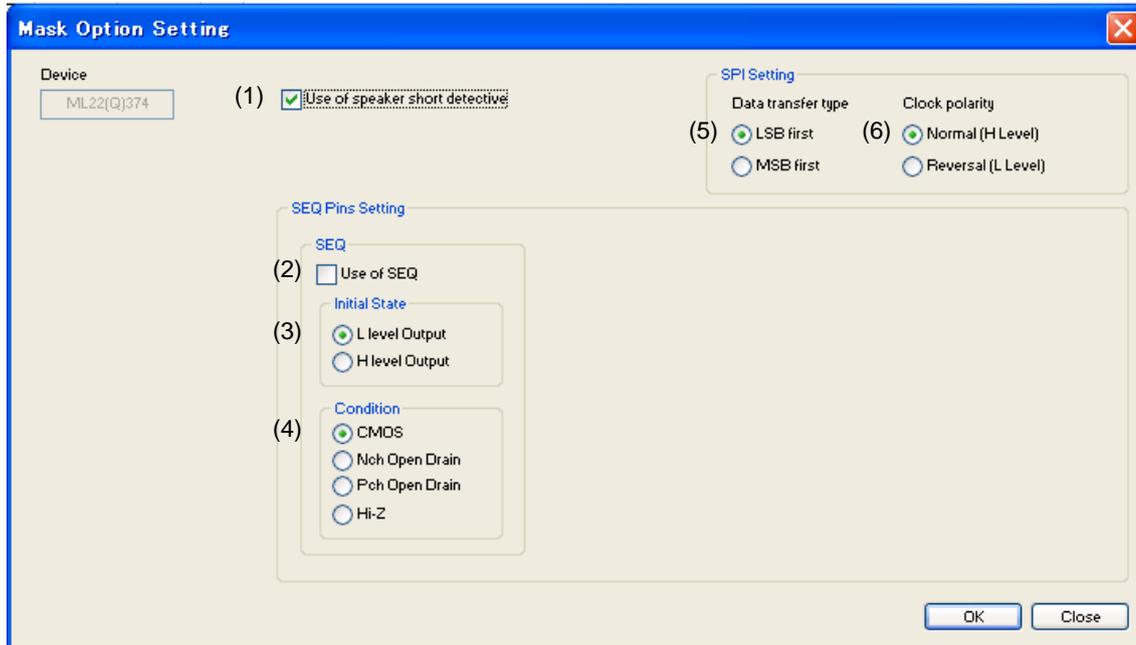


Figure .3 The Mask Option Setting screen of Speech Utility

Explanation of each option is shown in the following page.

Parameter	Function	Explanation
(1) Use of speaker short detective	ON or OFF selection of a short detection function	If a check box is turned on, a short detection circuit will become effective.
SEQ Pins Setting	Interface setup	
SEQ	BUSYB setup	
(2) Use SEQ	Use or unuse selection of BUSYB	If a check box is turned on, a BUSYB pin can be used. If a check box is turned off, a BUSYB pin does not function but the fixed output of the initial value is carried out.
(3) Initial State	Initial output level selection of BUSYB	The initial value of a BUSYB pin at voice stop can be chosen.
L Level Output	L Level Output	The "L" level is outputted at voice stop.
H Level Output	H Level Output	The "H" level is outputted at voice stop.
(4) Condition	BUSYB condition setup	BUSYB condition can be chosen.
CMOS	CMOS output	A BUSYB pin become a CMOS output. <u>Usually, please use this setup.</u>
Nch Open Drain	Nch Open Drain output	The "L" level is outputted at the "L" level. High impedance is outputted at the H" level.
Pch Open Drain	Pch Open Drain output	The "H" level is outputted at the "H" level. High impedance is outputted at the L" level.
Hi-Z	High impedance output	High impedance is always outputted. When BUSYB use mode is set up, please do not use it.
SPI Setting	Synchronous Serial Interface	
(5) Data transfer type	Data input format	Data input format can be chosen from LSB first or MSB first.
LSB first	LSB first	Serial data is inputted at LSB first.
MSB first	MSB first	Serial data is inputted at MSB first.
(6) Clock polarity	Serial Clock setup	The initial value of the SCK pin can be chosen.
Nomal("H" Level)	An initial value is "H" level.	An initial value of the SCK pin is "H" level.
Reversal("L" Level)	An initial value is "L" level.	An initial value of the SCK pin is "L" level.

TERMINATION OF THE V_{DDL} PIN

The V_{DDL} pin is the regulator output that is power supply pin for the internal logic circuits. Connect a capacitor between this pin and the ground in order to prevent noise generation and power fluctuation.

