



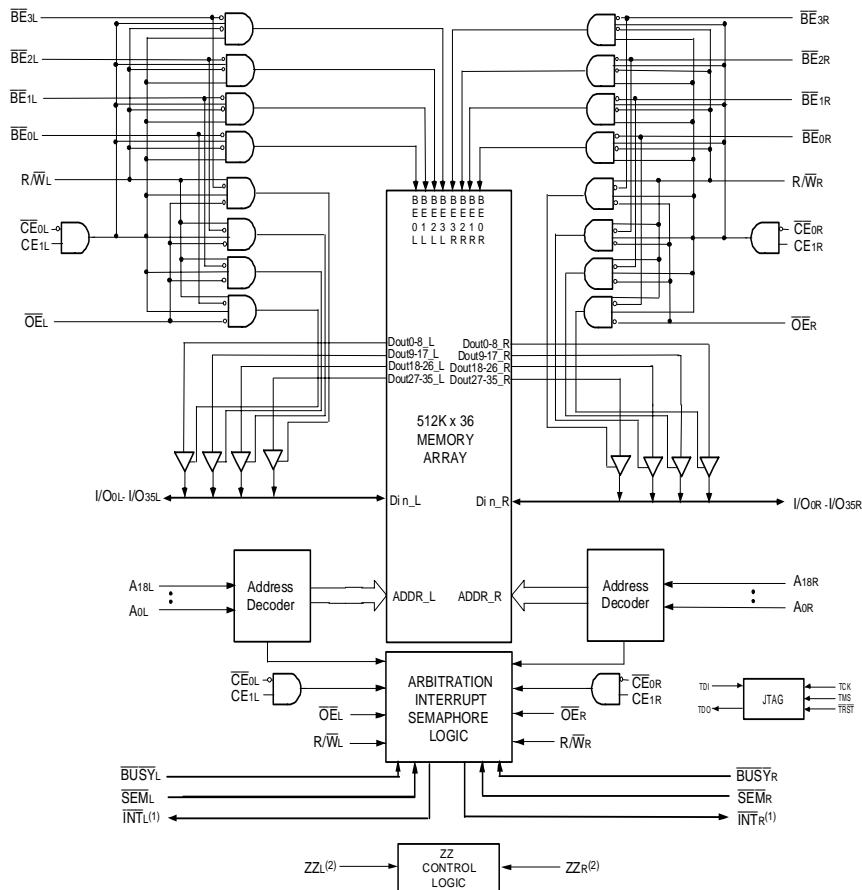
**HIGH-SPEED 2.5V  
512K x 36  
ASYNCHRONOUS DUAL-PORT  
STATIC RAM  
WITH 3.3V OR 2.5V INTERFACE**

**PRELIMINARY  
IDT70T653M**

**Features**

- ◆ True Dual-Port memory cells which allow simultaneous access of the same memory location
- ◆ High-speed access
  - Commercial: 10/12/15ns (max.)
  - Industrial: 12ns (max.)
- ◆ RapidWrite Mode simplifies high-speed consecutive write cycles
- ◆ Dual chip enables allow for depth expansion without external logic
- ◆ IDT70T653M easily expands data bus width to 72 bits or more using the Busy Input when cascading more than one device
- ◆ Busy input for port contention management
- ◆ Interrupt Flags
- ◆ Full on-chip hardware support of semaphore signaling between ports
- ◆ Fully asynchronous operation from either port
- ◆ Separate byte controls for multiplexed bus and bus matching compatibility
- ◆ Sleep Mode Inputs on both ports
- ◆ Single 2.5V (±100mV) power supply for core
- ◆ LVTTTL-compatible, selectable 3.3V (±150mV)/2.5V (±100mV) power supply for I/Os and control signals on each port
- ◆ Includes JTAG functionality
- ◆ Available in a 256-ball Ball Grid Array
- ◆ Industrial temperature range (–40°C to +85°C) is available for selected speeds

**Functional Block Diagram**



**NOTES:**

1. INT is non-tri-state totem-pole outputs (push-pull).
2. The sleep mode pin shuts off all dynamic inputs, except JTAG inputs, when asserted. OPTx, INTx and the sleep mode pins themselves (ZZx) are not affected during sleep mode.

**NOVEMBER 2003**

## **Description**

The IDT70T653M is a high-speed 512K x 36 Asynchronous Dual-Port Static RAM. The IDT70T653M is designed to be used as a stand-alone 18874K-bit Dual-Port RAM. This device provides two independent ports with separate control, address, and I/O pins that permit independent, asynchronous access for reads or writes to any location in memory. An automatic power down feature controlled by the chip enables (either  $\overline{CE0}$  or  $CE1$ ) permit the on-chip circuitry of each port to enter a very low standby power mode.

The IDT70T653M has a RapidWrite Mode which allows the designer to perform back-to-back write operations without pulsing the  $R/\overline{W}$  input each cycle. This is especially significant at the 10ns cycle time of the IDT70T653M, easing design considerations at these high performance levels.

The 70T653M can support an operating voltage of either 3.3V or 2.5V on one or both ports, controlled by the OPT pins. The power supply for the core of the device ( $V_{DD}$ ) is at 2.5V.

## Pin Configuration<sup>(1,2,3)</sup>

70T653M BC  
BC-256<sup>(4,5)</sup>

256-Pin BGA  
Top View

10/07/03

A1 NC	A2 TDI	A3 NC	A4 A17L	A5 A14L	A6 A11L	A7 A8L	A8 $\overline{BE}2L$	A9 CE1L	A10 $\overline{OEL}$	A11 $\overline{INTL}$	A12 A5L	A13 A2L	A14 A0L	A15 NC	A16 NC
B1 I/O18L	B2 NC	B3 TDO	B4 A18L	B5 A15L	B6 A12L	B7 A9L	B8 $\overline{BE}3L$	B9 $\overline{CE}0L$	B10 R/WL	B11 NC	B12 A4L	B13 A1L	B14 NC	B15 I/O17L	B16 NC
C1 I/O18R	C2 I/O19L	C3 VSS	C4 A16L	C5 A13L	C6 A10L	C7 A7L	C8 $\overline{BE}1L$	C9 $\overline{BE}0L$	C10 SEML	C11 BUSYL	C12 A6L	C13 A3L	C14 OPTL	C15 I/O17R	C16 I/O16L
D1 I/O20R	D2 I/O19R	D3 I/O20L	D4 VDD	D5 VDDQL	D6 VDDQL	D7 VDDQR	D8 VDDQR	D9 VDDQL	D10 VDDQL	D11 VDDQR	D12 VDDQR	D13 VDD	D14 I/O15R	D15 I/O15L	D16 I/O16R
E1 I/O21R	E2 I/O21L	E3 I/O22L	E4 VDDQL	E5 VDD	E6 VDD	E7 VSS	E8 VSS	E9 VSS	E10 VSS	E11 VDD	E12 VDD	E13 VDDQR	E14 I/O13L	E15 I/O14L	E16 I/O14R
F1 I/O23L	F2 I/O22R	F3 I/O23R	F4 VDDQL	F5 VDD	F6 NC	F7 VSS	F8 VSS	F9 VSS	F10 VSS	F11 VSS	F12 VDD	F13 VDDQR	F14 I/O12R	F15 I/O13R	F16 I/O12L
G1 I/O24R	G2 I/O24L	G3 I/O25L	G4 VDDQR	G5 VSS	G6 VSS	G7 VSS	G8 VSS	G9 VSS	G10 VSS	G11 VSS	G12 VSS	G13 VDDQL	G14 I/O10L	G15 I/O11L	G16 I/O11R
H1 I/O26L	H2 I/O25R	H3 I/O26R	H4 VDDQR	H5 VSS	H6 VSS	H7 VSS	H8 VSS	H9 VSS	H10 VSS	H11 VSS	H12 VSS	H13 VDDQL	H14 I/O9R	H15 I/O9L	H16 I/O10R
J1 I/O27L	J2 I/O28R	J3 I/O27R	J4 VDDQL	J5 ZZR	J6 VSS	J7 VSS	J8 VSS	J9 VSS	J10 VSS	J11 VSS	J12 ZZL	J13 VDDQR	J14 I/O8R	J15 I/O7R	J16 I/O8L
K1 I/O29R	K2 I/O29L	K3 I/O28L	K4 VDDQL	K5 VSS	K6 VSS	K7 VSS	K8 VSS	K9 VSS	K10 VSS	K11 VSS	K12 VSS	K13 VDDQR	K14 I/O6R	K15 I/O6L	K16 I/O7L
L1 I/O30L	L2 I/O31R	L3 I/O30R	L4 VDDQR	L5 VDD	L6 NC	L7 VSS	L8 VSS	L9 VSS	L10 VSS	L11 VSS	L12 VDD	L13 VDDQL	L14 I/O5L	L15 I/O4R	L16 I/O5R
M1 I/O32R	M2 I/O32L	M3 I/O31L	M4 VDDQR	M5 VDD	M6 VDD	M7 VSS	M8 VSS	M9 VSS	M10 VSS	M11 VDD	M12 VDD	M13 VDDQL	M14 I/O3R	M15 I/O3L	M16 I/O4L
N1 I/O33L	N2 I/O34R	N3 I/O33R	N4 VDD	N5 VDDQR	N6 VDDQR	N7 VDDQL	N8 VDDQL	N9 VDDQR	N10 VDDQR	N11 VDDQL	N12 VDDQL	N13 VDD	N14 I/O2L	N15 I/O1R	N16 I/O2R
P1 I/O35R	P2 I/O34L	P3 TMS	P4 A16R	P5 A13R	P6 A10R	P7 A7R	P8 $\overline{BE}1R$	P9 $\overline{BE}0R$	P10 SEMR	P11 BUSYR	P12 A6R	P13 A3R	P14 I/O0L	P15 I/O0R	P16 I/O1L
R1 I/O35L	R2 NC	R3 $\overline{TRST}$	R4 A18R	R5 A15R	R6 A12R	R7 A9R	R8 $\overline{BE}3R$	R9 $\overline{CE}0R$	R10 R/WR	R11 VSS	R12 A4R	R13 A1R	R14 OPTR	R15 NC	R16 NC
T1 NC	T2 TCK	T3 NC	T4 A17R	T5 A14R	T6 A11R	T7 A8R	T8 $\overline{BE}2R$	T9 CE1R	T10 $\overline{OER}$	T11 $\overline{INTR}$	T12 A5R	T13 A2R	T14 A0R	T15 NC	T16 NC

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### NOTES:

1. All VDD pins must be connected to 2.5V power supply.
2. All VDDQ pins must be connected to appropriate power supply: 3.3V if OPT pin for that port is set to VDD (2.5V), and 2.5V if OPT pin for that port is set to VSS (0V).
3. All VSS pins must be connected to ground supply.
4. Package body is approximately 17mm x 17mm x 1.4mm, with 1.0mm ball-pitch.
5. This package code is used to reference the package diagram.

## Pin Names

Left Port	Right Port	Names
$\overline{CE}_{0L}$ , CE <sub>1L</sub>	$\overline{CE}_{0R}$ , CE <sub>1R</sub>	Chip Enables (Input)
$\overline{RW}_L$	$\overline{RW}_R$	Read/Write Enable (Input)
$\overline{OE}_L$	$\overline{OE}_R$	Output Enable (Input)
A <sub>0L</sub> - A <sub>18L</sub>	A <sub>0R</sub> - A <sub>18R</sub>	Address (Input)
I/O <sub>0L</sub> - I/O <sub>35L</sub>	I/O <sub>0R</sub> - I/O <sub>35R</sub>	Data Input/Output
$\overline{SEM}_L$	$\overline{SEM}_R$	Semaphore Enable (Input)
$\overline{INT}_L$	$\overline{INT}_R$	Interrupt Flag (Output)
$\overline{BUSY}_L$	$\overline{BUSY}_R$	Busy Input
$\overline{BE}_{0L}$ - $\overline{BE}_{3L}$	$\overline{BE}_{0R}$ - $\overline{BE}_{3R}$	Byte Enables (9-bit bytes) (Input)
V <sub>DDQL</sub>	V <sub>DDQR</sub>	Power (I/O Bus) (3.3V or 2.5V) <sup>(1)</sup> (Input)
OPT <sub>L</sub>	OPT <sub>R</sub>	Option for selecting V <sub>DDQX</sub> <sup>(1,2)</sup> (Input)
Z <sub>L</sub>	Z <sub>R</sub>	Sleep Mode Pin <sup>(3)</sup> (Input)
V <sub>DD</sub>		Power (2.5V) <sup>(1)</sup> (Input)
V <sub>SS</sub>		Ground (0V) (Input)
TDI		Test Data Input
TDO		Test Data Output
TCK		Test Logic Clock (10MHz) (Input)
TMS		Test Mode Select (Input)
$\overline{TRST}$		Reset (Initialize TAP Controller) (Input)

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### NOTES:

1. V<sub>DD</sub>, OPT<sub>x</sub>, and V<sub>DDQX</sub> must be set to appropriate operating levels prior to applying inputs on I/O<sub>x</sub>.
2. OPT<sub>x</sub> selects the operating voltage levels for the I/Os and controls on that port. If OPT<sub>x</sub> is set to V<sub>DD</sub> (2.5V), then that port's I/Os and controls will operate at 3.3V levels and V<sub>DDQX</sub> must be supplied at 3.3V. If OPT<sub>x</sub> is set to V<sub>SS</sub> (0V), then that port's I/Os and controls will operate at 2.5V levels and V<sub>DDQX</sub> must be supplied at 2.5V. The OPT pins are independent of one another—both ports can operate at 3.3V levels, both can operate at 2.5V levels, or either can operate at 3.3V with the other at 2.5V.
3. The sleep mode pin shuts off all dynamic inputs, except JTAG inputs, when asserted. OPT<sub>x</sub>,  $\overline{INT}_x$  and the sleep mode pins themselves (Z<sub>x</sub>) are not affected during sleep mode. It is recommended that boundary scan not be operated during sleep mode.

