# 2Mb SYNCBURST™ SRAM

MT58L128L18P, MT58L64L32P, MT58L64L36P; MT58L128V18P, MT58L64V32P, MT58L64V36P

3.3V VDD, 3.3V or 2.5V I/O, Pipelined, Single-Cycle Deselect

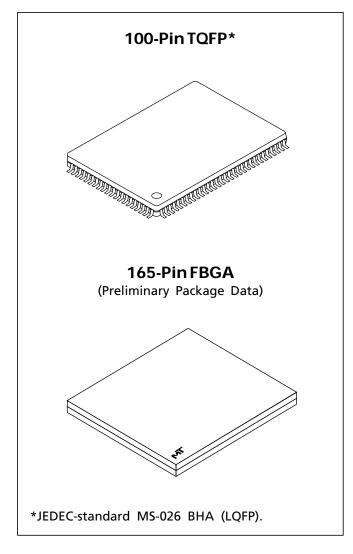
#### **FEATURES**

- Fast clock and OE# access times
- Single +3.3V +0.3V/-0.165V power supply (VDD)
- Separate +3.3V or +2.5V isolated output buffer supply (VDDQ)
- SNOOZE MODE for reduced-power standby
- Single-cycle deselect (Pentium® BSRAM-compatible)
- Common data inputs and data outputs
- Individual BYTE WRITE control and GLOBAL WRITE
- Three chip enables for simple depth expansion and address pipelining
- Clock-controlled and registered addresses, data I/Os and control signals
- Internally self-timed WRITE cycle
- Burst control pin (interleaved or linear burst)
- Automatic power-down for portable applications
- 100-pin TQFP package
- 165-pin FBGA package
- Low capacitive bus loading
- x18, x32, and x36 options available

_	PTIONS Timing (Access/Cycle/MHz)	MARKING
	3.5ns/5ns/200 MHz	-5
	3.5ns/6ns/166 MHz	-6
	4.0ns/7.5ns/133 MHz	-7.5
	5ns/10ns/100 MHz	-10
•	Configurations	
	3.3V I/O	
	128K x 18	MT58L128L18P
	64K x 32	MT58L64L32P
	64K x 36	MT58L64L36P
	2.5V I/O	
	128K x 18	MT58L128V18P
	64K x 32	MT58L64V32P
	64K x 36	MT58L64V36P
•	Package	
	100-pin TQFP	T
	165-pin FBGA	F
•	Operating Temperature Range	

Part Number Example:

#### MT58L128L18PT-10\*



#### **GENERAL DESCRIPTION**

The Micron® SyncBurst™ SRAM family employs high-speed, low-power CMOS designs that are fabricated using an advanced CMOS process.

Micron's 2Mb SyncBurst SRAMs integrate a 128K x 18, 64K x 32, or 64K x 36 SRAM core with advanced synchronous peripheral circuitry and a 2-bit burst counter. All synchronous inputs pass through registers controlled by a positive-edge-triggered single clock input (CLK). The synchronous inputs include all addresses, all data inputs, active LOW chip enable (CE#), two additional chip enables for easy depth expansion

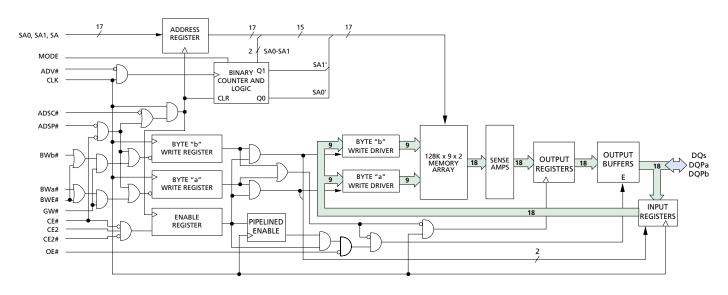
Commercial (0 $^{\circ}$ C to +70 $^{\circ}$ C)

None

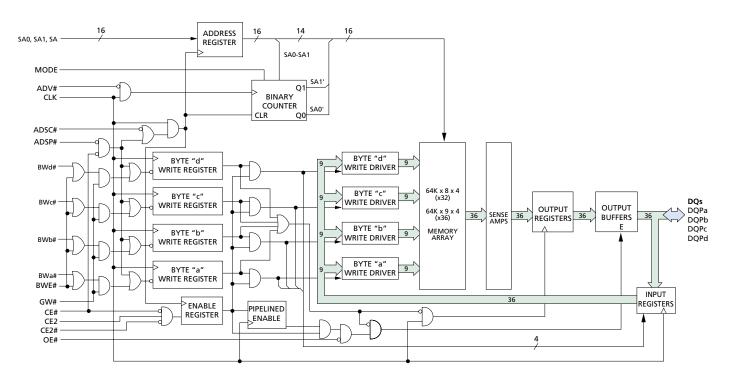
<sup>\*</sup> A Part Marking Guide for the FBGA devices can be found on Micron's web site—http://www.micronsemi.com/support/index.html.



## FUNCTIONAL BLOCK DIAGRAM 128K x 18



## FUNCTIONAL BLOCK DIAGRAM 64K x 32/36



**NOTE:** Functional block diagrams illustrate simplified device operation. See truth table, pin descriptions, and timing diagrams for detailed information.

#### **GENERAL DESCRIPTION (continued)**

(CE2, CE2#), burst control inputs (ADSC#, ADSP#, ADV#), byte write enables (BWx#), and global write (GW#).

Asynchronous inputs include the output enable (OE#), clock (CLK), and snooze enable (ZZ). There is also a burst mode pin (MODE) that selects between interleaved and linear burst modes. The data-out (Q), enabled by OE#, is also asynchronous. WRITE cycles can be from one to two bytes wide (x18) or from one to four bytes wide (x32/x36), as controlled by the write control inputs.

Burst operation can be initiated with either address status processor (ADSP#) or address status controller (ADSC#) input pins. Subsequent burst addresses can be internally generated as controlled by the burst advance pin (ADV#).

Address and write control are registered on-chip to simplify WRITE cycles. This allows self-timed WRITE cycles. Individual byte enables allow individual bytes to be written. During WRITE cycles on the x18 device, BWa# controls DQa pins and DQPa; BWb# controls

DQb pins and DQPb. During WRITE cycles on the x32 and x36 devices, BWa# controls DQa pins and DQPa; BWb# controls DQb pins and DQPb; BWc# controls DQc pins and DQPc; BWd# controls DQd pins and DQPd. GW# LOW causes all bytes to be written. Parity pins are only available on the x18 and x36 versions.

This device incorporates a single-cycle deselect feature during READ cycles. If the device is immediately deselected after a READ cycle, the output bus goes to a High-Z state <sup>t</sup>KQHZ nanoseconds after the rising edge of clock.

Micron's 2Mb SyncBurst SRAMs operate from a +3.3V VDD power supply, and all inputs and outputs are TTL-compatible. Users can choose either a 3.3V or 2.5V I/O version. The device is ideally suited for Pentium and PowerPC pipelined systems and systems that benefit from a very wide, high-speed data bus. The device is also ideal in generic 16-, 18-, 32-, 36-, 64-, and 72-bitwide applications.

Please refer to Micron's Web site (<u>www.micronsemi.com/datasheets/syncds.html</u>) for the latest data sheet.