The recommended capacitance value is shown below. However, it is important to evaluate and decide using the own board. Also, start the next operation after each output voltage is stabilized.

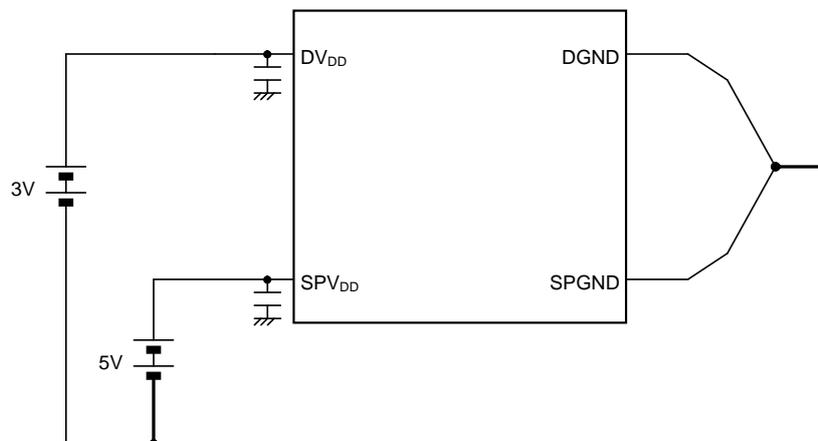
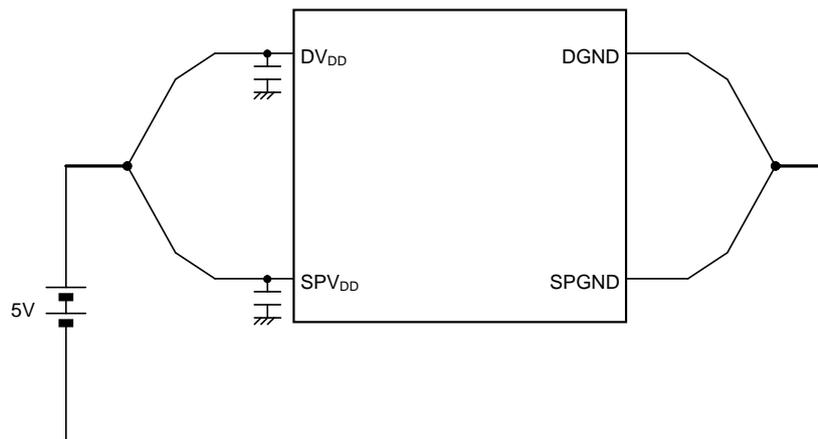
Pin	Recommended capacitance value	Remarks
V_{DDL}	10 μ F \pm 20%	The larger the connection capacitance, the longer the settling time.

POWER SUPPLY WIRING

The power supplies of this LSI are divided into the following two:

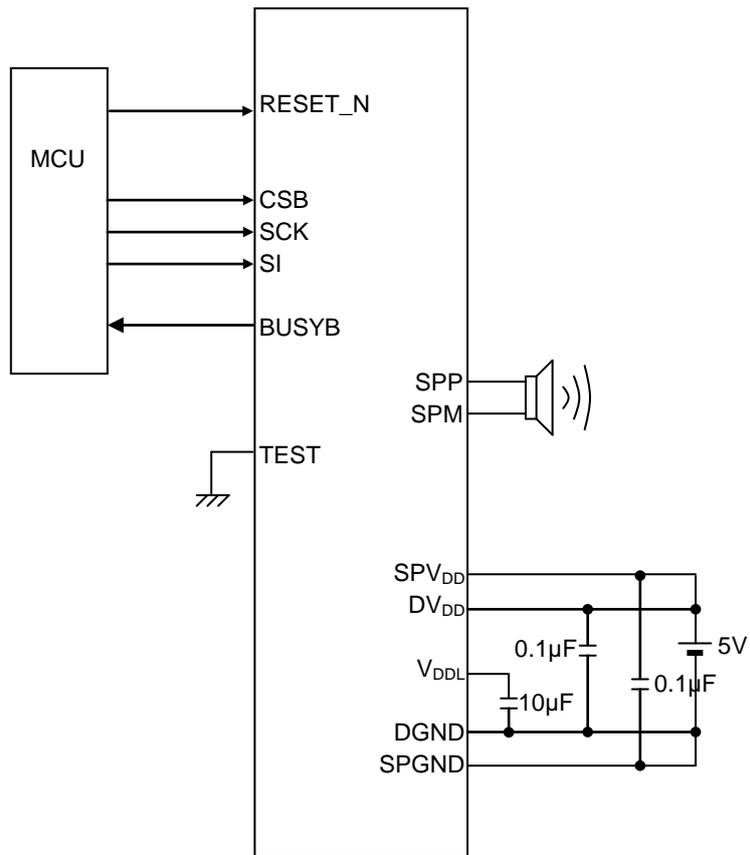
- Power supply for logic circuitry (: DV_{DD})
- Power supply for speaker amplifier (: SPV_{DD})

The example of power connection is shown below.