**Truth Table I—Read/Write and Enable Control<sup>(1,2)</sup>**

$\overline{OE}$	$\overline{SEM}$	$\overline{CE}_0$	$CE_1$	$\overline{BE}_3$	$\overline{BE}_2$	$\overline{BE}_1$	$\overline{BE}_0$	R/W	ZZ	Byte 3 I/O <sub>27-35</sub>	Byte 2 I/O <sub>18-26</sub>	Byte 1 I/O <sub>9-17</sub>	Byte 0 I/O <sub>0-8</sub>	MODE
X	H	H	X	X	X	X	X	X	L	High-Z	High-Z	High-Z	High-Z	Deselected—Power Down
X	H	X	L	X	X	X	X	X	L	High-Z	High-Z	High-Z	High-Z	Deselected—Power Down
X	H	L	H	H	H	H	H	X	L	High-Z	High-Z	High-Z	High-Z	All Bytes Deselected
X	H	L	H	H	H	H	L	L	L	High-Z	High-Z	High-Z	DIN	Write to Byte 0 Only
X	H	L	H	H	H	L	H	L	L	High-Z	High-Z	DIN	High-Z	Write to Byte 1 Only
X	H	L	H	H	L	H	H	L	L	High-Z	DIN	High-Z	High-Z	Write to Byte 2 Only
X	H	L	H	L	H	H	H	L	L	DIN	High-Z	High-Z	High-Z	Write to Byte 3 Only
X	H	L	H	H	H	L	L	L	L	High-Z	High-Z	DIN	DIN	Write to Lower 2 Bytes Only
X	H	L	H	L	L	H	H	L	L	DIN	DIN	High-Z	High-Z	Write to Upper 2 bytes Only
X	H	L	H	L	L	L	L	L	L	DIN	DIN	DIN	DIN	Write to All Bytes
L	H	L	H	H	H	H	L	H	L	High-Z	High-Z	High-Z	DOUT	Read Byte 0 Only
L	H	L	H	H	H	L	H	H	L	High-Z	High-Z	DOUT	High-Z	Read Byte 1 Only
L	H	L	H	H	L	H	H	H	L	High-Z	DOUT	High-Z	High-Z	Read Byte 2 Only
L	H	L	H	L	H	H	H	H	L	DOUT	High-Z	High-Z	High-Z	Read Byte 3 Only
L	H	L	H	H	H	L	L	H	L	High-Z	High-Z	DOUT	DOUT	Read Lower 2 Bytes Only
L	H	L	H	L	L	H	H	H	L	DOUT	DOUT	High-Z	High-Z	Read Upper 2 Bytes Only
L	H	L	H	L	L	L	L	H	L	DOUT	DOUT	DOUT	DOUT	Read All Bytes
H	H	L	H	L	L	L	L	X	L	High-Z	High-Z	High-Z	High-Z	Outputs Disabled
X	X	X	X	X	X	X	X	X	H	High-Z	High-Z	High-Z	High-Z	High-Z Sleep Mode

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**NOTES:**

- "H" = V<sub>IH</sub>, "L" = V<sub>IL</sub>, "X" = Don't Care.
- It is possible to read or write any combination of bytes during a given access. A few representative samples have been illustrated here.

**Truth Table II – Semaphore Read/Write Control<sup>(1)</sup>**

Inputs <sup>(1)</sup>								Outputs		Mode
$\overline{CE}^{(2)}$	R/W	$\overline{OE}$	$\overline{BE}_3$	$\overline{BE}_2$	$\overline{BE}_1$	$\overline{BE}_0$	$\overline{SEM}$	I/O <sub>1-8</sub> , I/O <sub>18-26</sub>	I/O <sub>0</sub>	
H	H	L	X	L	X	L	L	DATA <sub>OUT</sub>	DATA <sub>OUT</sub>	Read Data in Semaphore Flag <sup>(3)</sup>
H	↑	X	X	X	X	L	L	X	DATA <sub>IN</sub>	Write I/O <sub>0</sub> into Semaphore Flag
L	X	X	X	X	X	X	L	—	—	Not Allowed

5679 tbl 03

**NOTES:**

- There are eight semaphore flags written to I/O<sub>0</sub> and read from the I/Os (I/O<sub>0</sub>-I/O<sub>08</sub> and I/O<sub>18</sub>-I/O<sub>26</sub>). These eight semaphore flags are addressed by A<sub>0</sub>-A<sub>2</sub>.
- $\overline{CE} = L$  occurs when  $\overline{CE}_0 = V_{IL}$  and  $CE_1 = V_{IH}$ .  $\overline{CE} = H$  when  $\overline{CE}_0 = V_{IH}$  and/or  $CE_1 = V_{IL}$ .
- Each byte is controlled by the respective  $\overline{BE}_n$ . To read data  $\overline{BE}_n = V_{IL}$ .

## Recommended Operating Temperature and Supply Voltage<sup>(1)</sup>

Grade	Ambient Temperature	GND	V <sub>DD</sub>
Commercial	0°C to +70°C	0V	2.5V $\pm$ 100mV
Industrial	-40°C to +85°C	0V	2.5V $\pm$ 100mV

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### NOTE:

- This is the parameter TA. This is the "instant on" case temperature.

## Capacitance<sup>(1)</sup>

(TA = +25°C, F = 1.0MHz) PQFP ONLY

Symbol	Parameter	Conditions <sup>(2)</sup>	Max.	Unit
C <sub>IN</sub>	Input Capacitance	V <sub>IN</sub> = 3dV	15	pF
C <sub>OUT</sub> <sup>(3)</sup>	Output Capacitance	V <sub>OUT</sub> = 3dV	10.5	pF

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### NOTES:

- These parameters are determined by device characterization, but are not production tested.
- 3dV references the interpolated capacitance when the input and output switch from 0V to 3V or from 3V to 0V.
- C<sub>OUT</sub> also references C<sub>I/O</sub>.

## Absolute Maximum Ratings<sup>(1)</sup>

Symbol	Rating	Commercial & Industrial	Unit
V <sub>TERM</sub> (V <sub>DD</sub> )	V <sub>DD</sub> Terminal Voltage with Respect to GND	-0.5 to 3.6	V
V <sub>TERM</sub> <sup>(2)</sup> (V <sub>DDQ</sub> )	V <sub>DDQ</sub> Terminal Voltage with Respect to GND	-0.3 to V <sub>DDQ</sub> + 0.3	V
V <sub>TERM</sub> <sup>(2)</sup> (INPUTS and I/O's)	Input and I/O Terminal Voltage with Respect to GND	-0.3 to V <sub>DDQ</sub> + 0.3	V
T <sub>BIAS</sub> <sup>(3)</sup>	Temperature Under Bias	-55 to +125	°C
T <sub>STG</sub>	Storage Temperature	-65 to +150	°C
T <sub>JN</sub>	Junction Temperature	+150	°C
I <sub>OUT</sub> (For V <sub>DDQ</sub> = 3.3V)	DC Output Current	50	mA
I <sub>OUT</sub> (For V <sub>DDQ</sub> = 2.5V)	DC Output Current	40	mA

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### NOTES:

- Stresses greater than those listed under ABSOLUTE MAXIMUM RATINGS may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.
- This is a steady-state DC parameter that applies after the power supply has reached its nominal operating value. Power sequencing is not necessary; however, the voltage on any Input or I/O pin cannot exceed V<sub>DDQ</sub> during power supply ramp up.
- Ambient Temperature under DC Bias. No AC Conditions. Chip Deselected.

## Recommended DC Operating Conditions with V<sub>DDQ</sub> at 2.5V

Symbol	Parameter	Min.	Typ.	Max.	Unit
V <sub>DD</sub>	Core Supply Voltage	2.4	2.5	2.6	V
V <sub>DDQ</sub>	I/O Supply Voltage <sup>(3)</sup>	2.4	2.5	2.6	V
V <sub>SS</sub>	Ground	0	0	0	V
V <sub>IH</sub>	Input High Voltage (Address, Control & Data I/O Inputs) <sup>(3)</sup>	1.7	—	V <sub>DDQ</sub> + 100mV <sup>(2)</sup>	V
V <sub>IH</sub>	Input High Voltage - JTAG	1.7	—	V <sub>DD</sub> + 100mV <sup>(2)</sup>	V
V <sub>IH</sub>	Input High Voltage - ZZ, OPT	V <sub>DD</sub> - 0.2V	—	V <sub>DD</sub> + 100mV <sup>(2)</sup>	V
V <sub>IL</sub>	Input Low Voltage	-0.3 <sup>(1)</sup>	—	0.7	V
V <sub>IL</sub>	Input Low Voltage - ZZ, OPT	-0.3 <sup>(1)</sup>	—	0.2	V

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### NOTES:

- V<sub>IL</sub> (min.) = -1.0V for pulse width less than trc/2 or 5ns, whichever is less.
- V<sub>IH</sub> (max.) = V<sub>DDQ</sub> + 1.0V for pulse width less than trc/2 or 5ns, whichever is less.
- To select operation at 2.5V levels on the I/Os and controls of a given port, the OPT pin for that port must be set to V<sub>SS</sub>(0V), and V<sub>DDQx</sub> for that port must be supplied as indicated above.

## Recommended DC Operating Conditions with V<sub>DDQ</sub> at 3.3V

Symbol	Parameter	Min.	Typ.	Max.	Unit
V <sub>DD</sub>	Core Supply Voltage	2.4	2.5	2.6	V
V <sub>DDQ</sub>	I/O Supply Voltage <sup>(3)</sup>	3.15	3.3	3.45	V
V <sub>SS</sub>	Ground	0	0	0	V
V <sub>IH</sub>	Input High Voltage (Address, Control & Data I/O Inputs) <sup>(3)</sup>	2.0	—	V <sub>DDQ</sub> + 150mV <sup>(2)</sup>	V
V <sub>IH</sub>	Input High Voltage - JTAG	1.7	—	V <sub>DD</sub> + 100mV <sup>(2)</sup>	V
V <sub>IH</sub>	Input High Voltage - ZZ, OPT	V <sub>DD</sub> - 0.2V	—	V <sub>DD</sub> + 100mV <sup>(2)</sup>	V
V <sub>IL</sub>	Input Low Voltage	-0.3 <sup>(1)</sup>	—	0.8	V
V <sub>IL</sub>	Input Low Voltage - ZZ, OPT	-0.3 <sup>(1)</sup>	—	0.2	V

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### NOTES:

- V<sub>IL</sub> (min.) = -1.0V for pulse width less than trc/2 or 5ns, whichever is less.
- V<sub>IH</sub> (max.) = V<sub>DDQ</sub> + 1.0V for pulse width less than trc/2 or 5ns, whichever is less.
- To select operation at 3.3V levels on the I/Os and controls of a given port, the OPT pin for that port must be set to V<sub>DD</sub> (2.5V), and V<sub>DDQx</sub> for that port must be supplied as indicated above.