#### TOFP PIN ASSIGNMENT TABLE

PIN#	x18	x32/x36					
1	NC	NC/DQPc**					
2	NC	DQc					
3	NC	DQc					
2 3 4 5 6	VD	D <b>Q</b>					
5	>	SS					
6	NC	DQc					
7	NC	DQc DQc					
8	DQb	DQc					
9	DQb	DQc					
10	<b>V</b>	SS					
11	VD	D <b>Q</b>					
12	DQb	DQc					
13	DQb	DQc					
14	Vı	DD					
15		DD					
16		IC					
17	V	SS					
18	DQb	DQd					
19	DQb	DQd					
20	VD	D <b>Q</b>					
21	V	Vss					
21 22	DQb	DQd					
23 24	DQb	DQd DQd					
24	DQPb	DQd					
25	NC	DQd					

PIN#	x18	x32/x36					
26	Vss						
27	VddQ						
28	NC	DQd					
29	NC	DQd					
30	NC	NC/DQPd**					
31 32		DDE					
32		A					
33		A					
34		A					
35	S	A					
36	SA	<b>\1</b>					
37	SA	40					
38	DNU						
39	DNU						
40	V	SS					
41	Vı	DD					
42	DI	<b>N</b> U					
43		<b>N</b> U					
44	S						
45		A					
46	SA						
47	SA						
48	SA						
49	SA						
50	NC/	SA*					

PIN#	x18	x32/x36					
51	NC	NC/DQPa**					
52	NC	DQa					
53	NC	DQa					
54	<b>V</b> D	DQ					
55	<b>&gt;</b>	SS					
56	NC	DQa					
57	NC	DQa					
58	DO	Qa					
59		Qa					
60		SS					
61	<b>V</b> D	D <b>Q</b>					
62		Qa					
63	DO	DQa					
64	ZZ						
65	Vı	DD					
66		IC					
67		SS					
68	DQa	DQb					
69	DQa	DQb					
70	<b>V</b> D	DQ					
71	Vss						
72	DQa	DQb					
73	DQa	DQb					
74	DQPa	DQb					
75	NC	DQb					

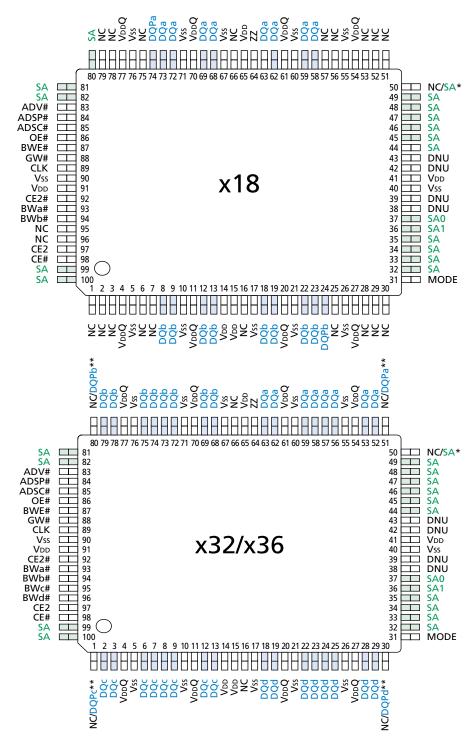
PIN#	x18	x32/x36					
76	Vss						
77	VDDQ						
78	NC	DQb					
79	NC	DQb					
80	SA	NC/DQPb**					
81	S	A					
82	S	A					
83	AD	V#					
84	AD	SP#					
85	AD:	SC#					
86	OI	E#					
87	BW	/E#					
88	G۷	V#					
89	CLK						
90	V	SS					
91	Vı	DD					
92	CE	2#					
93	BW	/a#					
94	BV\	/b#					
95	NC BWc#						
96	NC BWd#						
97	CE2						
98	CE#						
99	SA						
100	SA						

<sup>\*</sup>Pin 50 is reserved for address expansion.

<sup>\*\*</sup>No Connect (NC) is used on the x32 version. Parity (DQPx) is used on the x36 version.



## PIN ASSIGNMENT (Top View) 100-Pin TQFP



<sup>\*</sup>Pin 50 is reserved for address expansion.

<sup>\*\*</sup>No Connect (NC) is used on the x32 version. Parity (DQPx) is used on the x36 version.



## **TQFP PIN DESCRIPTIONS**

x18	x32/x36	SYMBOL	TYPE	DESCRIPTION	
37 36 32-35, 44-49, 80-82, 99, 100	37 36 32-35, 44-49, 81, 82, 99, 100	SA0 SA1 SA	Input	Synchronous Address Inputs: These inputs are registered and must meet the setup and hold times around the rising edge of CLK.	
93 94 - -	93 94 95 96	BWa# BWb# BWc# BWd#	Input	Synchronous Byte Write Enables: These active LOW inputs allow individual bytes to be written and must meet the setup and hold times around the rising edge of CLK. A byte write enable is LOW for a WRITE cycle and HIGH for a READ cycle. For the x18 version, BWa# controls DQa pins and DQPa; BWb# controls DQb pins and DQPb. For the x32 and x36 versions, BWa# controls DQa pins and DQPa; BWb# controls DQc pins and DQPc; BWd# controls DQc pins and DQPc; BWd# controls DQd pins and DQPd. Parity is only available on the x18 and x36 versions.	
87	87	BWE#	Input	Byte Write Enable: This active LOW input permits BYTE WRITE operations and must meet the setup and hold times around the rising edge of CLK.	
88	88	GW#	Input	Global Write: This active LOW input allows a full 18-, 32-, or 36-bit WRITE to occur independent of the BWE# and BWx# lines and must meet the setup and hold times around the rising edge of CLK.	
89	89	CLK	Input	Clock: This signal registers the address, data, chip enable, byte write enables, and burst control inputs on its rising edge. All synchronous inputs must meet setup and hold times around the clock's rising edge.	
98	98	CE#	Input	Synchronous Chip Enable: This active LOW input is used to enable the device and conditions the internal use of ADSP#. CE# is sampled only when a new external address is loaded.	
92	92	CE2#	Input	Synchronous Chip Enable: This active LOW input is used to enable the device and is sampled only when a new external address is loaded.	
97	97	CE2	Input	Synchronous Chip Enable: This active HIGH input is used to enable the device and is sampled only when a new external address is loaded.	
86	86	OE#	Input	Output Enable: This active LOW, asynchronous input enables the data I/O output drivers.	
83	83	ADV#	Input	Synchronous Address Advance: This active LOW input is used to advance the internal burst counter, controlling burst access after the external address is loaded. A HIGH on this pin effectively causes wait states to be generated (no address advance). To ensure use of correct address during a WRITE cycle, ADV# must be HIGH at the rising edge of the first clock after an ADSP# cycle is initiated.	
84	84	ADSP#	Input	Synchronous Address Status Processor: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ is performed using the new address, independent of the byte write enables and ADSC#, but dependent upon CE#, CE2 and CE2#. ADSP# is ignored if CE# is HIGH. Powerdown state is entered if CE2 is LOW or CE2# is HIGH.	

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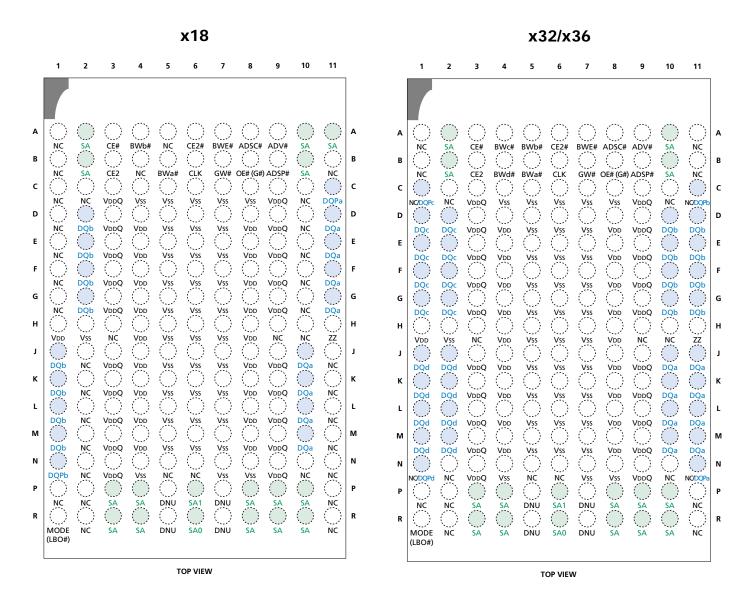