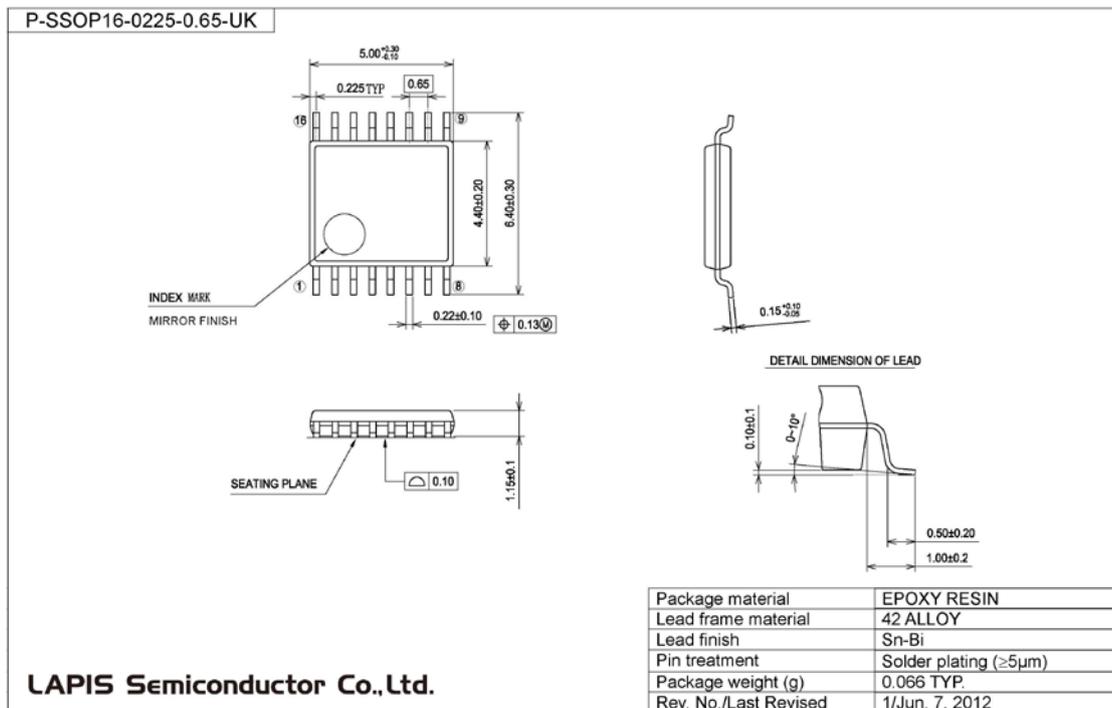
- Turn on DV_{DD} and SPV_{DD} simultaneously, or turn on SPV_{DD} after turning on DV_{DD} .
- Turn off DV_{DD} and SPV_{DD} simultaneously, or turn off DV_{DD} after turning on SPV_{DD} .

APPLICATION CIRCUIT



PACKAGE DIMENSIONS

(Unit: mm)



Notes for Mounting the Surface Mount Type Package

The surface mount type packages are very susceptible to heat in reflow mounting and humidity absorbed in storage. Therefore, before you perform reflow mounting, contact a ROHM sales office for the product name, package name, pin number, package code and desired mounting conditions (reflow method, temperature and times).

REVISION HISTORY

Document No.	Date	Page		Description
		Previous Edition	Current Edition	
FEDL22Q374FULL-01	Oct. 23, 2012	–	–	Final edition 1
FEDL22Q374-02	Jun. 06, 2014	21	21	Add the Notice of silence insertion function
FEDL22Q374-03	Mar. 16, 2014	8	8	Modify the explanation of tNCM.
		12	12	Add the t_{CSW} . Add the notice of the next PHRASEn command input.
		13	13	Add the t_{CSW} .
		14	14	Add the t_{CSW} . Add the notice of the next PHRASEn command input.
		15	15	Add the t_{CSW} . Add the notice of the next PHRASEn command input.
		19	19	Add the notice of minimum playback time.
		21	21	Add the notice of the silence insertion function.
		23	23	Add the notice of the next PHRASEn command input.
		27-28	27-28	Add the notice of the next PHRASEn command input.

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