### DC Electrical Characteristics Over the Operating Temperature and Supply Voltage Range ( $V_{DD} = 2.5V \pm 100mV$ )

Symbol	Parameter	Test Conditions	70T653M		Unit
			Min.	Max.	
I <sub>LI</sub>	Input Leakage Current <sup>(1)</sup>	$V_{DDQ} = \text{Max.}, V_{IN} = 0V \text{ to } V_{DDQ}$	—	10	μA
I <sub>LI</sub>	JTAG & ZZ Input Leakage Current <sup>(1,2)</sup>	$V_{DD} = \text{Max.}, V_{IN} = 0V \text{ to } V_{DD}$	—	±60	μA
I <sub>LO</sub>	Output Leakage Current <sup>(1,3)</sup>	$\overline{CE}_0 = V_{IH} \text{ or } CE_1 = V_{IL}, V_{OUT} = 0V \text{ to } V_{DDQ}$	—	10	μA
V <sub>OL</sub> (3.3V)	Output Low Voltage <sup>(1)</sup>	$I_{OL} = +4mA, V_{DDQ} = \text{Min.}$	—	0.4	V
V <sub>OH</sub> (3.3V)	Output High Voltage <sup>(1)</sup>	$I_{OH} = -4mA, V_{DDQ} = \text{Min.}$	2.4	—	V
V <sub>OL</sub> (2.5V)	Output Low Voltage <sup>(1)</sup>	$I_{OL} = +2mA, V_{DDQ} = \text{Min.}$	—	0.4	V
V <sub>OH</sub> (2.5V)	Output High Voltage <sup>(1)</sup>	$I_{OH} = -2mA, V_{DDQ} = \text{Min.}$	2.0	—	V

**NOTES:**

1.  $V_{DDQ}$  is selectable (3.3V/2.5V) via OPT pins. Refer to page 6 for details.
2. Applicable only for TMS, TDI and TRST inputs.
3. Outputs tested in tri-state mode.

5679 tbl 09

### DC Electrical Characteristics Over the Operating Temperature and Supply Voltage Range<sup>(3)</sup> ( $V_{DD} = 2.5V \pm 100mV$ )

Symbol	Parameter	Test Condition	Version	70T653MS10 Com'l Only		70T653MS12 Com'l & Ind		70T653MS15 Com'l Only		Unit
				Typ. <sup>(4)</sup>	Max.	Typ. <sup>(4)</sup>	Max.	Typ. <sup>(4)</sup>	Max.	
I <sub>DD</sub>	Dynamic Operating Current (Both Ports Active)	$\overline{CE}_L \text{ and } \overline{CE}_R = V_{IL},$ Outputs Disabled $f = f_{MAX}^{(1)}$	COM'L S	600	810	600	710	450	600	mA
			IND S	—	—	600	790	—	—	
I <sub>SB1</sub> <sup>(6)</sup>	Standby Current (Both Ports - TTL Level Inputs)	$\overline{CE}_L = \overline{CE}_R = V_{IH}$ $f = f_{MAX}^{(1)}$	COM'L S	180	240	150	210	120	170	mA
			IND S	—	—	150	260	—	—	
I <sub>SB2</sub> <sup>(6)</sup>	Standby Current (One Port - TTL Level Inputs)	$\overline{CE}^*A^* = V_{IL} \text{ and } \overline{CE}^*B^* = V_{IH}^{(5)}$ Active Port Outputs Disabled, $f = f_{MAX}^{(1)}$	COM'L S	400	530	360	460	300	400	mA
			IND S	—	—	360	510	—	—	
I <sub>SB3</sub>	Full Standby Current (Both Ports - CMOS Level Inputs)	Both Ports $\overline{CE}_L$ and $\overline{CE}_R \geq V_{DD} - 0.2V, V_{IN} \geq V_{DD} - 0.2V$ or $V_{IN} \leq 0.2V, f = 0^{(2)}$	COM'L S	4	20	4	20	4	20	mA
			IND S	—	—	4	40	—	—	
I <sub>SB4</sub> <sup>(6)</sup>	Full Standby Current (One Port - CMOS Level Inputs)	$\overline{CE}^*A^* \leq 0.2V \text{ and } \overline{CE}^*B^* \geq V_{DD} - 0.2V^{(5)}$ $V_{IN} \geq V_{DD} - 0.2V \text{ or } V_{IN} \leq 0.2V, \text{ Active Port, Outputs Disabled, } f = f_{MAX}^{(1)}$	COM'L S	400	530	360	460	300	400	mA
			IND S	—	—	360	510	—	—	
I <sub>ZZ</sub>	Sleep Mode Current (Both Ports - TTL Level Inputs)	$ZZ_L = ZZ_R = V_{IH}$ $f = f_{MAX}^{(1)}$	COM'L S	4	20	4	20	4	20	mA
			IND S	—	—	4	40	—	—	

**NOTES:**

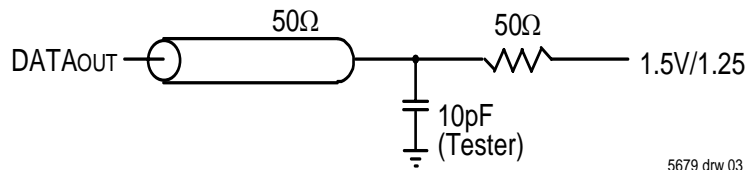
1. At  $f = f_{MAX}$ , address and control lines (except Output Enable) are cycling at the maximum frequency read cycle of 1/trc, using "AC TEST CONDITIONS" at input levels of GND to 3.3V.
2.  $f = 0$  means no address or control lines change. Applies only to input at CMOS level standby.
3. Port "A" may be either left or right port. Port "B" is the opposite from port "A".
4.  $V_{DD} = 3.3V, T_A = 25^\circ C$  for Typ, and are not production tested.  $I_{DD} \text{ dc}(f=0) = 200mA$  (Typ).
5.  $\overline{CE}_X = V_{IL}$  means  $\overline{CE}_{0X} = V_{IL}$  and  $CE_{1X} = V_{IH}$   
 $\overline{CE}_X = V_{IH}$  means  $\overline{CE}_{0X} = V_{IH}$  or  $CE_{1X} = V_{IL}$   
 $\overline{CE}_X \leq 0.2V$  means  $\overline{CE}_{0X} \leq 0.2V$  and  $CE_{1X} \geq V_{DDQX} - 0.2V$   
 $\overline{CE}_X \geq V_{DDQX} - 0.2V$  means  $\overline{CE}_{0X} \geq V_{DDQX} - 0.2V$  or  $CE_{1X} \leq 0.2V$ .  
 "X" represents "L" for left port or "R" for right port.
6. I<sub>SB1</sub>, I<sub>SB2</sub> and I<sub>SB4</sub> will all reach full standby levels (I<sub>SB3</sub>) on the appropriate port(s) if ZZ<sub>L</sub> and /or ZZ<sub>R</sub> = V<sub>IH</sub>.

5679 tbl 10

### AC Test Conditions (V<sub>DDQ</sub> - 3.3V/2.5V)

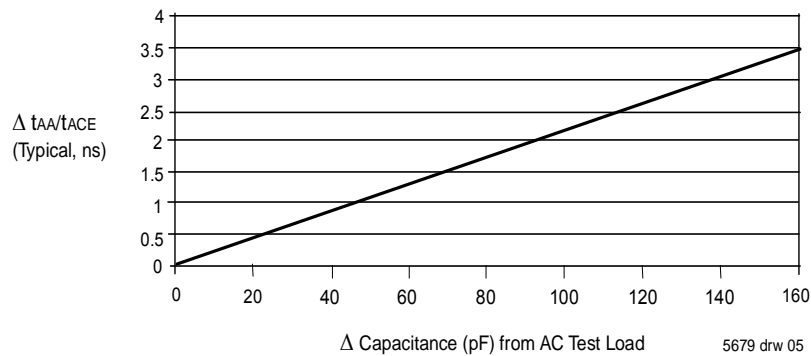
Input Pulse Levels	GND to 3.0V / GND to 2.4V
Input Rise/Fall Times	2ns Max.
Input Timing Reference Levels	1.5V/1.25V
Output Reference Levels	1.5V/1.25V
Output Load	Figure 1

5679 tbl 11



5679 drw 03

Figure 1. AC Output Test load.



5679 drw 05

Figure 3. Typical Output Derating (Lumped Capacitive Load).



## AC Electrical Characteristics Over the Operating Temperature and Supply Voltage Range<sup>(4)</sup>

Symbol	Parameter	70T653MS10 Com'l Only		70T653MS12 Com'l & Ind		70T653MS15 Com'l Only		Unit
		Min.	Max.	Min.	Max.	Min.	Max.	
<b>READ CYCLE</b>								
t <sub>RC</sub>	Read Cycle Time	10	—	12	—	15	—	ns
t <sub>AA</sub>	Address Access Time	—	10	—	12	—	15	ns
t <sub>ACE</sub>	Chip Enable Access Time <sup>(3)</sup>	—	10	—	12	—	15	ns
t <sub>ABE</sub>	Byte Enable Access Time <sup>(3)</sup>	—	5	—	6	—	7	ns
t <sub>AOE</sub>	Output Enable Access Time	—	5	—	6	—	7	ns
t <sub>OH</sub>	Output Hold from Address Change	3	—	3	—	3	—	ns
t <sub>LZ</sub>	Output Low-Z Time Chip Enable and Semaphore <sup>(1,2)</sup>	3	—	3	—	3	—	ns
t <sub>LZOB</sub>	Output Low-Z Time Output Enable and Byte Enable <sup>(1,2)</sup>	0	—	0	—	0	—	ns
t <sub>HZ</sub>	Output High-Z Time <sup>(1,2)</sup>	0	4	0	6	0	8	ns
t <sub>PU</sub>	Chip Enable to Power Up Time <sup>(2)</sup>	0	—	0	—	0	—	ns
t <sub>PD</sub>	Chip Disable to Power Down Time <sup>(2)</sup>	—	8	—	8	—	12	ns
t <sub>SOP</sub>	Semaphore Flag Update Pulse ( $\overline{OE}$ or $\overline{SEM}$ )	—	4	—	6	—	8	ns
t <sub>SAA</sub>	Semaphore Address Access Time	2	10	2	12	2	15	ns
t <sub>SOE</sub>	Semaphore Output Enable Access Time	—	5	—	6	—	7	ns

5679 tbl 12

## AC Electrical Characteristics Over the Operating Temperature and Supply Voltage Range<sup>(4)</sup>

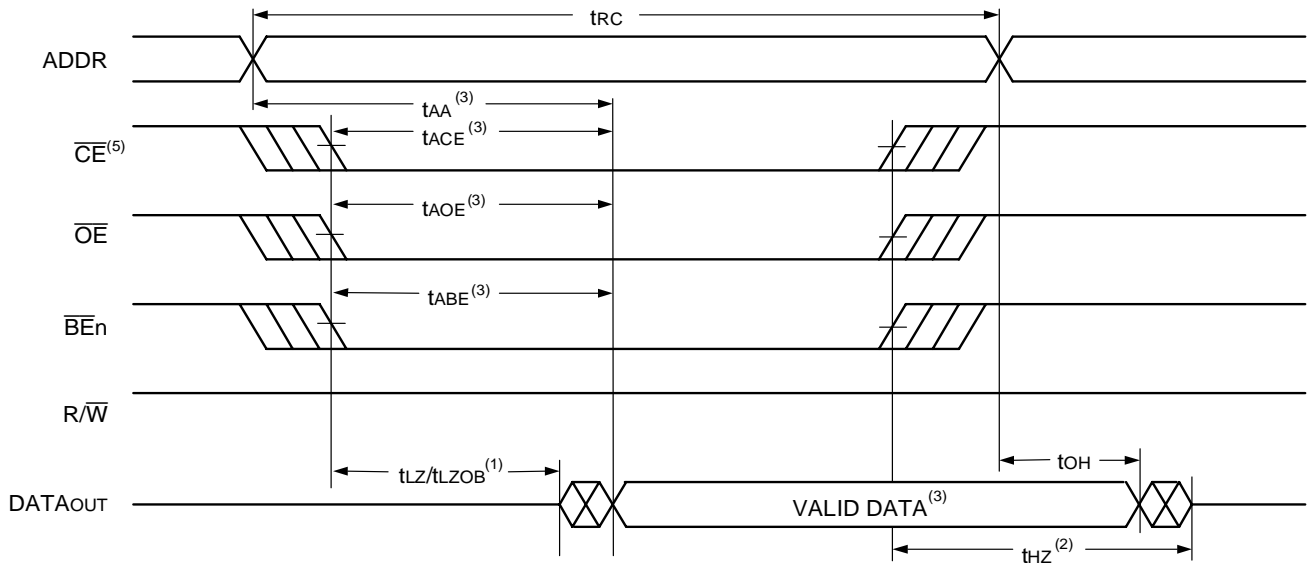
Symbol	Parameter	70T653MS10 Com'l Only		70T653MS12 Com'l & Ind		70T653MS15 Com'l Only		Unit
		Min.	Max.	Min.	Max.	Min.	Max.	
<b>WRITE CYCLE</b>								
t <sub>WC</sub>	Write Cycle Time	10	—	12	—	15	—	ns
t <sub>EW</sub>	Chip Enable to End-of-Write <sup>(3)</sup>	7	—	9	—	12	—	ns
t <sub>AW</sub>	Address Valid to End-of-Write	7	—	9	—	12	—	ns
t <sub>AS</sub>	Address Set-up Time <sup>(3)</sup>	0	—	0	—	0	—	ns
t <sub>WP</sub>	Write Pulse Width	7	—	9	—	12	—	ns
t <sub>WR</sub>	Write Recovery Time	0	—	0	—	0	—	ns
t <sub>DW</sub>	Data Valid to End-of-Write	5	—	7	—	10	—	ns
t <sub>DH</sub>	Data Hold Time	0	—	0	—	0	—	ns
t <sub>WZ</sub>	Write Enable to Output in High-Z <sup>(1,2)</sup>	—	4	—	6	—	8	ns
t <sub>OW</sub>	Output Active from End-of-Write <sup>(1,2)</sup>	3	—	3	—	3	—	ns
t <sub>SWRD</sub>	$\overline{SEM}$ Flag Write to Read Time	5	—	5	—	5	—	ns
t <sub>SPS</sub>	$\overline{SEM}$ Flag Contention Window	5	—	5	—	5	—	ns