## **TQFP PIN DESCRIPTIONS (continued)**

x18	x32/x36	SYMBOL	TYPE	DESCRIPTION	
85	85	ADSC#	Input	Synchronous Address Status Controller: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ or WRITE is performed using the new address if CE# is LOW. ADSC# is also used to place the chip into power-down state when CE# is HIGH.	
31	31	MODE	Input	Mode: This input selects the burst sequence. A LOW on this pin selects "linear burst." NC or HIGH on this pin selects "interleaved burst." Do not alter input state while device is operating.	
64	64	ZZ	Input	Snooze Enable: This active HIGH, asynchronous input causes the device to enter a low-power standby mode in which all data in the memory array is retained. When ZZ is active, all other inputs are ignored.	
(a) 58, 59, 62, 63, 68, 69, 72, 73 (b) 8, 9, 12, 13, 18, 19, 22, 23	(a) 52, 53, 56-59, 62, 63 (b) 68, 69, 72-75, 78, 79	DQa DQb	Input/ Output	SRAM Data I/Os: For the x18 version, Byte "a" is associated with DQa pins; Byte "b" is associated with DQb pins. For the x32 and x36 versions, Byte "a" is associated with DQa pins; Byte "b" is associated with DQb pins; Byte "c" is associated with DQc pins; Byte "d" is associated with DQd pins. Input data must meet setup and hold times around the rising edge of CLK.	
23	(c) 2, 3, 6-9, 12, 13 (d) 18, 19, 22-25, 28, 29	DQc DQd		and note times around the rising edge of CER.	
74 24 - -	51 80 1 30	NC/DQPa NC/DQPb NC/DQPc NC/DQPd	NC/ I/O	No Connect/Parity Data I/Os: On the x32 version, these pins are No Connect (NC). On the x18 version, Byte "a" parity is DQPa; Byte "b" parity is DQPb. On the x36 version, Byte "a" parity is DQPa; Byte "b" parity is DQPb; Byte "c" parity is DQPc; Byte "d" parity is DQPd.	
14, 15, 41, 65, 91	14, 15, 41, 65, 91	V <sub>DD</sub>	Supply	Power Supply: See DC Electrical Characteristics and Operating Conditions for range.	
	4, 11, 20, 27, 54, 61, 70, 77	VddQ	Supply	Isolated Output Buffer Supply: See DC Electrical Characteristics and Operating Conditions for range.	
5, 10, 17, 21, 26, 40, 55, 60, 67, 71, 76, 90		Vss	Supply	Ground: GND.	
38, 39, 42, 43	38, 39, 42, 43	DNU	_	Do Not Use: These signals may either be unconnected or wired to GND to improve package heat dissipation.	
1-3, 6, 7, 16, 25, 28-30, 51-53, 56, 57, 66, 75, 78, 79, 95, 96	16, 66	NC	-	No Connect: These signals are not internally connected and may be connected to ground to improve package heat dissipation.	
50	50	NC/SA	_	No Connect: This pin is reserved for address expansion.	



## PIN LAYOUT (Top View) 165-Pin FBGA



<sup>\*</sup>No Connect (NC) is used on the x32 version. Parity (DQPx) is used on the x36 version. **NOTE**: Pins 11R, 11P, and 6N reserved for address pin expansion; 4Mb, 8Mb, and 16Mb respectively.



## **FBGA PIN DESCRIPTIONS**

x18	x32/x36	SYMBOL	TYPE	DESCRIPTION	
6R 6P 2A, 2B, 3P, 3R, 4P, 4R, 8P, 8R, 9P, 9R, 10A, 10B 10P, 10R, 11A	6R 6P 2A, 2B, 3P, 3R, 4P, 4R, 8P, 8R, 9P, 9R, 10A, 10B 10P, 10R	SA0 SA1 SA	Input	Synchronous Address Inputs: These inputs are registered and must meet the setup and hold times around the rising edge of CLK.	
5B 4A - -	5B 5A 4A 4B	BWa# BWb# BWc# BWd#	Input	Synchronous Byte Write Enables: These active LOW inputs allow individual bytes to be written and must meet the setup and hold times around the rising edge of CLK. A byte write enable is LOW for a WRITE cycle and HIGH for a READ cycle. For the x18 version, BWa# controls DQas and DQPa; BWb# controls DQbs and DQPb. For the x32 and x36 versions, BWa# controls DQas and DQPa; BWb# controls DQbs and DQPb; BWc# controls DQcs and DQPc; BWd# controls DQds and DQPd. Parity is only available on the x18 and x36 versions.	
7A	7A	BWE#	Input	Byte Write Enable: This active LOW input permits BYTE WRITE operations and must meet the setup and hold times around the rising edge of CLK.	
7B	7B	GW#	Input	Global Write: This active LOW input allows a full 18-, 32-, or 36-bit WRITE to occur independent of the BWE# and BWx# lines and must meet the setup and hold times around the rising edge of CLK.	
6B	6B	CLK	Input	Clock: This signal registers the address, data, chip enable, byte write enables, and burst control inputs on its rising edge. All synchronous inputs must meet setup and hold times around the clock's rising edge.	
3A	3A	CE#	Input		
6A	6A	CE2#	Input	Synchronous Chip Enable: This active LOW input is used to enable the device and is sampled only when a new external address is loaded.	
11H	11H	ZZ	Input	Snooze Enable: This active HIGH, asynchronous input causes the device to enter a low-power standby mode in which all data in the memory array is retained. When ZZ is active, all other inputs are ignored.	
3В	3B	CE2	Input	Synchronous Chip Enable: This active HIGH input is used to enable the device and is sampled only when a new external address is loaded.	
8B	8B	OE#(G#)	Input	Output Enable: This active LOW, asynchronous input enables the data I/O output drivers.	
9A	9A	ADV#	Input	Synchronous Address Advance: This active LOW input is used to advance the internal burst counter, controlling burst access after the external address is loaded. A HIGH on ADV# effectively causes wait states to be generated (no address advance). To ensure use of correct address during a WRITE cycle, ADV# must be HIGH at the rising edge of the first clock after an ADSP# cycle is initiated.	

(continued)



## FBGA PIN DESCRIPTIONS (continued)

x18	x32/x36	SYMBOL	TYPE	DESCRIPTION
9В	9В	ADSP#	Input	Synchronous Address Status Processor: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ is performed using the new address, independent of the byte write enables and ADSC#, but dependent upon CE#, CE2 and CE2#. ADSP# is ignored if CE# is HIGH. Powerdown state is entered if CE2 is LOW or CE2# is HIGH.
8A	8A	ADSC#	Input	Synchronous Address Status Controller: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ or WRITE is performed using the new address if CE# is LOW. ADSC# is also used to place the chip into power-down state when CE# is HIGH.
1R	1R	MODE (LB0#)	Input	Mode: This input selects the burst sequence. A LOW on this input selects "linear burst." NC or HIGH on this input selects "interleaved burst." Do not alter input state while device is operating.
	(a) 10J, 10K, 10L, 10M, 11J, 11K, 11L, 11M (b) 10D, 10E, 10F, 10G, 11D, 11E, 11F, 11G (c) 1D, 1E, 1F, 1G, 2D, 2E, 2F, 2G (d) 1J, 1K, 1L, 1M, 2J, 2K, 2L, 2M		Input/ Output	SRAM Data I/Os: For the x18 version, Byte "a" is associated DQa's; Byte "b" is associated with DQb's. For the x32 and x36 versions, Byte "a" is associated with DQa's; Byte "b" is associated with DQb's; Byte "c" is associated with DQc's; Byte "d" is associated with DQd's. Input data must meet setup and hold times around the rising edge of CLK.
11C 1N - -	11N 11C 1C 1N	NC/DQPa NC/DQPb NC/DQPc NC/DQPd	NC/ I/O	No Connect/Parity Data I/Os: On the x32 version, these are No Connect (NC). On the x18 version, Byte "a" parity is DQPa; Byte "b" parity is DQPb. On the x36 version, Byte "a" parity is DQPa; Byte "b" parity is DQPb; Byte "c" parity is DQPc; Byte "d" parity is DQPd.
1H, 4D, 4E, 4F, 4G, 4H, 4J, 4K, 4L, 4M, 8D, 8E, 8F, 8G, 8H, 8J, 8K, 8L, 8M	1H, 4D, 4E, 4F, 4G, 4H, 4J, 4K, 4L, 4M, 8D, 8E, 8F, 8G, 8H, 8J, 8K, 8L, 8M	Vdd	Supply	Power Supply: See DC Electrical Characteristics and Operating Conditions for range.
3C, 3D, 3E, 3F, 3G, 3J, 3K, 3L, 3M, 3N, 9C, 9D, 9E, 9F, 9G, 9J, 9K, 9L, 9M, 9N	3C, 3D, 3E, 3F, 3G, 3J, 3K, 3L, 3M, 3N, 9C, 9D, 9E, 9F, 9G, 9J, 9K, 9L, 9M, 9N	VddQ	Supply	Isolated Output Buffer Supply: See DC Electrical Characteristics and Operating Conditions for range.