5679 tbl 13

### NOTES:

1. Transition is measured 0mV from Low or High-impedance voltage with Output Test Load (Figure 1).
2. This parameter is guaranteed by device characterization, but is not production tested.
3. To access RAM,  $\overline{CE} = V_{IL}$  and  $\overline{SEM} = V_{IH}$ . To access semaphore,  $\overline{CE} = V_{IH}$  and  $\overline{SEM} = V_{IL}$ . Either condition must be valid for the entire t<sub>EW</sub> time.  $\overline{CE} = V_{IL}$  when  $\overline{CE}_0 = V_{IL}$  and  $\overline{CE}_1 = V_{IH}$ .  $\overline{CE} = V_{IH}$  when  $\overline{CE}_0 = V_{IH}$  and/or  $\overline{CE}_1 = V_{IL}$ .
4. These values are valid regardless of the power supply level selected for I/O and control signals (3.3V/2.5V). See page 6 for details.

### Waveform of Read Cycles<sup>(4)</sup>

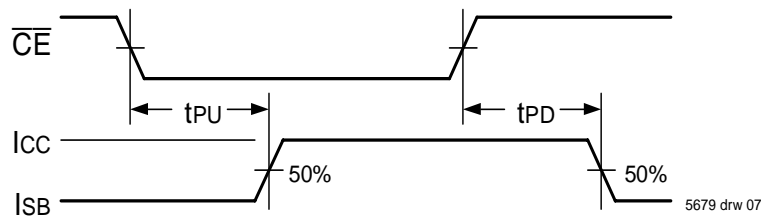


5679 drw 06

#### NOTES:

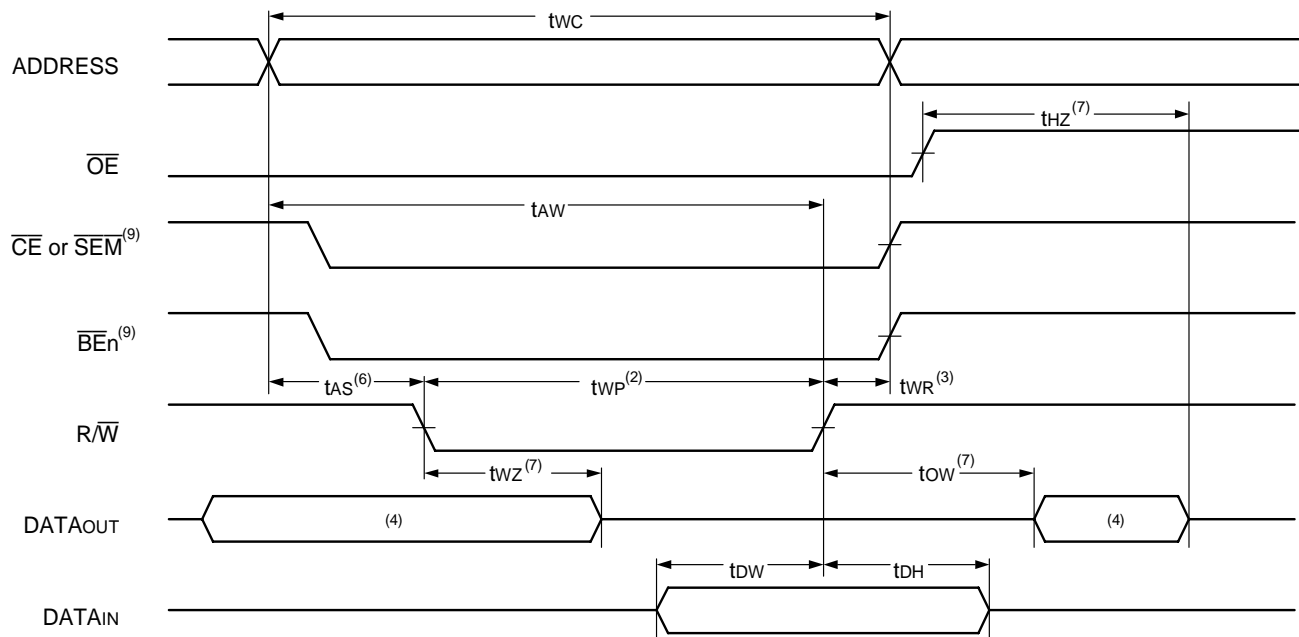
1. Timing depends on which signal is asserted last,  $\overline{OE}$ ,  $\overline{CE}$  or  $\overline{BE}$ .
2. Timing depends on which signal is de-asserted first  $\overline{CE}$ ,  $\overline{OE}$  or  $\overline{BE}$ .
3. Start of valid data depends on which timing becomes effective last  $t_{AOE}$ ,  $t_{ACE}$ ,  $t_{AA}$  or  $t_{ABE}$ .
4.  $\overline{SEM} = V_{IH}$ .
5.  $\overline{CE} = L$  occurs when  $\overline{CE}_0 = V_{IL}$  and  $CE_1 = V_{IH}$ .  $\overline{CE} = H$  when  $\overline{CE}_0 = V_{IH}$  and/or  $CE_1 = V_{IL}$ .

### Timing of Power-Up Power-Down



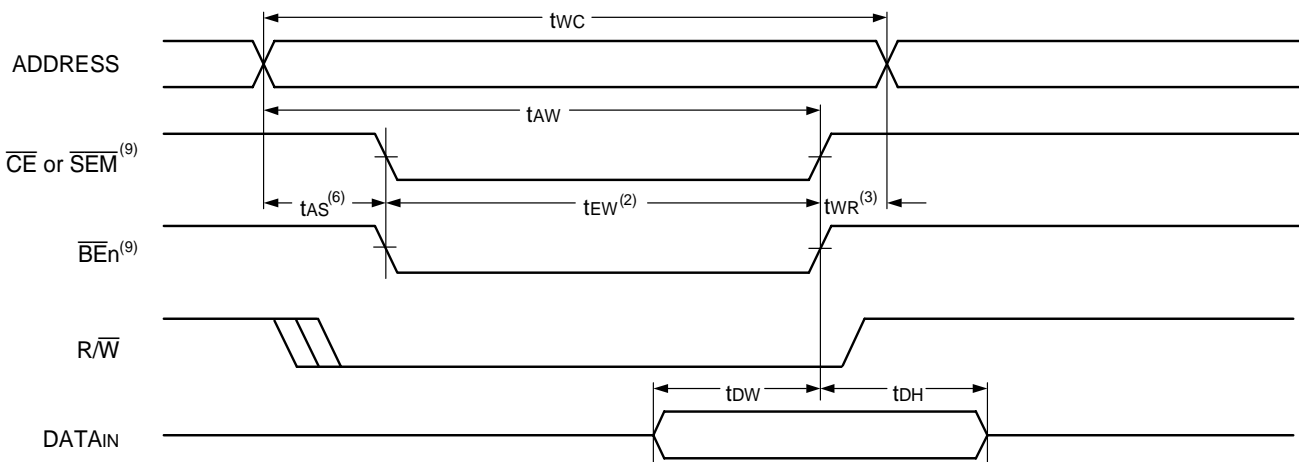
5679 drw 07

### Timing Waveform of Write Cycle No. 1, R/W Controlled Timing<sup>(1,5,8)</sup>



5679 drw 10

### Timing Waveform of Write Cycle No. 2, CE Controlled Timing<sup>(1,5,8)</sup>



5679 drw 11

**NOTES:**

1.  $R/\overline{W}$  or  $\overline{CE}$  or  $\overline{BE}_n = V_{IH}$  during all address transitions for Write Cycles 1 and 2.
2. A write occurs during the overlap ( $t_{EW}$  or  $t_{WP}$ ) of a  $\overline{CE} = V_{IL}$ ,  $\overline{BE}_n = V_{IL}$ , and a  $R/\overline{W} = V_{IL}$  for memory array writing cycle.
3.  $t_{WR}$  is measured from the earlier of  $\overline{CE}$ ,  $\overline{BE}_n$  or  $R/\overline{W}$  (or  $\overline{SEM}$  or  $R/\overline{W}$ ) going HIGH to the end of write cycle.
4. During this period, the I/O pins are in the output state and input signals must not be applied.
5. If the  $\overline{CE}$  or  $\overline{SEM} = V_{IL}$  transition occurs simultaneously with or after the  $R/\overline{W} = V_{IL}$  transition, the outputs remain in the High-impedance state.
6. Timing depends on which enable signal is asserted last,  $\overline{CE}$  or  $R/\overline{W}$ .
7. This parameter is guaranteed by device characterization, but is not production tested. Transition is measured 0mV from steady state with the Output Test Load (Figure 1).
8. If  $\overline{OE} = V_{IL}$  during  $R/\overline{W}$  controlled write cycle, the write pulse width must be the larger of  $t_{WP}$  or ( $t_{WZ} + t_{DW}$ ) to allow the I/O drivers to turn off and data to be placed on the bus for the required  $t_{DW}$ . If  $\overline{OE} = V_{IH}$  during an  $R/\overline{W}$  controlled write cycle, this requirement does not apply and the write pulse can be as short as the specified  $t_{WP}$ .
9. To access RAM,  $\overline{CE} = V_{IL}$  and  $\overline{SEM} = V_{IH}$ . To access semaphore,  $\overline{CE} = V_{IH}$  and  $\overline{SEM} = V_{IL}$ .  $t_{EW}$  must be met for either condition.  $\overline{CE} = V_{IL}$  when  $\overline{CE}_0 = V_{IL}$  and  $CE_1 = V_{IH}$ .  $\overline{CE} = V_{IH}$  when  $\overline{CE}_0 = V_{IH}$  and/or  $CE_1 = V_{IL}$ .

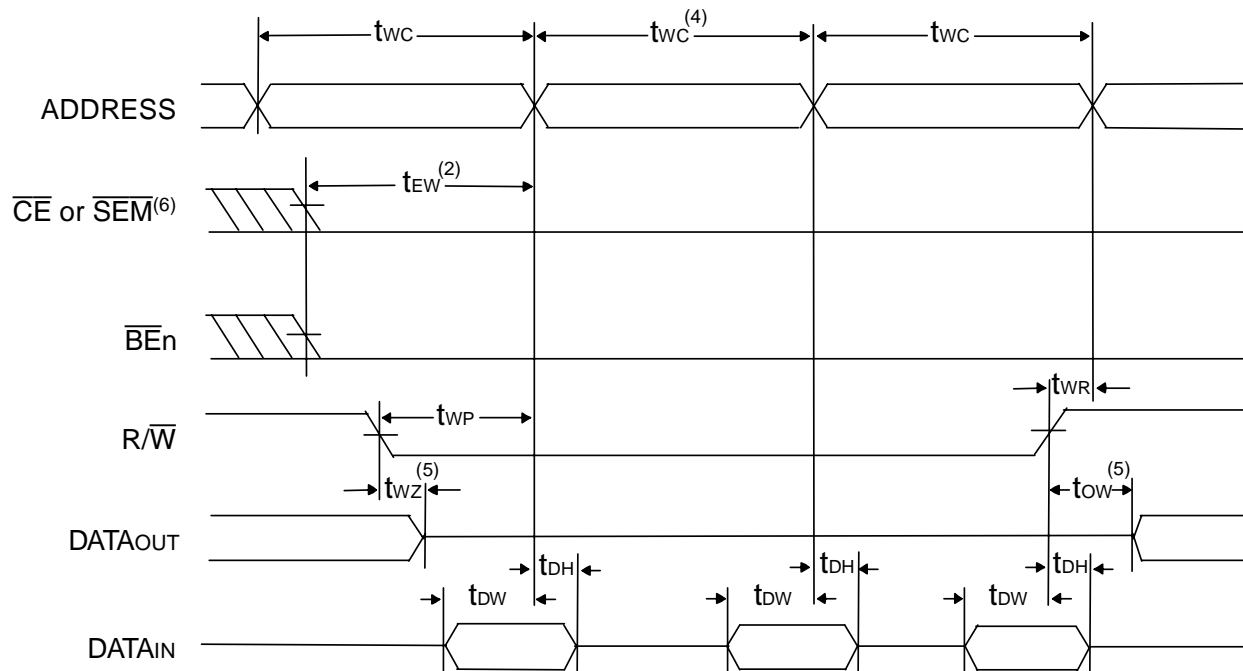
## RapidWrite Mode Write Cycle

Unlike other vendors' Asynchronous Random Access Memories, the IDT70T653M is capable of performing multiple back-to-back write operations without having to pulse the R/W,  $\overline{CE}$ , or  $\overline{BEn}$  signals high during address transitions. This RapidWrite Mode functionality allows the system designer to achieve optimum back-to-back write cycle performance without the difficult task of generating narrow reset pulses every cycle, simplifying system design and reducing time to market.

During this new RapidWrite Mode, the end of the write cycle is now defined by the ending address transition, instead of the R/W or  $\overline{CE}$  or  $\overline{BEn}$  transition to the inactive state. R/W,  $\overline{CE}$ , and  $\overline{BEn}$  can be held active throughout the address transition between write cycles. Care must be

taken to still meet the Write Cycle time ( $t_{wc}$ ), the time in which the Address inputs must be stable. Input data setup and hold times ( $t_{dw}$  and  $t_{dh}$ ) will now be referenced to the ending address transition. In this RapidWrite Mode the I/O will remain in the Input mode for the duration of the operations due to R/W being held low. All standard Write Cycle specifications must be adhered to. However,  $t_{as}$  and  $t_{wr}$  are only applicable when switching between read and write operations. Also, there are two additional conditions on the Address Inputs that must also be met to ensure correct address controlled writes. These specifications, the Allowable Address Skew ( $t_{aas}$ ) and the Address Rise/Fall time ( $t_{arf}$ ), must be met to use the RapidWrite Mode. If these conditions are not met there is the potential for inadvertent write operations at random intermediate locations as the device transitions between the desired write addresses.

## Timing Waveform of Write Cycle No. 3, RapidWrite Mode Write Cycle<sup>(1,3)</sup>



5679 drw 08

### NOTES:

- $\overline{OE} = V_{IL}$  for this timing waveform as shown.  $\overline{OE}$  may equal  $V_{IH}$  with same write functionality; I/O would then always be in High-Z state.
- A write occurs during the overlap ( $t_{EW}$  or  $t_{WP}$ ) of a  $\overline{CE} = V_{IL}$ ,  $\overline{BEn} = V_{IL}$ , and a  $R/W = V_{IL}$  for memory array writing cycle. The last transition LOW of  $\overline{CE}$ ,  $\overline{BEn}$ , and  $R/W$  initiates the write sequence. The first transition HIGH of  $\overline{CE}$ ,  $\overline{BEn}$ , and  $R/W$  terminates the write sequence.
- If the  $\overline{CE}$  or  $\overline{SEM} = V_{IL}$  transition occurs simultaneously with or after the  $R/W = V_{IL}$  transition, the outputs remain in the High-impedance state.
- The timing represented in this cycle can be repeated multiple times to execute sequential RapidWrite Mode writes.
- This parameter is guaranteed by device characterization, but is not production tested. Transition is measured 0mV from steady state with the Output Test Load (Figure 1).
- To access RAM,  $\overline{CE} = V_{IL}$  and  $\overline{SEM} = V_{IH}$ . To access semaphore,  $\overline{CE} = V_{IH}$  and  $\overline{SEM} = V_{IL}$ .  $t_{EW}$  must be met for either condition.  $\overline{CE} = V_{IL}$  when  $\overline{CE}_0 = V_{IL}$  and  $CE_1 = V_{IH}$ .  $\overline{CE} = V_{IH}$  when  $\overline{CE}_0 = V_{IH}$  and/or  $CE_1 = V_{IL}$ .

### AC Electrical Characteristics over the Operating Temperature Range and Supply Voltage Range for RapidWrite Mode Write Cycle<sup>(1)</sup>

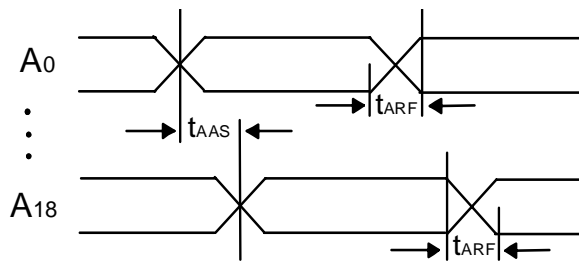
Symbol	Parameter	Min	Max	Unit
t <sub>AAS</sub>	Allowable Address Skew for RapidWrite Mode	—	1	ns
t <sub>ARF</sub>	Address Rise/Fall Time for RapidWrite Mode	1.5	—	V/ns

5679 tbl 14

**NOTE:**

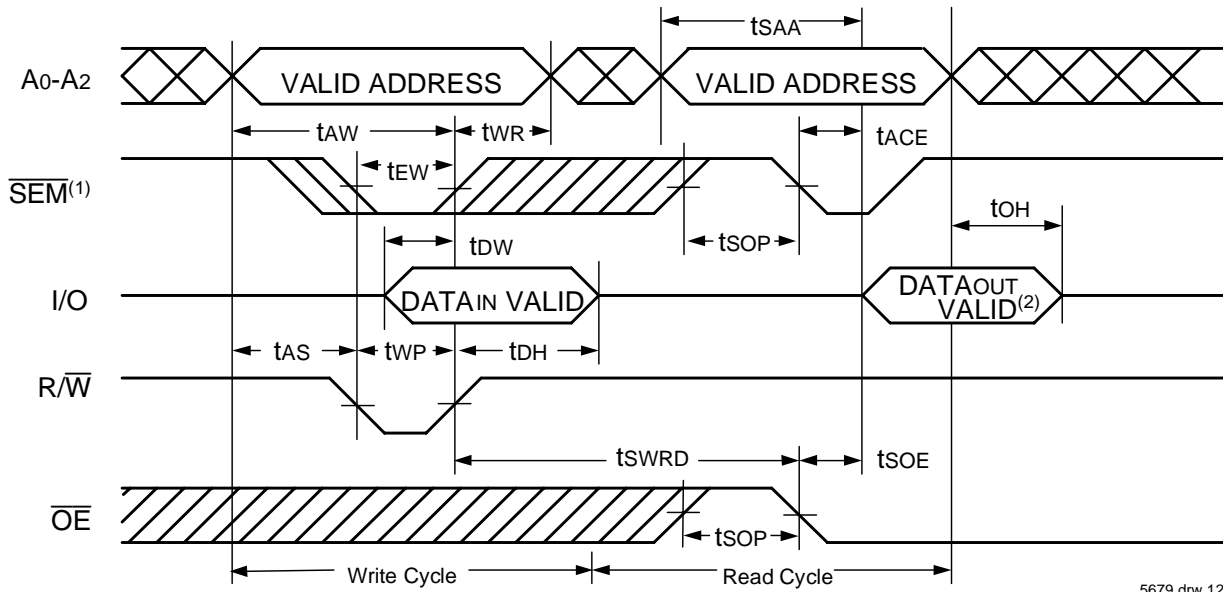
1. Timing applies to all speed grades when utilizing the RapidWrite Mode Write Cycle.

### Timing Waveform of Address Inputs for RapidWrite Mode Write Cycle



5679 drw 09

### Timing Waveform of Semaphore Read after Write Timing, Either Side<sup>(1)</sup>

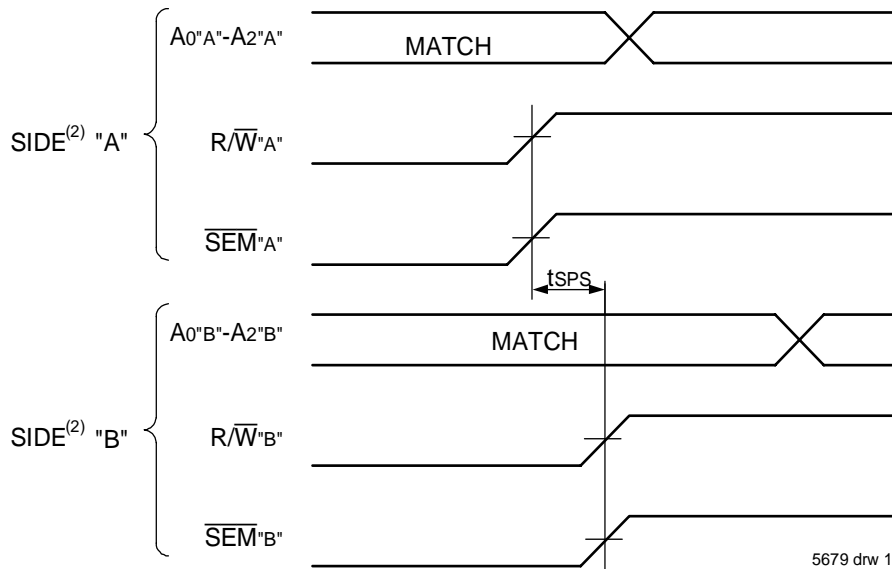


5679 drw 12

**NOTES:**

1.  $\overline{CE}_0 = V_{IH}$  and  $CE_1 = V_{IL}$  are required for the duration of both the write cycle and the read cycle waveforms shown above. Refer to Truth Table II for details and for appropriate  $\overline{BEn}$  controls.
2. "DATAOUT VALID" represents all I/O's (I/O<sub>0</sub> - I/O<sub>8</sub> and I/O<sub>18</sub> - I/O<sub>26</sub>) equal to the semaphore value.

### Timing Waveform of Semaphore Write Contention<sup>(1,3,4)</sup>



5679 drw 13

**NOTES:**

1.  $D_{OR} = D_{OL} = V_{IL}$ ,  $\overline{CE}_L = \overline{CE}_R = V_{IH}$ . Refer to Truth Table II for appropriate  $\overline{BE}$  controls.
2. All timing is the same for left and right ports. Port "A" may be either left or right port. "B" is the opposite from port "A".
3. This parameter is measured from R/W<sup>A</sup> or SEM<sup>A</sup> going HIGH to R/W<sup>B</sup> or SEM<sup>B</sup> going HIGH.
4. If t<sub>SPS</sub> is not satisfied, the semaphore will fall positively to one side or the other, but there is no guarantee which side will be granted the semaphore flag.

## AC Electrical Characteristics Over the Operating Temperature and Supply Voltage Range

Symbol	Parameter	70T653MS10 Com'l Only		70T653MS12 Com'l & Ind		70T653MS15 Com'l Only		Unit
		Min.	Max.	Min.	Max.	Min.	Max.	
<b>BUSY TIMING</b>								
t <sub>WB</sub>	BUSY Input to Write <sup>(4)</sup>	0	—	0	—	0	—	ns
t <sub>WH</sub>	Write Hold After $\overline{\text{BUSY}}$ <sup>(5)</sup>	7	—	9	—	12	—	ns
<b>PORT-TO-PORT DELAY TIMING</b>								
t <sub>WDD</sub>	Write Pulse to Data Delay <sup>(1)</sup>	—	14	—	16	—	20	ns
t <sub>DDD</sub>	Write Data Valid to Read Data Delay <sup>(1)</sup>	—	14	—	16	—	20	ns

5679 tbl 15

**NOTES:**

1. Port-to-port delay through RAM cells from writing port to reading port, refer to Timing Waveform of Write with Port-to-Port Read.
2. To ensure that the earlier of the two ports wins.
3. t<sub>DD</sub> is a calculated parameter and is the greater of the Max. spec, t<sub>WDD</sub> – t<sub>WP</sub> (actual), or t<sub>DDD</sub> – t<sub>DR</sub> (actual).
4. To ensure that the write cycle is inhibited on port "B" during contention on port "A".
5. To ensure that a write cycle is completed on port "B" after contention on port "A".