(continued)



## FBGA PIN DESCRIPTIONS (continued)

x18	x32/x36	SYMBOL	TYPE	DESCRIPTION
5G, 5H, 5J, 5K, 5L, 5M, 6C, 6D, 6E, 6F, 6G, 6H, 6J, 6K, 6L, 6M, 7C, 7D, 7E, 7F, 7G, 7H, 7J, 7K, 7L,	5D, 5E 5F, 5G, 5H, 5J, 5K, 5L, 5M, 6C, 6D, 6E, 6F, 6G, 6H, 6J, 6K, 6L, 6M, 7C, 7D, 7E, 7F, 7G, 7H,		Supply	Ground: GND.
5P, 5R, 7P, 7R	5P, 5R, 7P, 7R	DNU	-	Do Not Use: These signals may either be unconnected or wired to GND to improve package heat dissipation.
	2C, 2N, 2P, 2R, 3H, 5N, 6N, 9H, 10C, 10H, 10N,	NC	_	No Connect: These signals are not internally connected and may be connected to ground to improve package heat dissipation. Pins 11R, 11P, and 6N reserved for address pin; expansion 4Mb, 8Mb, and 16Mb respectively.



## INTERLEAVED BURST ADDRESS TABLE (MODE = NC OR HIGH)

FIRST ADDRESS (EXTERNAL)	SECOND ADDRESS (INTERNAL)	THIRD ADDRESS (INTERNAL)	FOURTH ADDRESS (INTERNAL)
XX00	XX01	XX10	XX11
XX01	XX00	XX11	XX10
XX10	XX11	XX00	XX01
XX11	XX10	XX01	XX00

## LINEAR BURST ADDRESS TABLE (MODE = LOW)

FIRST ADDRESS (EXTERNAL)	SECOND ADDRESS (INTERNAL)	THIRD ADDRESS (INTERNAL)	FOURTH ADDRESS (INTERNAL)
XX00	XX01	XX10	XX11
XX01	XX10	XX11	XX00
XX10	XX11	XX00	XX01
XX11	XX00	XX01	XX10

## PARTIAL TRUTH TABLE FOR WRITE COMMANDS (x18)

FUNCTION	GW#	BWE#	BWa#	BWb#
READ	Н	Н	Х	Х
READ	Н	L	Н	Н
WRITE Byte "a"	Н	L	L	Н
WRITE Byte "b"	Н	L	Н	L
WRITE All Bytes	Н	L	L	L
WRITE All Bytes	L	Х	Х	Х

## PARTIAL TRUTH TABLE FOR WRITE COMMANDS (x32/x36)

FUNCTION	GW#	BWE#	BWa#	BWb#	BWc#	BWd#
READ	Н	Н	X	Х	X	Х
READ	Н	L	Н	Н	Н	Н
WRITE Byte "a"	Н	L	L	Н	Н	Н
WRITE All Bytes	Н	L	L	L	L	L
WRITE All Bytes	L	Х	Х	Х	Х	Х

NOTE: Using BWE# and BWa# through BWd#, any one or more bytes may be written.



#### **TRUTH TABLE**

OPERATION	ADDRESS USED	CE#	CE2#	CE2	ZZ	ADSP#	ADSC#	ADV#	WRITE#	OE#	CLK	DQ
DESELECT Cycle, Power-Down	None	Н	Х	Χ	L	Х	L	Х	Х	Х	L-H	High-Z
DESELECT Cycle, Power-Down	None	L	Х	L	L	L	Х	Х	Х	Х	L-H	High-Z
DESELECT Cycle, Power-Down	None	L	Н	Χ	L	L	Х	Х	Х	Х	L-H	High-Z
DESELECT Cycle, Power-Down	None	L	Х	L	L	Н	L	Х	Х	Х	L-H	High-Z
DESELECT Cycle, Power-Down	None	L	Н	Χ	L	Н	L	Х	Х	Х	L-H	High-Z
SNOOZE MODE, Power-Down	None	Х	Х	Χ	Н	Х	Х	Х	Х	Х	Х	High-Z
READ Cycle, Begin Burst	External	L	L	Н	L	L	Х	Х	Х	L	L-H	Q
READ Cycle, Begin Burst	External	L	L	Н	L	L	Х	Х	Х	Н	L-H	High-Z
WRITE Cycle, Begin Burst	External	L	L	Η	L	Н	L	Х	L	Х	L-H	D
READ Cycle, Begin Burst	External	L	L	Н	L	Н	L	Х	Н	L	L-H	Q
READ Cycle, Begin Burst	External	L	L	Η	L	Н	L	Х	Н	Н	L-H	High-Z
READ Cycle, Continue Burst	Next	Х	Х	Χ	L	Н	Н	L	Н	L	L-H	Q
READ Cycle, Continue Burst	Next	Х	Х	Χ	L	Н	Н	L	Н	Н	L-H	High-Z
READ Cycle, Continue Burst	Next	Н	Х	Χ	L	Х	Н	L	Н	L	L-H	Q
READ Cycle, Continue Burst	Next	Н	Х	Χ	L	Х	Н	L	Н	Н	L-H	High-Z
WRITE Cycle, Continue Burst	Next	Х	Х	Χ	L	Н	Н	L	L	Х	L-H	D
WRITE Cycle, Continue Burst	Next	Н	Х	Χ	L	Х	Н	L	L	Х	L-H	D
READ Cycle, Suspend Burst	Current	Х	Х	Х	L	Н	Н	Н	Н	L	L-H	Q
READ Cycle, Suspend Burst	Current	Х	Х	Χ	L	Н	Н	Н	Н	Н	L-H	High-Z
READ Cycle, Suspend Burst	Current	Н	Х	Χ	L	Х	Н	Н	Н	L	L-H	Q
READ Cycle, Suspend Burst	Current	Н	Х	Χ	L	Х	Н	Н	Н	Н	L-H	High-Z
WRITE Cycle, Suspend Burst	Current	Х	Х	Χ	L	Н	Н	Н	L	Х	L-H	D
WRITE Cycle, Suspend Burst	Current	Н	Х	Х	L	Х	Н	Н	L	Х	L-H	D

NOTE: 1. X means "Don't Care." # means active LOW. H means logic HIGH. L means logic LOW.