## AC Electrical Characteristics Over the Operating Temperature and Supply Voltage Range<sup>(1,2,3)</sup>

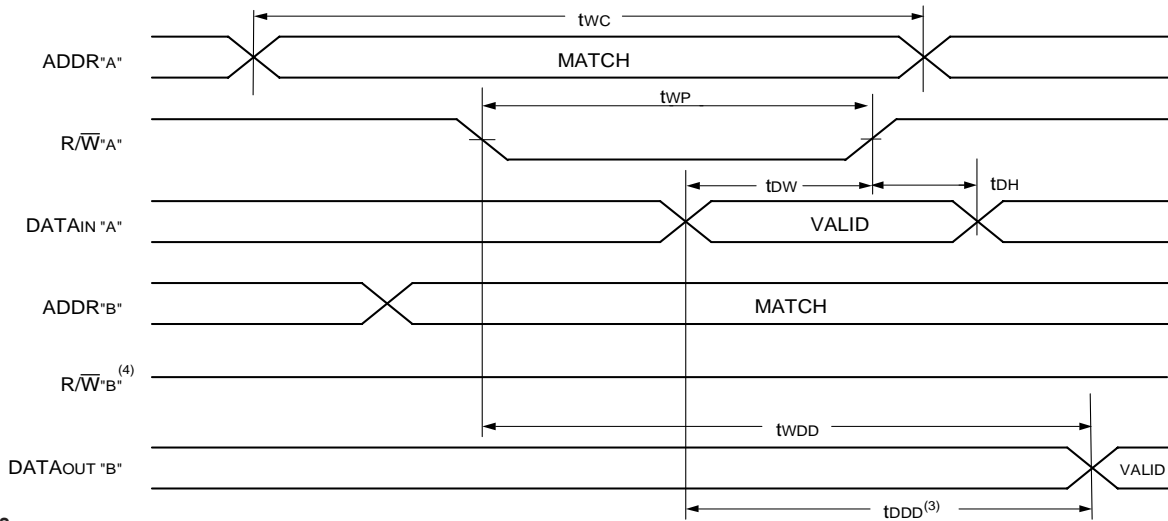
Symbol	Parameter	70T65M3S10 Com'l Only		70T653MS12 Com'l & Ind		70T6539MS15 Com'l Only		
		Min.	Max.	Min.	Max.	Min.	Max.	
<b>SLEEP MODE TIMING (ZZx=V<sub>IH</sub>)</b>								
t <sub>ZS</sub>	Sleep Mode Set Time	10	—	12	—	15	—	
t <sub>ZR</sub>	Sleep Mode Reset Time	10	—	12	—	15	—	
t <sub>ZPD</sub>	Sleep Mode Power Down Time <sup>(4)</sup>	10	—	12	—	15	—	
t <sub>ZPU</sub>	Sleep Mode Power Up Time <sup>(4)</sup>	—	0	—	0	—	0	

5679 tbl 15a

**NOTES:**

1. Timing is the same for both ports.
2. The sleep mode pin shuts off all dynamic inputs, except JTAG inputs, when asserted. OPTx,  $\overline{\text{INTx}}$  and the sleep mode pins themselves (ZZx) are not affected during sleep mode. It is recommended that boundary scan not be operated during sleep mode.
3. These values are valid regardless of the power supply level selected for I/O and control signals (3.3V/2.5V). See page 6 for details.
4. This parameter is guaranteed by device characterization, but is not production tested.

### Timing Waveform of Write with Port-to-Port Read<sup>(1,3)</sup>

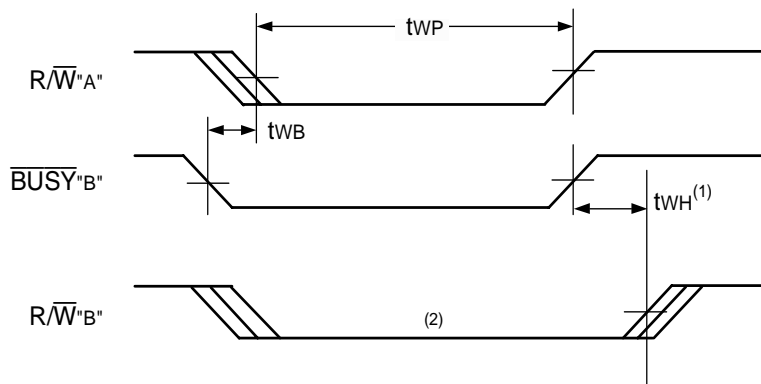


**NOTES:**

- $\overline{CE}_{0L} = \overline{CE}_{0R} = V_{IL}; CE_{1L} = CE_{1R} = V_{IH}.$
- $\overline{OE} = V_{IL}$  for the reading port.
- All timing is the same for left and right ports. Port "A" may be either the left or right port. Port "B" is the port opposite from port "A".
- $R/\overline{W}_B = V_{IH}.$

5679 drw 14a

### Timing Waveform of Write with BUSY



**NOTES:**

- $t_{wH}$  must be met for  $\overline{BUSY}$  input.
- $\overline{BUSY}$  is asserted on port "B" blocking  $R/\overline{W}_B$ , until  $\overline{BUSY}$ "B" goes HIGH.

5679 drw 15

### AC Electrical Characteristics Over the Operating Temperature and Supply Voltage Range<sup>(1,2)</sup>

Symbol	Parameter	70T653MS10 Com'l Only		70T653MS12 Com'l & Ind		70T653MS15 Com'l Only		Unit	
		Min.	Max.	Min.	Max.	Min.	Max.		
<b>INTERRUPT TIMING</b>									
$t_{AS}$	Address Set-up Time	0	—	0	—	0	—	ns	
$t_{WR}$	Write Recovery Time	0	—	0	—	0	—	ns	
$t_{INS}$	Interrupt Set Time	—	10	—	12	—	15	ns	
$t_{INR}$	Interrupt Reset Time	—	10	—	12	—	15	ns	

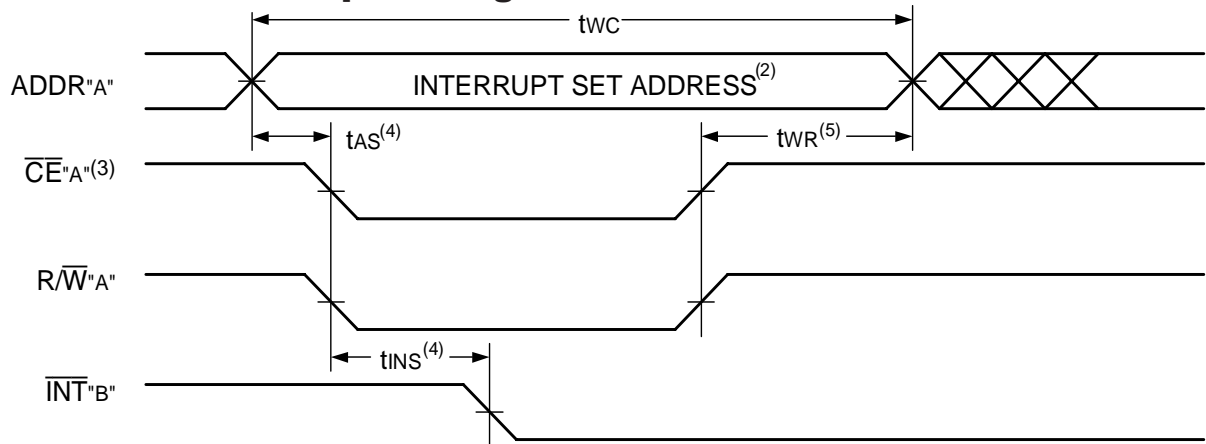
**NOTES:**

- Timing is the same for both ports.
- These values are valid regardless of the power supply level selected for I/O and control signals (3.3V/2.5V). See page 6 for details.

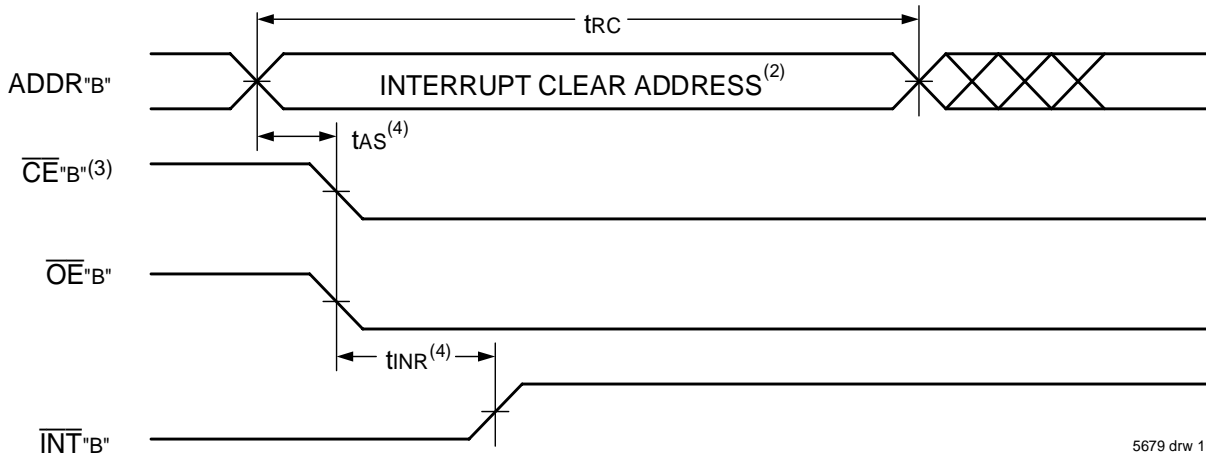
5679 tbl 16



### Waveform of Interrupt Timing<sup>(1)</sup>



5679 drw 18



5679 drw 19

**NOTES:**

1. All timing is the same for left and right ports. Port "A" may be either the left or right port. Port "B" is the port opposite from port "A".
2. Refer to Interrupt Truth Table.
3.  $\overline{CE}_x = V_{IL}$  means  $\overline{CE}_{0x} = V_{IL}$  and  $CE_{1x} = V_{IH}$ .  $\overline{CE}_x = V_{IH}$  means  $\overline{CE}_{0x} = V_{IH}$  and/or  $CE_{1x} = V_{IL}$ .
4. Timing depends on which enable signal ( $\overline{CE}$  or  $R/\overline{W}$ ) is asserted last.
5. Timing depends on which enable signal ( $\overline{CE}$  or  $R/\overline{W}$ ) is de-asserted first.

### Truth Table III — Interrupt Flag<sup>(1,4)</sup>

Left Port					Right Port					Function
R/W <sub>L</sub>	CE <sub>L</sub>	OE <sub>L</sub>	A <sub>18L-A<sub>0L</sub></sub>	INT <sub>L</sub>	R/W <sub>R</sub>	CE <sub>R</sub>	OE <sub>R</sub>	A <sub>18R-A<sub>0R</sub></sub>	INT <sub>R</sub>	
L	L	X	7FFFF	X	X	X	X	X	L <sup>(2)</sup>	Set Right INT <sub>R</sub> Flag
X	X	X	X	X	X	L	L	7FFFF	H <sup>(3)</sup>	Reset Right INT <sub>R</sub> Flag
X	X	X	X	L <sup>(3)</sup>	L	L	X	7FFFE	X	Set Left INT <sub>L</sub> Flag
X	L	L	7FFFE	H <sup>(2)</sup>	X	X	X	X	X	Reset Left INT <sub>L</sub> Flag

5679 tbl 17

**NOTES:**

1. Assumes  $\overline{BUSY}_L = \overline{BUSY}_R = V_{IH}$ .  $\overline{CE}_{0x} = V_{IL}$  and  $CE_{1x} = V_{IH}$ .
2. If  $\overline{BUSY}_L = V_{IL}$ , then no change.
3. If  $\overline{BUSY}_R = V_{IL}$ , then no change.
4. INT<sub>L</sub> and INT<sub>R</sub> must be initialized at power-up.

**Truth Table IV — Example of Semaphore Procurement Sequence<sup>(1,2,3)</sup>**

Functions	D <sub>0</sub> - D <sub>8</sub> Left D <sub>18</sub> - D <sub>26</sub> Left	D <sub>0</sub> - D <sub>8</sub> Right D <sub>18</sub> - D <sub>26</sub> Right	Status
No Action	1	1	Semaphore free
Left Port Writes "0" to Semaphore	0	1	Left port has semaphore token
Right Port Writes "0" to Semaphore	0	1	No change. Right side has no write access to semaphore
Left Port Writes "1" to Semaphore	1	0	Right port obtains semaphore token
Left Port Writes "0" to Semaphore	1	0	No change. Left port has no write access to semaphore
Right Port Writes "1" to Semaphore	0	1	Left port obtains semaphore token
Left Port Writes "1" to Semaphore	1	1	Semaphore free
Right Port Writes "0" to Semaphore	1	0	Right port has semaphore token
Right Port Writes "1" to Semaphore	1	1	Semaphore free
Left Port Writes "0" to Semaphore	0	1	Left port has semaphore token
Left Port Writes "1" to Semaphore	1	1	Semaphore free

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**NOTES:**

1. This table denotes a sequence of events for only one of the eight semaphores on the IDT70T653M.
2. There are eight semaphore flags written to via I/O<sub>0</sub> and read from I/Os (I/O<sub>0</sub>-I/O<sub>8</sub> and I/O<sub>18</sub>-I/O<sub>26</sub>). These eight semaphores are addressed by A<sub>0</sub> - A<sub>2</sub>.
3.  $\overline{CE} = V_{IH}$ ,  $\overline{SEM} = V_{IL}$  to access the semaphores. Refer to the Semaphore Read/Write Control Truth Table.