- 2. For WRITE#, L means any one or more byte write enable signals (BWa#, BWb#, BWc# or BWd#) and BWE# are LOW or GW# is LOW. WRITE# = H for all BWx#, BWE#, GW# HIGH.
- 3. BWa# enables WRITEs to DQa pins and DQPa. BWb# enables WRITEs to DQb pins and DQPb. BWc# enables WRITEs to DQc pins and DQPc. BWd# enables WRITEs to DQd pins and DQPd. DQPa and DQPb are only available on the x18 and x36 versions. DQPc and DQPd are only available on the x36 version.
- 4. All inputs except OE# and ZZ must meet setup and hold times around the rising edge (LOW to HIGH) of CLK.
- 5. Wait states are inserted by suspending burst.
- 6. For a WRITE operation following a READ operation, OE# must be HIGH before the input data setup time and held HIGH throughout the input data hold time.
- 7. This device contains circuitry that will ensure the outputs will be in High-Z during power-up.
- 8. ADSP# LOW always initiates an internal READ at the L-H edge of CLK. A WRITE is performed by setting one or more byte write enable signals and BWE# LOW or GW# LOW for the subsequent L-H edge of CLK. Refer to WRITE timing diagram for clarification.



## 2Mb: 128K x 18, 64K x 32/36 PIPELINED, SCD SYNCBURST SRAM

#### **ABSOLUTE MAXIMUM RATINGS\***

Voltage on VDD Supply	
Relative to Vss	0.5V to +4.6V
Voltage on VDDQ Supply	
Relative to Vss	0.5V to +4.6V
VIN	0.5V to $VDDQ + 0.5V$
Storage Temperature (plastic)	55°C to +150°C
Junction Temperature**	+150°C
Short Circuit Output Current	100mA

\*Stresses greater than those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

\*\*Maximum junction temperature depends upon package type, cycle time, loading, ambient temperature, and airflow. See Micron Technical Note TN-05-14 for more information.

#### 3.3V I/O DC ELECTRICAL CHARACTERISTICS AND OPERATING CONDITIONS

(0°C  $\leq$  T<sub>A</sub>  $\leq$  +70°C; VDD, VDDQ = +3.3V +0.3V/-0.165V unless otherwise noted)

DESCRIPTION	CONDITIONS	SYMBOL	MIN	MAX	UNITS	NOTES
Input High (Logic 1) Voltage		Vıн	2.0	VDD + 0.3	٧	1, 2
Input Low (Logic 0) Voltage		VIL	-0.3	0.8	V	1, 2
Input Leakage Current	$0V \le V$ IN $\le V$ DD	ILı	-1.0	1.0	μΑ	3
Output Leakage Current	Output(s) disabled, $0V \le V_{IN} \le V_{DD}$	ILo	-1.0	1.0	μA	
Output High Voltage	Iон = -4.0mA	Vон	2.4	_	V	1, 4
Output Low Voltage	IoL = 8.0mA	Vol	-	0.4	٧	1, 4
Supply Voltage		VDD	3.135	3.6	V	1
Isolated Output Buffer Supply		VddQ	3.135	3.6	V	1, 5

#### NOTE: 1. All voltages referenced to Vss (GND).

2. Overshoot:  $V_{IH} \le +4.6V$  for  $t \le {}^tKC/2$  for  $l \le 20mA$  Undershoot:  $V_{IL} \ge -0.7V$  for  $t \le {}^tKC/2$  for  $l \le 20mA$  Power-up:  $V_{IH} \le +3.6V$  and  $V_{DD} \le 3.135V$  for  $t \le 200ms$ 

- 3. MODE pin has an internal pull-up, and input leakage =  $\pm 10\mu$ A.
- 4. The load used for VoH, Vol testing is shown in Figure 2 for 3.3V I/O and Figure 4 for 2.5V I/O. AC load current is higher than the shown DC values. AC I/O curves are available upon request.
- 5. VdDQ should never exceed VdD. VdD and VdDQ can be connected together for 3.3V I/O.

#### 2.5V I/O DC ELECTRICAL CHARACTERISTICS AND OPERATING CONDITIONS

 $(0^{\circ}C \le T_{A} \le +70^{\circ}C; V_{DD} = +3.3V +0.3V/-0.165V; V_{DD}Q = +2.5V +0.4V/-0.125V unless otherwise noted)$ 

DESCRIPTION	CONDITIONS	SYMBOL	MIN	MAX	UNITS	NOTES
Input High (Logic 1) Voltage	Data bus (DQx)	VıнQ	1.7	VDDQ + 0.3	V	1, 2
	Inputs	Vih	1.7	V <sub>DD</sub> + 0.3	V	1, 2
Input Low (Logic 0) Voltage		VıL	-0.3	0.7	V	1, 2
Input Leakage Current	$0V \leq V \text{IN} \leq V \text{DD}$	ILı	-1.0	1.0	μΑ	3
Output Leakage Current	Output(s) disabled, $0V \le Vin \le VddQ$ (DQx)			1.0	μΑ	
Output High Voltage	Iон = -2.0mA	Vон	1.7	_	V	1, 4
	Iон = -1.0mA	Vон	2.0	_	V	1, 4
Output Low Voltage	IoL = 2.0mA	Vol	_	0.7	V	1, 4
	IoL = 1.0mA	Vol	-	0.4	V	1, 4
Supply Voltage		VDD	3.135	3.6	V	1
Isolated Output Buffer Supply		VDDQ	2.375	2.9	V	1

NOTE: 1. All voltages referenced to Vss (GND).

2. Overshoot: VIH  $\leq$  +4.6V for t  $\leq$  <sup>t</sup>KC/2 for I  $\leq$  20mA Undershoot: VIL  $\geq$  -0.7V for t  $\leq$  <sup>t</sup>KC/2 for I  $\leq$  20mA Power-up: VIH  $\leq$  +3.6V and VDD  $\leq$  3.135V for t  $\leq$  200ms

- 3. MODE pin has an internal pull-up, and input leakage =  $\pm 10\mu A$ .
- 4. The load used for Voн, Vol testing is shown in Figure 2 for 3.3V I/O and Figure 4 for 2.5V I/O. AC load current is higher than the shown DC values. AC I/O curves are available upon request.
- 5. VDDQ should never exceed VDD. VDD and VDDQ can be connected together for 3.3V I/O.

B # A \/

#### IDD OPERATING CONDITIONS AND MAXIMUM LIMITS

(Note 1) (0°C  $\leq$  T<sub>A</sub>  $\leq$  +70°C; V<sub>DD</sub> = +3.3V +0.3V/-0.165V unless otherwise noted)

					M	AX			
DESCRIPTION	CONDITIONS	SYM	TYP	-5	-6	-7.5	-10	UNITS	NOTES
Power Supply Current: Operating	Device selected; All inputs $\leq$ VIL or $\geq$ VIH; Cycle time $\geq$ <sup>t</sup> KC (MIN); VDD = MAX; Outputs open	loo	100	400	340	280	225	mA	2, 3, 4
Power Supply Current: Idle	Device selected; $VDD = MAX$ ; $ADSC\#$ , $ADSP\#$ , $GW\#$ , $BWx\#$ , $ADV\# \ge VH$ ; $AII$ inputs $\le Vss + 0.2$ or $\ge VDD - 0.2$ ; $Cycle\ time \ge {}^tKC\ (MIN)$	<b>I</b> DD1	30	100	85	70	65	mA	2, 3, 4
CMOS Standby	Device deselected; $VDD = MAX$ ; All inputs $\leq Vss + 0.2$ or $\geq VDD - 0.2$ ; All inputs static; CLK frequency = 0	IsB2	0.5	10	10	10	10	mA	3, 4
TTL Standby	Device deselected; VDD = MAX; All inputs ≤ VIL or ≥ VIH; All inputs static; CLK frequency = 0	Isb3	6	25	25	25	25	mA	3, 4
Clock Running	Device deselected; $VDD = MAX$ ; $ADSC\#$ , $ADSP\#$ , $GW\#$ , $BWx\#$ , $ADV\# \ge VIH$ ; $AII$ inputs $\le Vss + 0.2$ or $\ge VDD - 0.2$ ; $Cycle\ time \ge {}^tKC\ (MIN)$	IsB4	30	100	85	70	65	mA	3, 4

#### **TOFP CAPACITANCE**

DESCRIPTION	CONDITIONS	SYMBOL	TYP	MAX	UNITS	NOTES
Control Input Capacitance	$T_A = 25$ °C; $f = 1$ MHz;	Cı	2.7	3.5	рF	5
Input/Output Capacitance (DQ)	VDD = 3.3V	Co	4	5	рF	5
Address Capacitance		CA	2.5	3.5	pF	5
Clock Capacitance		Сск	2.5	3.5	рF	5

## **FBGA CAPACITANCE**

DESCRIPTION	CONDITIONS	SYMBOL	TYP	MAX	UNITS	NOTES
Address/Control Input Capacitance		Cı	2.5	3.5	рF	5, 6
Output Capacitance (Q)	$T_A = 25^{\circ}C; f = 1 MHz$	Со	4	5	рF	5, 6
Clock Capacitance		Сск	2.5	3.5	pF	5, 6

NOTE: 1. VDDQ = +3.3V +0.3V -0.165V for 3.3V I/O configuration; VDDQ = +2.5V +0.4V -0.125V for 2.5V I/O configuration.

- 2. IDD is specified with no output current and increases with faster cycle times. IDDQ increases with faster cycle times and greater output loading.
- 3. "Device deselected" means device is in power-down mode as defined in the truth table. "Device selected" means device is active (not in power-down mode).
- 4. Typical values are measured at 3.3V, 25°C and 10ns cycle time.
- 5. This parameter is sampled.
- 6. Preliminary package data.

## **TOFP THERMAL RESISTANCE**

DESCRIPTION	CONDITIONS	SYMBOL	TYP	UNITS	NOTES
Thermal Resistance (Junction to Ambient)	Test conditions follow standard test methods and procedures for measuring thermal	$\theta_{JA}$	40	°C/W	1
Thermal Resistance (Junction to Top of Case)	impedance, per EIA/JESD51.	θ <sub>JC</sub>	8	°C/W	1

#### **FBGATHERMAL RESISTANCE**

DESCRIPTION	CONDITIONS	SYMBOL	TYP	UNITS	NOTES
Junction to Ambient (Airflow of 1m/s)	Test conditions follow standard test methods and procedures for measuring thermal	$\theta_{JA}$	40	°C/W	1, 2
Junction to Case (Top)	impedance, per EIA/JESD51.	θ <sub>JC</sub>	9	°C/W	1, 2
Junction to Pins (Bottom)		$\theta_{JB}$	17	°C/W	1, 2

**NOTE:** 1. Typical values are measured at 3.3V, 25°C and 10ns cycle time. 2. Preliminary package data.



#### ELECTRICAL CHARACTERISTICS AND RECOMMENDED AC OPERATING CONDITIONS

(Note 1) (0°C  $\leq$  T<sub>A</sub>  $\leq$  +70°C; V<sub>DD</sub> = +3.3V +0.3V/-0.165V)

		-	5	-	6	-7	.5	-1	10		
DESCRIPTION	SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS	NOTES
Clock											
Clock cycle time	<sup>t</sup> KC	5.0		6.0		7.5		10		ns	
Clock frequency	<sup>f</sup> KF		200		166		133		100	MHz	
Clock HIGH time	<sup>t</sup> KH	1.6		1.7		1.9		3.2		ns	2
Clock LOW time	<sup>t</sup> KL	1.6		1.7		1.9		3.2		ns	2
Output Times	Output Times										
Clock to output valid	<sup>t</sup> KQ		3.5		3.5		4.0		5.0	ns	
Clock to output invalid	<sup>t</sup> KQX	1.0		1.5		1.5		1.5		ns	3
Clock to output in Low-Z	<sup>t</sup> KQLZ	0		1.5		1.5		1.5		ns	3, 4, 5, 6
Clock to output in High-Z	<sup>t</sup> KQHZ		3.5		3.5		4.0		5.0	ns	3, 4, 5, 6
OE# to output valid	<sup>t</sup> OEQ		3.5		3.5		4.0		5.0	ns	7
OE# to output in Low-Z	tOELZ	0		0		0		0		ns	3, 4, 5, 6
OE# to output in High-Z	<sup>t</sup> OEHZ		3.0		3.5		4.0		4.5	ns	3, 4, 5, 6
SetupTimes											
Address	<sup>t</sup> AS	1.5		1.5		1.5		2.2		ns	8, 9
Address status (ADSC#, ADSP#)	<sup>t</sup> ADSS	1.5		1.5		1.5		2.2		ns	8, 9
Address advance (ADV#)	<sup>t</sup> AAS	1.5		1.5		1.5		2.2		ns	8, 9
Write signals (BWa#-BWd#, BWE#, GW#)	tWS	1.5		1.5		1.5		2.2		ns	8, 9
Data-in	<sup>t</sup> DS	1.5		1.5		1.5		2.2		ns	8, 9
Chip enables (CE#, CE2#, CE2)	<sup>t</sup> CES	1.5		1.5		1.5		2.2		ns	8, 9
Hold Times	•		•		•	•			•		
Address	<sup>t</sup> AH	0.5		0.5		0.5		0.5		ns	8, 9
Address status (ADSC#, ADSP#)	<sup>t</sup> ADSH	0.5		0.5		0.5		0.5		ns	8, 9
Address advance (ADV#)	<sup>t</sup> AAH	0.5		0.5		0.5		0.5		ns	8, 9
Write signals (BWa#-BWd#, BWE#, GW#)	tWH	0.5		0.5		0.5		0.5		ns	8, 9
Data-in	<sup>t</sup> DH	0.5		0.5		0.5		0.5		ns	8, 9
Chip enables (CE#, CE2#, CE2)	<sup>t</sup> CEH	0.5		0.5		0.5		0.5		ns	8, 9

- NOTE: 1. Test conditions as specified with the output loading shown in Figure 1 for 3.3V I/O (VDDQ = +3.3V +0.3V/-0.165V) and Figure 3 for 2.5V I/O (VDDQ = +2.5V + 0.4V - 0.125V) unless otherwise noted.
  - 2. Measured as HIGH above VIH and LOW below VIL.
  - 3. This parameter is measured with the output loading shown in Figure 2 for 3.3V I/O and Figure 4 for 2.5V I/O.
  - 4. This parameter is sampled.
  - 5. Transition is measured ±500mV from steady state voltage.
  - 6. Refer to Technical Note TN-58-09, "Synchronous SRAM Bus Contention Design Considerations," for a more thorough discussion on these parameters.
  - 7. OE# is a "Don't Care" when a byte write enable is sampled LOW.
  - 8. A WRITE cycle is defined by at least one byte write enable LOW and ADSP# HIGH for the required setup and hold times. A READ cycle is defined by all byte write enables HIGH and ADSC# or ADV# LOW or ADSP# LOW for the required setup and hold times.
  - 9. This is a synchronous device. All addresses must meet the specified setup and hold times for all rising edges of CLK when either ADSP# or ADSC# is LOW and chip enabled. All other synchronous inputs must meet the setup and hold times with stable logic levels for all rising edges of clock (CLK) when the chip is enabled. Chip enable must be valid at each rising edge of CLK when either ADSP# or ADSC# is LOW to remain enabled.