**Functional Description**

The IDT70T653M provides two ports with separate control, address and I/O pins that permit independent access for reads or writes to any location in memory. The IDT70T653M has an automatic power down feature controlled by  $\overline{CE}$ . The  $\overline{CE}_0$  and  $CE_1$  control the on-chip power down circuitry that permits the respective port to go into a standby mode when not selected ( $\overline{CE} = \text{HIGH}$ ). When a port is enabled, access to the entire memory array is permitted.

**Interrupts**

If the user chooses the interrupt function, a memory location (mail box or message center) is assigned to each port. The left port interrupt flag ( $\overline{INT}_L$ ) is asserted when the right port writes to memory location 7FFFE (HEX), where a write is defined as  $\overline{CE}_R = R/\overline{WR} = V_{IL}$  per the Truth Table. The left port clears the interrupt through access of address location 7FFFE when  $\overline{CE}_L = \overline{OE}_L = V_{IL}$ ,  $R/\overline{W}$  is a "don't care". Likewise, the right port interrupt flag ( $\overline{INT}_R$ ) is asserted when the left port writes to memory location 7FFFF (HEX) and to clear the interrupt flag ( $\overline{INT}_R$ ), the right port must read the memory location 7FFFF. The message (36 bits) at 7FFFE or 7FFFF is user-defined since it is an addressable SRAM location. If the interrupt function is not used, address locations 7FFFE and 7FFFF are not used as mail boxes, but as part of the random access memory. Refer to Truth Table III for the interrupt operation.

**Busy Logic**

The  $\overline{BUSY}$  pin operates as a write inhibit input pin. Normal operation can be programmed by tying the  $\overline{BUSY}$  pins HIGH. If desired, unintended write operations can be prevented to a port by tying the  $\overline{BUSY}$  pin for that port LOW.

**Semaphores**

The IDT70T653M is an extremely fast Dual-Port 512K x 36 CMOS Static RAM with an additional 8 address locations dedicated to binary

semaphore flags. These flags allow either processor on the left or right side of the Dual-Port RAM to claim a privilege over the other processor for functions defined by the system designer's software. As an example, the semaphore can be used by one processor to inhibit the other from accessing a portion of the Dual-Port RAM or any other shared resource.

The Dual-Port RAM features a fast access time, with both ports being completely independent of each other. This means that the activity on the left port in no way slows the access time of the right port. Both ports are identical in function to standard CMOS Static RAM and can be read from or written to at the same time with the only possible conflict arising from the simultaneous writing of, or a simultaneous READ/WRITE of, a non-semaphore location. Semaphores are protected against such ambiguous situations and may be used by the system program to avoid any conflicts in the non-semaphore portion of the Dual-Port RAM. These devices have an automatic power-down feature controlled by  $\overline{CE}_0$  and  $CE_1$ , the Dual-Port RAM chip enables, and  $\overline{SEM}$ , the semaphore enable. The  $\overline{CE}_0$ ,  $CE_1$ , and  $\overline{SEM}$  pins control on-chip power down circuitry that permits the respective port to go into standby mode when not selected.

Systems which can best use the IDT70T653M contain multiple processors or controllers and are typically very high-speed systems which are software controlled or software intensive. These systems can benefit from a performance increase offered by the IDT70T653Ms hardware semaphores, which provide a lockout mechanism without requiring complex programming.

Software handshaking between processors offers the maximum in system flexibility by permitting shared resources to be allocated in varying configurations. The IDT70T653M does not use its semaphore flags to control any resources through hardware, thus allowing the system designer total flexibility in system architecture.

An advantage of using semaphores rather than the more common methods of hardware arbitration is that wait states are never incurred in either processor. This can prove to be a major advantage in very high-speed systems.

## How the Semaphore Flags Work

The semaphore logic is a set of eight latches which are independent of the Dual-Port RAM. These latches can be used to pass a flag, or token, from one port to the other to indicate that a shared resource is in use. The semaphores provide a hardware assist for a use assignment method called "Token Passing Allocation." In this method, the state of a semaphore latch is used as a token indicating that a shared resource is in use. If the left processor wants to use this resource, it requests the token by setting the latch. This processor then verifies its success in setting the latch by reading it. If it was successful, it proceeds to assume control over the shared resource. If it was not successful in setting the latch, it determines that the right side processor has set the latch first, has the token and is using the shared resource. The left processor can then either repeatedly request that semaphore's status or remove its request for that semaphore to perform another task and occasionally attempt again to gain control of the token via the set and test sequence. Once the right side has relinquished the token, the left side should succeed in gaining control.

The semaphore flags are active LOW. A token is requested by writing a zero into a semaphore latch and is released when the same side writes a one to that latch.

The eight semaphore flags reside within the IDT70T653M in a separate memory space from the Dual-Port RAM. This address space is accessed by placing a low input on the  $\overline{SEM}$  pin (which acts as a chip select for the semaphore flags) and using the other control pins (Address,  $\overline{CE}_0$ ,  $\overline{CE}_1$ ,  $\overline{R/W}$  and  $\overline{BEn}$ ) as they would be used in accessing a standard Static RAM. Each of the flags has a unique address which can be accessed by either side through address pins A0–A2. When accessing the semaphores, none of the other address pins has any effect.

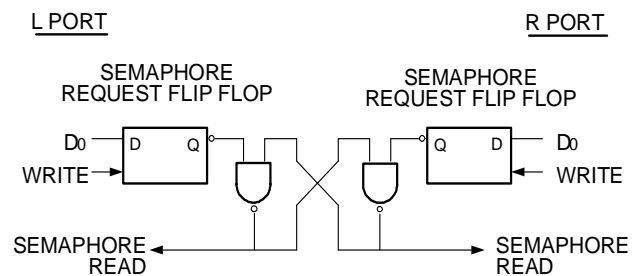
When writing to a semaphore, only data pin D0 is used. If a low level is written into an unused semaphore location, that flag will be set to a zero on that side and a one on the other side (see Truth Table IV). That semaphore can now only be modified by the side showing the zero. When a one is written into the same location from the same side, the flag will be set to a one for both sides (unless a semaphore request from the other side is pending) and then can be written to by both sides. The fact that the side which is able to write a zero into a semaphore subsequently locks out writes from the other side is what makes semaphore flags useful in interprocessor communications. (A thorough discussion on the use of this feature follows shortly.) A zero written into the same location from the other side will be stored in the semaphore request latch for that side until the semaphore is freed by the first side.

When a semaphore flag is read, its value is spread into all data bits so that a flag that is a one reads as a one in all data bits and a flag containing a zero reads as all zeros for a semaphore read, the  $\overline{SEM}$ ,  $\overline{BEn}$ , and  $\overline{OE}$  signals need to be active. (Please refer to Truth Table II). Furthermore, the read value is latched into one side's output register when that side's semaphore select ( $\overline{SEM}$ ,  $\overline{BEn}$ ) and output enable ( $\overline{OE}$ ) signals go active. This serves to disallow the semaphore from changing state in the middle of a read cycle due to a write cycle from the other side.

A sequence WRITE/READ must be used by the semaphore in order to guarantee that no system level contention will occur. A processor requests access to shared resources by attempting to write a zero into a semaphore location. If the semaphore is already in use, the semaphore request latch will contain a zero, yet the semaphore flag will appear as one, a fact which the processor will verify by the

subsequent read (see Table IV). As an example, assume a processor writes a zero to the left port at a free semaphore location. On a subsequent read, the processor will verify that it has written successfully to that location and will assume control over the resource in question. Meanwhile, if a processor on the right side attempts to write a zero to the same semaphore flag it will fail, as will be verified by the fact that a one will be read from that semaphore on the right side during subsequent read. Had a sequence of READ/WRITE been used instead, system contention problems could have occurred during the gap between the read and write cycles.

It is important to note that a failed semaphore request must be followed by either repeated reads or by writing a one into the same location. The reason for this is easily understood by looking at the simple logic diagram



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Figure 4. IDT70T653M Semaphore Logic

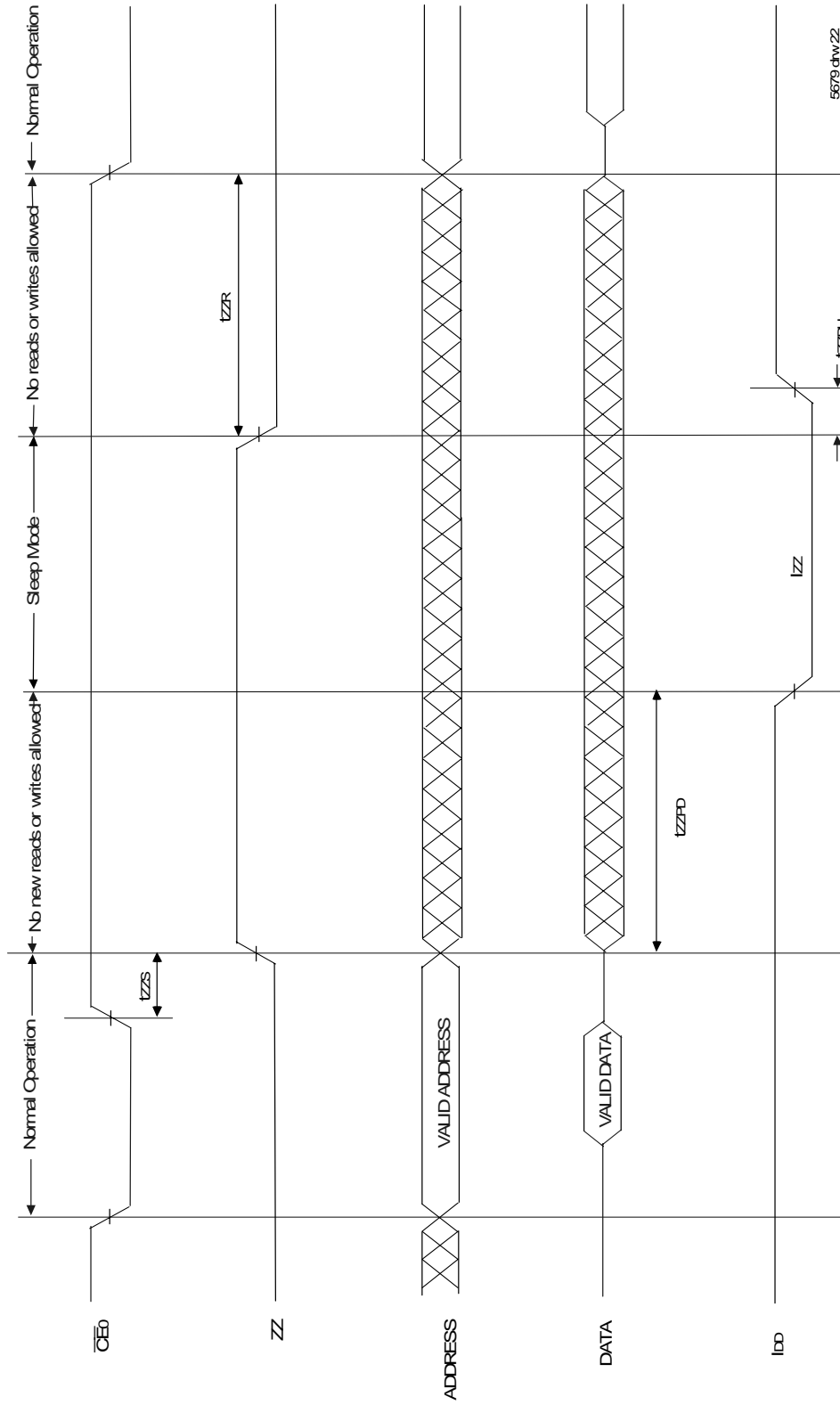
of the semaphore flag in Figure 4. Two semaphore request latches feed into a semaphore flag. Whichever latch is first to present a zero to the semaphore flag will force its side of the semaphore flag LOW and the other side HIGH. This condition will continue until a one is written to the same semaphore request latch. If the opposite side semaphore request latch has been written to zero in the meantime, the semaphore flag will flip over to the other side as soon as a one is written into the first request latch. The opposite side flag will now stay LOW until its semaphore request latch is written to a one. From this it is easy to understand that, if a semaphore is requested and the processor which requested it no longer needs the resource, the entire system can hang up until a one is written into that semaphore request latch.

The critical case of semaphore timing is when both sides request a single token by attempting to write a zero into it at the same time. The semaphore logic is specially designed to resolve this problem. If simultaneous requests are made, the logic guarantees that only one side receives the token. If one side is earlier than the other in making the request, the first side to make the request will receive the token. If both requests arrive at the same time, the assignment will be arbitrarily made to one port or the other.

One caution that should be noted when using semaphores is that semaphores alone do not guarantee that access to a resource is secure. As with any powerful programming technique, if semaphores are misused or misinterpreted, a software error can easily happen.

Initialization of the semaphores is not automatic and must be handled via the initialization program at power-up. Since any semaphore request flag which contains a zero must be reset to a one, all semaphores on both sides should have a one written into them at initialization from both sides to assure that they will be free when needed.

### Timing Waveform of Sleep Mode<sup>(1,2)</sup>



- NOTES:**
1.  $CE1 = VIH$ .
  2. All timing is same for Left and Right ports.

## Sleep Mode

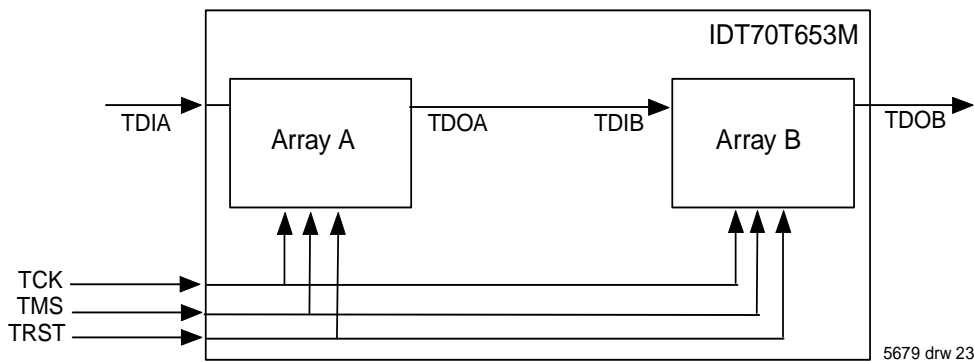
The IDT70T653M is equipped with an optional sleep or low power mode on both ports. The sleep mode pin on both ports is active high. During normal operation, the ZZ pin is pulled low. When ZZ is pulled high, the port will enter sleep mode where it will meet lowest possible power conditions. The sleep mode timing diagram shows the modes of operation: Normal Operation, No Read/Write Allowed and Sleep Mode.

For a period of time prior to sleep mode and after recovering from sleep

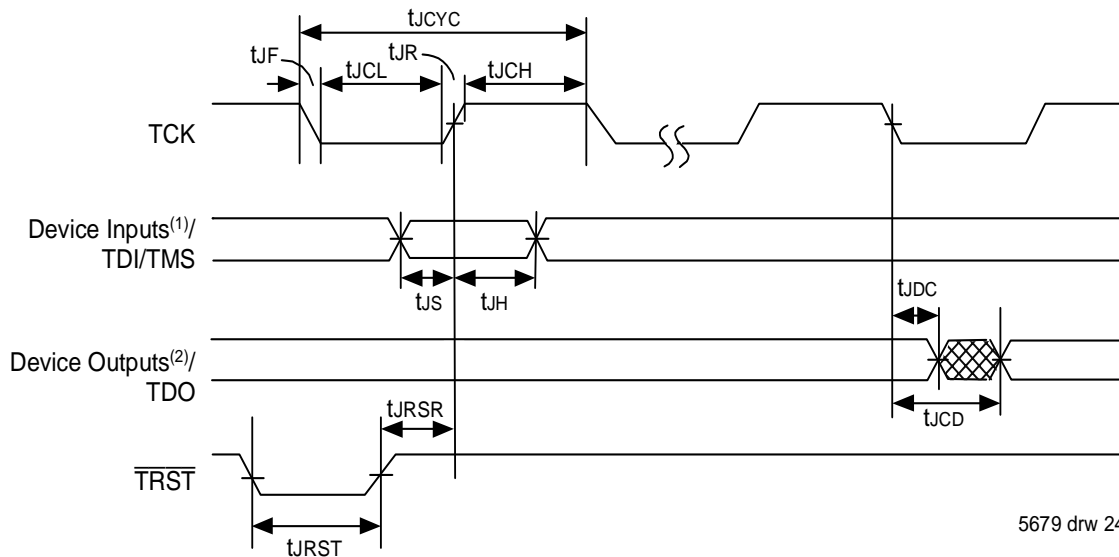
mode ( $t_{zsz}$  and  $t_{zsr}$ ), new reads or writes are not allowed. If a write or read operation occurs during these periods, the memory array may be corrupted. Validity of data out from the RAM cannot be guaranteed immediately after ZZ is asserted (prior to being in sleep).

During sleep mode the RAM automatically deselects itself. The RAM disconnects its internal buffer. All outputs will remain in high-Z state while in sleep mode. All inputs are allowed to toggle. The RAM will not be selected and will not perform any reads or writes.

## JTAG Configuration



## JTAG Timing Specifications



### NOTES:

1. Device inputs = All device inputs except TDI, TMS, TCK and  $\overline{\text{TRST}}$ .
2. Device outputs = All device outputs except TDO.

## JTAG AC Electrical Characteristics<sup>(1,2,3,4,5)</sup>

Symbol	Parameter	70T653M		
		Min.	Max.	Units
t <sub>CYC</sub>	JTAG Clock Input Period	100	—	ns
t <sub>CH</sub>	JTAG Clock HIGH	40	—	ns
t <sub>CL</sub>	JTAG Clock Low	40	—	ns
t <sub>IR</sub>	JTAG Clock Rise Time	—	3 <sup>(1)</sup>	ns
t <sub>IF</sub>	JTAG Clock Fall Time	—	3 <sup>(1)</sup>	ns
t <sub>RST</sub>	JTAG Reset	50	—	ns
t <sub>RSR</sub>	JTAG Reset Recovery	50	—	ns
t <sub>CD</sub>	JTAG Data Output	—	25	ns
t <sub>DC</sub>	JTAG Data Output Hold	0	—	ns
t <sub>S</sub>	JTAG Setup	15	—	ns
t <sub>H</sub>	JTAG Hold	15	—	ns

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### NOTES:

1. Guaranteed by design.
2. 30pF loading on external output signals.
3. Refer to AC Electrical Test Conditions stated earlier in this document.
4. JTAG operations occur at one speed (10MHz). The base device may run at any speed specified in this datasheet.
5. JTAG cannot be tested in sleep mode.

## Identification Register Definitions

Instruction Field Array B	Value Array B	Instruction Field Array A	Value Array A	Description
Revision Number (31:28)	0x0	Revision Number (63:60)	0x0	Reserved for Version number
IDT Device ID (27:12)	0x33B	IDT Device ID (59:44)	0x33B	Defines IDT Part number
IDT JEDEC ID (11:1)	0x33	IDT JEDEC ID (43:33)	0x33	Allows unique identification of device vendor as IDT
ID Register Indicator Bit (Bit 0)	1	ID Register Indicator Bit (Bit 32)	1	Indicates the presence of an ID Register

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## Scan Register Sizes

Register Name	Bit Size Array A	Bit Size Array B	Bit Size 70T653M
Instruction (IR)	4	4	8
Bypass (BYR)	1	1	2
Identification (IDR)	32	32	64
Boundary Scan (BSR)	Note (3)	Note (3)	Note (3)

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## System Interface Parameters

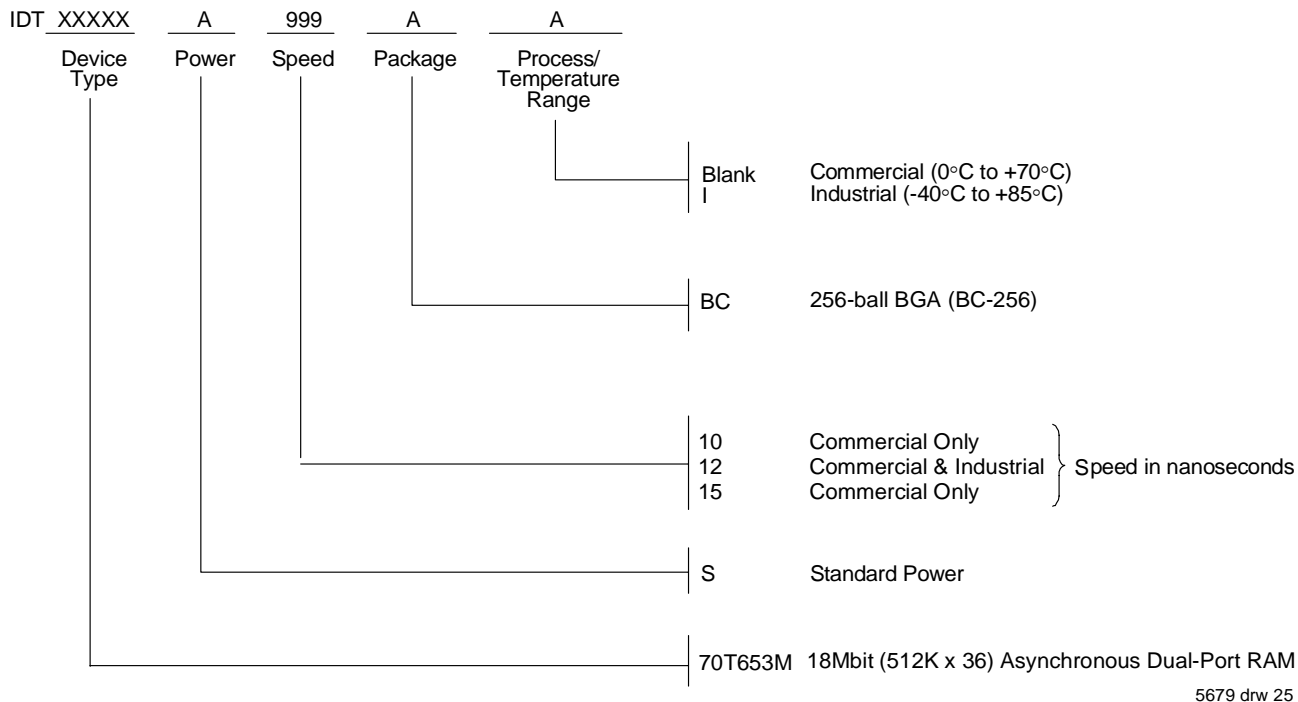
Instruction	Code	Description
EXTEST	00000000	Forces contents of the boundary scan cells onto the device outputs <sup>(1)</sup> . Places the boundary scan register (BSR) between TDI and TDO.
BYPASS	11111111	Places the bypass register (BYR) between TDI and TDO.
IDCODE	00100010	Loads the ID register (IDR) with the vendor ID code and places the register between TDI and TDO.
HIGHZ	01000100	Places the bypass register (BYR) between TDI and TDO. Forces all device output drivers to a High-Z state.
CLAMP	00110011	Uses BYR. Forces contents of the boundary scan cells onto the device outputs. Places the bypass register (BYR) between TDI and TDO.
SAMPLE/PRELOAD	00010001	Places the boundary scan register (BSR) between TDI and TDO. SAMPLE allows data from device inputs <sup>(2)</sup> and outputs <sup>(1)</sup> to be captured in the boundary scan cells and shifted serially through TDO. PRELOAD allows data to be input serially into the boundary scan cells via the TDI.
RESERVED	All Other Codes	Several combinations are reserved. Do not use codes other than those identified above.

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### NOTES:

1. Device outputs = All device outputs except TDO.
2. Device inputs = All device inputs except TDI, TMS, TCK and  $\overline{\text{TRST}}$ .
3. The Boundary Scan Descriptive Language (BSDL) file for this device is available on the IDT website ([www.idt.com](http://www.idt.com)), or by contacting your local IDT sales representative.

## Ordering Information



## Preliminary Datasheet: Definition

"PRELIMINARY" datasheets contain descriptions for products that are in early release.

## Datasheet Document History:

- 10/08/03: Initial Datasheet
- 10/20/03: Page 1 Added "Includes JTAG functionality" to features
- Page 13 Corrected t<sub>ARF</sub> to 1.5V/ns Min.



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