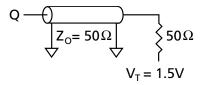
#### 3.3V I/O AC TEST CONDITIONS

Input pulse levels
VIL = (VDD/2.2) - 1.5V
Input rise and fall times1ns
Input timing reference levels
Output reference levelsVDDQ/2.2
Output load See Figures 1 and 2

## 2.5V I/O AC TEST CONDITIONS

Input	pulse levels	VIH = (VDD/2.64) + 1.25V
		VIL = (VDD/2.64) - 1.25V
Input	rise and fall times	1ns
Input	timing reference le	evels VDD/2.64
Outpu	t reference levels	VDDQ/2
Outpu	ıt load	See Figures 3 and 4

## 3.3V I/O Output Load Equivalents



## Figure 1

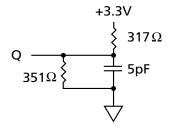


Figure 2

## 2.5V I/O Output Load Equivalents

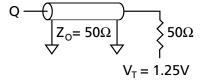


Figure 3

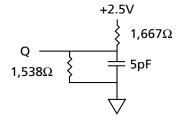


Figure 4

#### **LOAD DERATING CURVES**

The Micron 128K x 18, 64K x 32, and 64K x 36 SyncBurst SRAM timing is dependent upon the capacitive loading on the outputs.

Consult the factory for copies of I/O current versus voltage curves.

# 2Mb: 128K x 18, 64K x 32/36 PIPELINED, SCD SYNCBURST SRAM

## **SNOOZE MODE**

SNOOZE MODE is a low-current, "power-down" mode in which the device is deselected and current is reduced to Isb2z. The duration of SNOOZE MODE is dictated by the length of time the ZZ pin is in a HIGH state. After the device enters SNOOZE MODE, all inputs except ZZ become gated inputs and are ignored.

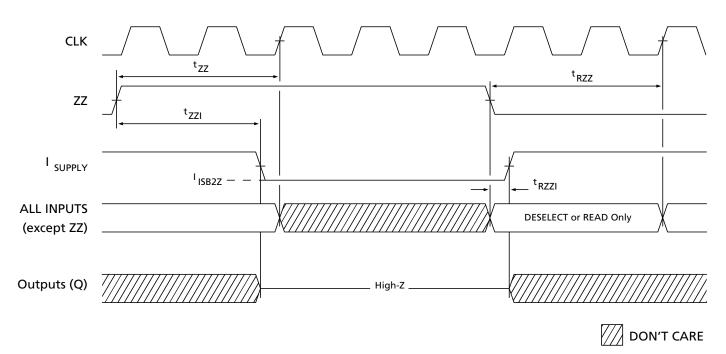
The ZZ pin is an asynchronous, active HIGH input that causes the device to enter SNOOZE MODE. When the ZZ pin becomes a logic HIGH, IsB2z is guaranteed after the setup time <sup>t</sup>ZZ is met. Any READ or WRITE operation pending when the device enters SNOOZE MODE is not guaranteed to complete successfully. Therefore, SNOOZE MODE must not be initiated until valid pending operations are completed.

#### **SNOOZE MODE ELECTRICAL CHARACTERISTICS**

DESCRIPTION	CONDITIONS	SYMBOL	MIN	MAX	UNITS	NOTES
Current during SNOOZE MODE	$ZZ \ge V$ IH	Isb2Z		10	mA	
ZZ active to input ignored		<sup>t</sup> ZZ		2( <sup>t</sup> KC)	ns	1
ZZ inactive to input sampled		<sup>t</sup> RZZ	2( <sup>t</sup> KC)		ns	1
ZZ active to snooze current		<sup>t</sup> ZZI		2( <sup>t</sup> KC)	ns	1
ZZ inactive to exit snooze current		<sup>t</sup> RZZI	0		ns	1

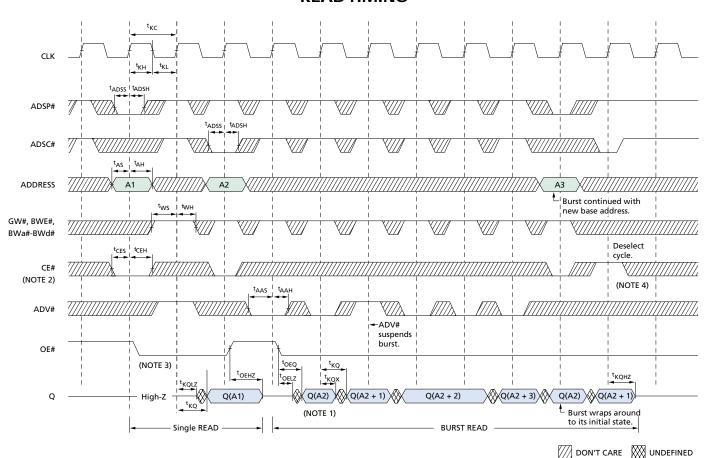
NOTE: 1. This parameter is sampled.

#### SNOOZE MODE WAVEFORM





#### **READ TIMING**



#### **READ TIMING PARAMETERS**

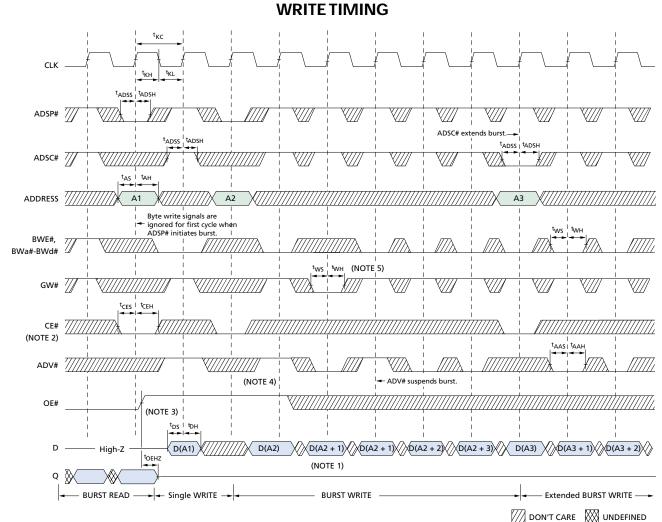
	-!	5	-	6	-7	.5	-10		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
<sup>t</sup> KC	5.0		6.0		7.5		10		ns
fKF		200		166		133		100	MHz
<sup>t</sup> KH	1.6		1.7		1.9		3.2		ns
<sup>t</sup> KL	1.6		1.7		1.9		3.2		ns
<sup>t</sup> KQ		3.5		3.5		4.0		5.0	ns
<sup>t</sup> KQX	1.0		1.5		1.5		1.5		ns
<sup>t</sup> KQLZ	0		1.5		1.5		1.5		ns
<sup>t</sup> KQHZ		3.5		3.5		4.0		5.0	ns
<sup>t</sup> OEQ		3.5		3.5		4.0		5.0	ns
tOELZ	0		0		0		0		ns
<sup>t</sup> OEHZ		3.0		3.5		4.0		4.5	ns

	-	5	-	6	-7	.5	-10		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
<sup>t</sup> AS	1.5		1.5		1.5		2.2		ns
<sup>t</sup> ADSS	1.5		1.5		1.5		2.2		ns
<sup>t</sup> AAS	1.5		1.5		1.5		2.2		ns
tWS	1.5		1.5		1.5		2.2		ns
<sup>t</sup> CES	1.5		1.5		1.5		2.2		ns
<sup>t</sup> AH	0.5		0.5		0.5		0.5		ns
<sup>t</sup> ADSH	0.5		0.5		0.5		0.5		ns
<sup>t</sup> AAH	0.5		0.5		0.5		0.5		ns
tWH	0.5		0.5		0.5		0.5		ns
<sup>t</sup> CEH	0.5		0.5		0.5		0.5		ns

NOTE: 1. Q(A2) refers to output from address A2. Q(A2 + 1) refers to output from the next internal burst address following A2.

- 2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.
- 3. Timing is shown assuming that the device was not enabled before entering into this sequence. OE# does not cause Q to be driven until after the following clock rising edge.
- 4. Outputs are disabled within one clock cycle after deselect.





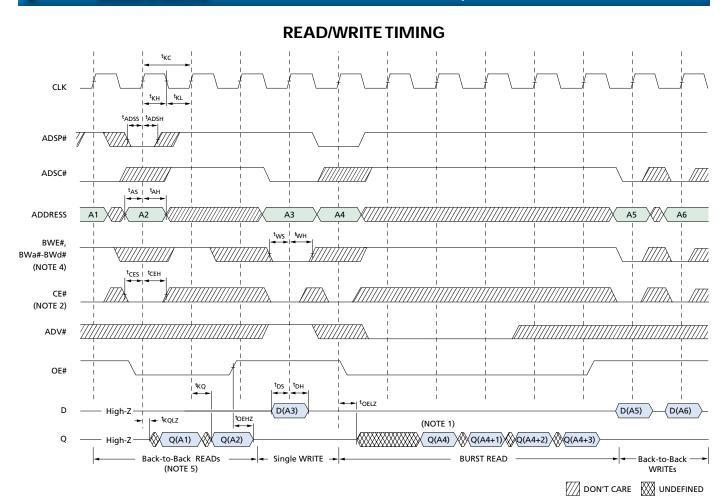
#### WRITE TIMING PARAMETERS

	_!	5	-	6	-7	.5	-10		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
<sup>t</sup> KC	5.0		6.0		7.5		10		ns
fKF		200		166		133		100	MHz
<sup>t</sup> KH	1.6		1.7		1.9		3.2		ns
<sup>t</sup> KL	1.6		1.7		1.9		3.2		ns
tOEHZ		3.0		3.5		4.0		4.5	ns
<sup>t</sup> AS	1.5		1.5		1.5		2.2		ns
<sup>t</sup> ADSS	1.5		1.5		1.5		2.2		ns
<sup>t</sup> AAS	1.5		1.5		1.5		2.2		ns
tWS	1.5		1.5		1.5		2.2		ns

	-	5	-	6	-7	'.5	-10		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
<sup>t</sup> DS	1.5		1.5		1.5		2.2		ns
<sup>t</sup> CES	1.5		1.5		1.5		2.2		ns
<sup>t</sup> AH	0.5		0.5		0.5		0.5		ns
<sup>t</sup> ADSH	0.5		0.5		0.5		0.5		ns
<sup>t</sup> AAH	0.5		0.5		0.5		0.5		ns
tWH	0.5		0.5		0.5		0.5		ns
<sup>t</sup> DH	0.5		0.5		0.5		0.5		ns
<sup>t</sup> CEH	0.5		0.5		0.5		0.5		ns

NOTE: 1. D(A2) refers to input for address A2. Q(A2 + 1) refers to input for the next internal burst address following A2.

- 2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.
- 3. OE# must be HIGH before the input data setup and held HIGH throughout the data hold time. This prevents input/output data contention for the time period prior to the byte write enable inputs being sampled.
- 4. ADV# must be HIGH to permit a WRITE to the loaded address.
- 5. Full-width WRITE can be initiated by GW# LOW; or GW# HIGH and BWE#, BWa# and BWb# LOW for x18 device; or GW# HIGH and BWE#, BWa#-BWd# LOW for x32 and x36 devices.



#### **READ/WRITE TIMING PARAMETERS**

	-5		-6		-7.5		-10		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
<sup>t</sup> KC	5.0		6.0		7.5		10		ns
fKF		200		166		133		100	MHz
<sup>t</sup> KH	1.6		1.7		1.9		3.2		ns
<sup>t</sup> KL	1.6		1.7		1.9		3.2		ns
<sup>t</sup> KQ		3.5		3.5		4.0		5.0	ns
<sup>t</sup> KQLZ	0		1.5		1.5		1.5		ns
tOELZ	0		0		0		0		ns
tOEHZ		3.0		3.5		4.0		4.5	ns
<sup>t</sup> AS	1.5		1.5		1.5		2.2		ns

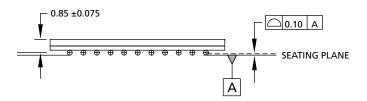
	-	5	-	6	-7	.5	-10		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
<sup>t</sup> ADSS	1.5		1.5		1.5		2.2		ns
tWS	1.5		1.5		1.5		2.2		ns
<sup>t</sup> DS	1.5		1.5		1.5		2.2		ns
<sup>t</sup> CES	1.5		1.5		1.5		2.2		ns
<sup>t</sup> AH	0.5		0.5		0.5		0.5		ns
<sup>t</sup> ADSH	0.5		0.5		0.5		0.5		ns
tWH	0.5		0.5		0.5		0.5		ns
<sup>t</sup> DH	0.5		0.5		0.5		0.5		ns
<sup>t</sup> CEH	0.5		0.5		0.5		0.5		ns

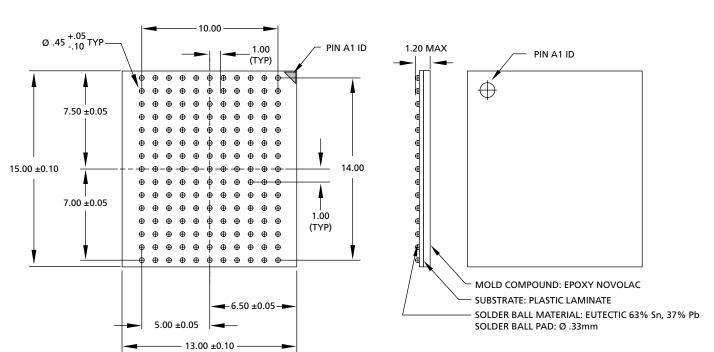
NOTE: 1. Q(A4) refers to output from address A4. Q(A4 + 1) refers to output from the next internal burst address following A4.

- 2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.
- 3. The data bus (Q) remains in High-Z following a WRITE cycle unless an ADSP#, ADSC# or ADV# cycle is performed.
- 4. GW# is HIGH.
- 5. Back-to-back READs may be controlled by either ADSP# or ADSC#.



## 165-PIN FBGA



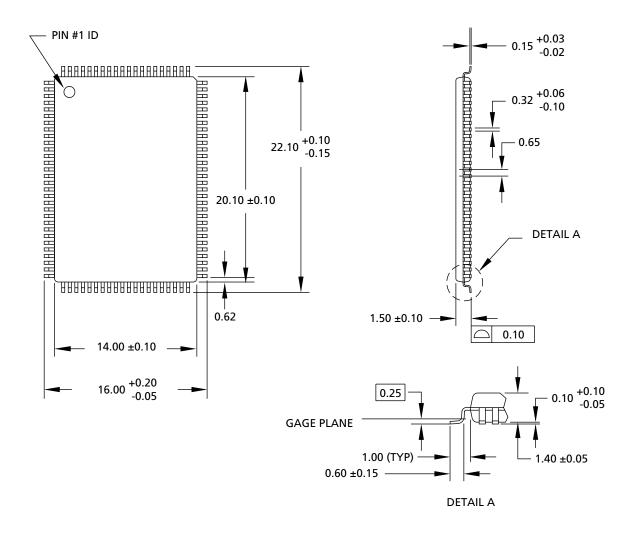


**NOTE:** 1. All dimensions in millimeters  $\frac{MAX}{MIN}$  or typical where noted.

2. Package width and length do not include mold protrusion; allowable mold protrusion is 0.25mm per side.



## 100-PIN PLASTIC TQFP (JEDEC LQFP)



**NOTE:** 1. All dimensions in millimeters  $\frac{MAX}{MIN}$  or typical here noted.

2. Package width and length do not include mold protrusion; allowable mold protrusion is 0.25mm per side.



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# 2Mb: 128K x 18, 64K x 32/36 PIPELINED, SCD SYNCBURST SRAM

## **REVISION HISTORY**

Removed FBGA Part Marking Guide, REV 8/00, FINAL
Changed FBGA capacitance values, REV 8/00, FINAL
Removed IT References, REV 7/00, FINAL
Removed IT from Part Number Example, REV 6/00, FINAL
Added 165-Pin FBGA package, REV 3/00, FINAL